

A PRELIMINARY INVESTIGATION OF AURAL  
INPUT/OUTPUT SYSTEMS FOR IN-FLIGHT  
INFORMATION RETRIEVAL

Albert George Mertz



# NAVAL POSTGRADUATE SCHOOL

## Monterey, California



# THESIS

A PRELIMINARY INVESTIGATION OF  
AURAL INPUT/OUTPUT SYSTEMS FOR  
IN-FLIGHT INFORMATION RETRIEVAL

by

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September 1978

Thesis Advisor:

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SECURITY CLASSIFICATION OF THIS PAGE (When Data Entered)

## REPORT DOCUMENTATION PAGE

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1. REPORT NUMBER	2. GOVT ACCESSION NO.	3. RECIPIENT'S CATALOG NUMBER
4. TITLE (and Subtitle)  A Preliminary Investigation of Aural Input/Output Systems for In-Flight Information Retrieval		5. TYPE OF REPORT & PERIOD COVERED  Master's Thesis September 1978
7. AUTHOR(s)  Albert George Mertz		6. CONTRACT OR GRANT NUMBER(s)
9. PERFORMING ORGANIZATION NAME AND ADDRESS  Naval Postgraduate School Monterey, California 93940		10. PROGRAM ELEMENT, PROJECT, TASK AREA & WORK UNIT NUMBERS
11. CONTROLLING OFFICE NAME AND ADDRESS  Naval Postgraduate School Monterey, California 93940		12. REPORT DATE  September 1978
14. MONITORING AGENCY NAME & ADDRESS (if different from Controlling Office)  Naval Postgraduate School Monterey, California 93940		13. NUMBER OF PAGES  163
15. SECURITY CLASS. (of this report)  Unclassified		
16. DISTRIBUTION STATEMENT (of this Report)  Approved for public release; distribution unlimited		
17. DISTRIBUTION STATEMENT (of the abstract entered in Block 20, if different from Report)		
18. SUPPLEMENTARY NOTES		
19. KEY WORDS (Continue on reverse side if necessary and identify by block number)  Speech Understanding System (SUS)		
20. ABSTRACT (Continue on reverse side if necessary and identify by block number)  An analysis of two commercially available Speech Understanding Systems (SUS) was conducted. Each system was tested against various background noise conditions. Results obtained were compared with current criteria for SUS application in aircraft. Additionally, since the P-3 Orion aircraft is being considered as a SUS test aircraft, a survey of Fleet P-3 pilots was conducted. Their opinion was sought on what a SUS equipped microprocessor should be capable of accomplishing as an aid to the flight crew.		



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A Preliminary Investigation of  
Aural Input/Output Systems for  
In-Flight Information Retrieval

by

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Lieutenant, United States Navy  
B.S., United States Naval Academy, 1969

Submitted in partial fulfillment of the  
requirements for the degree of

MASTER OF SCIENCE IN AERONAUTICAL ENGINEERING

from the

NAVAL POSTGRADUATE SCHOOL  
September 1978

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## ABSTRACT

An analysis of two commercially available Speech Understanding Systems (SUS) was conducted. Each system was tested against various background noise conditions. Results obtained were compared with current criteria for SUS application in aircraft. Additionally, since the P-3 Orion aircraft is being considered as a SUS test aircraft, a survey of Fleet P-3 pilots was conducted. Their opinion was sought on what a SUS equipped microprocessor should be capable of accomplishing as an aid to the flight crew.



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#### ACKNOWLEDGEMENT

The author would like to thank the following Officers who not only acted as test subjects for these experiments but also contributed many helpful suggestions throughout the course of the testing:

LCDR Richard M. Fifer

LT Gary G. Maxwell

LT Jon A. Buresh

Special thanks must also go to Mr. Paul Sparks, the Technician at the Human Factors Laboratory, Naval Postgraduate School. Mr. Sparks hand built from kits the IMSAI 8080 and all controlling Input/Output boards required for operation of the microprocessor. He also contributed freely of his time and technical expertise in solving problems encountered during interfacing system components. His personal involvement was a significant factor in the success of this experiment.



## I. INTRODUCTION

Recent years have seen a remarkable advance in aircraft technology, along with a corresponding increase in aircraft complexity and pilot workload. Since a high pilot workload has always been associated with a high aircraft accident rate, it is most desirable to find some means of reducing pilot workload as much as possible.

One possible answer lies in the area of Speech Understanding microprocessor systems. These would allow the pilot of an aircraft so equipped to verbally command a microprocessor system which in turn would cause the aircraft to follow the pilot's instructions, such as a climb or descent to a specified altitude. The pilot might also request information from the computer, such as a Maximum range profile or to display the appropriate emergency checklist as required. Voice communication with the computer would free the pilot of the necessity of keying in instructions as current technology requires.

Speech Understanding Systems (SUS) have experienced rapid advancement in recent years also, with both government and private industry sponsored programs being undertaken. Reference 1 focuses on the operational military applications of Speech Understanding Systems and provides an overview of the nontechnical factors in the military environment which are likely to affect the introduction of SUS capabilities in military systems.



Microprocessor hobbyists have also developed systems not only for speech understanding but speech synthesis as well. Two such systems were available at the Naval Postgraduate School through the Human Factors Engineering Lab. Heuristics, Inc. had developed a system called SPEECHLAB for speech understanding, and Computalker Consultants had developed COMPUTALKER for speech synthesis.

Both systems have advantages which make them particularly applicable to aircraft cockpit design. They are both small in physical size and require less than 6K of RAM for their controlling programs. Vocabulary size dictates the actual amount of RAM required by each system, with 5K being adequate for a 16 word vocabulary in the SPEECHLAB system. The COMPUTALKER system, as currently structured, allows the user to encode words or phrases, according to phonetic spelling rules, in up to 76 characters at a time. Since the average word requires less than 15 such characters, phrases of approximately four words could easily be constructed. The main advantage of the COMPUTALKER system is that many such phrases could be stored in available memory, loaded as required into the COMPUTALKER input buffer area, and quickly output as recognizable speech. This eliminates the requirement for a complicated algorithm to assemble prestored words into phrases, thus saving valuable memory area. The current COMPUTALKER input buffer requires approximately  $2\frac{1}{2}$ K of memory for encoding the 76 characters. Both systems are relatively inexpensive, with current models available for under \$300 in kit form.

[Ref. 2 and 3]



This study was undertaken to determine the performance of each system as well as the possibility of incorporation in an aircraft cockpit control system. Specific goals were:

- 1) Determine response time and accuracy of SPEECHLAB under low background noise level conditions.
- 2) Determine the recognizability of COMPUTALKER under low background noise conditions.
- 3) Repeating goals 1) and 2) with varying levels of background noise intensity to determine the limiting tolerance of each system to background interference.

Current studies being carried on by the Navy indicate the possible use of the P-3 Orion aircraft as a test bed for voice controlled cockpit systems [Ref. 4]. With this in mind, a survey of Fleet P-3 pilots was conducted to determine their reaction of the possible incorporation of such a voice controlled system in the P-3. The survey questions used are listed in Appendix C. The answers to the questions are discussed in the Results and Conclusions section of this report.



## II. DESCRIPTION OF APPARATUS

### A. SPEECHLAB

The SPEECHLAB hardware, manufactured by Hueristics, Inc., Los Altos, California, is compatible with the 8080 microprocessor developed by Intel and employs the S100 bus [Fig. 1].

Audio input is amplified and passed through three band pass filters encompassing the range from 150 to 900 Hz, 900 Hz to 2.2 KHz, and 2.2 to 5 KHz. These ranges roughly correspond to the first three resonances of the human vocal tract. A zero-crossing detector generates a voltage proportional to the number of times the raw waveform crosses the rest level in a given period of time. The signal is then passed to a six-bit A/D converter. The output of this A/D converter is fed directly onto the computer data bus.

The controlling software programs utilized in this experiment were taken from the manual supplied with the SPEECHLAB board and modified for use on the Human Factor Engineering Labs' 8080 microprocessor. Investigations conducted prior to commencement of the experiment showed the algorithm which used Euclidian distance measure to be the most accurate of the programs in the manual. Of the most importance in this particular program was the variable S, which represented the number of divisions into which the speech utterance would be divided in order to be analyzed by the program. This parameter, set at 64 as provided, was shown to have the greatest effect on



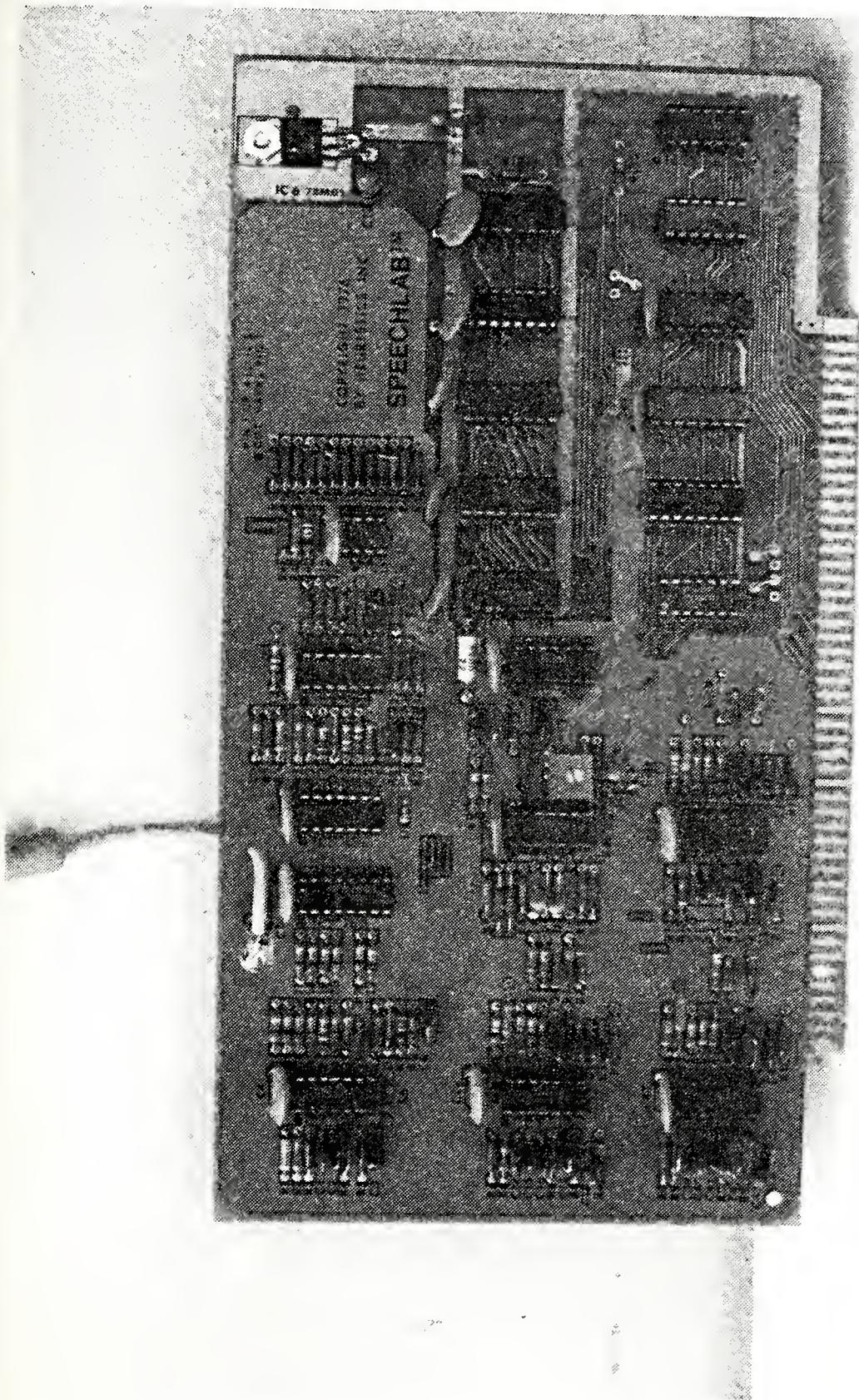


Figure 1. SPEECHLAB Hardware Board



response time. Response time was measured from the closing of the speech window to the time the machine began to type the recognition message on the teletype. The speech window width as set by the algorithm was approximately 2.5 sec in duration. This is a variable and could be changed by the operator. The beginning of the speech window was signaled by a beep at the microphone in use. A similar beep signaled the close of the window [Ref. 5]. The Basic and controlling programs used by speech lab are included as Appendix A.

## B. COMPUTALKER

The COMPUTALKER hardware was developed by Computalker Consultants, of Santa Monica, California [Fig 2].

The COMPUTALKER board is controlled by CSRI, a software program provided with the system. CSRI is a phoneme-input speech synthesizer program. It contains definitions in the form of various table entries for 55 different input symbols which represent the phonemes of the English language along with several punctuation marks. CSRI accepts a phonetic input string consisting of these phonemes and punctuation symbols and decimal digits which specify vowel stress levels. This input string is parsed to fill out a phonetic feature matrix for the desired synthetic phrase. A set of phonetic structure rules scans the matrix to look for feature patterns and combinations which must be adjusted to conform to English pronunciation. After these adjustments, a parameter generator algorithm scans the matrix and produces the control parameters needed to operate



CT-1  
SPEECH  
SYNTHEZIZER  
COMPUTALKER



CONTROL MODULE  
FORMANT MODULE

Figure 2. COMPUTALKER Hardware Board



the COMPUTALKER Synthesizer [Ref 6]. The COMPUTALKER board is shown in Figure 2. The CSR1 program is included as Appendix B.

#### C. SOUND LEVEL METER

The sound level meter used during the experiment was the General Radio Corporation, Type 1565-B. The range of the instrument was from 40 dB to 140 dB, referenced to 20 micro Newtons per square meter. Unless otherwise noted, all sound pressure level measurements in this experiment were made with this sound level meter. The meter also provided for the use of three different weighting levels, A, B, or C, which conform to ANSI S1.4-1971 Type 2 and IEC 123,1961 specifications. Weighting C was chosen for use in this experiment as it provided the flatter response curve over a wider range of frequencies than either of the other weightings [Fig. 3].

#### D. MAICO AUDIOMETER

The MAICO Dual Channel Research and Diagnostic Audiometer, Model MA-24B, was used to provide the background noise and pure tones used during the course of this investigation. The Hearing Threshold Level in each channel could be controlled accurately through the range from -3 dB to 112 dB. This equated to a range of from 47 dB to 162 dB when referenced to 20 micro Newtons per square meter [Fig. 4].

#### E. MICROPROCESSOR

The microprocessor used for the experiments was built from a kit manufactured by IMSAI Corporation. The basic kit utilizes



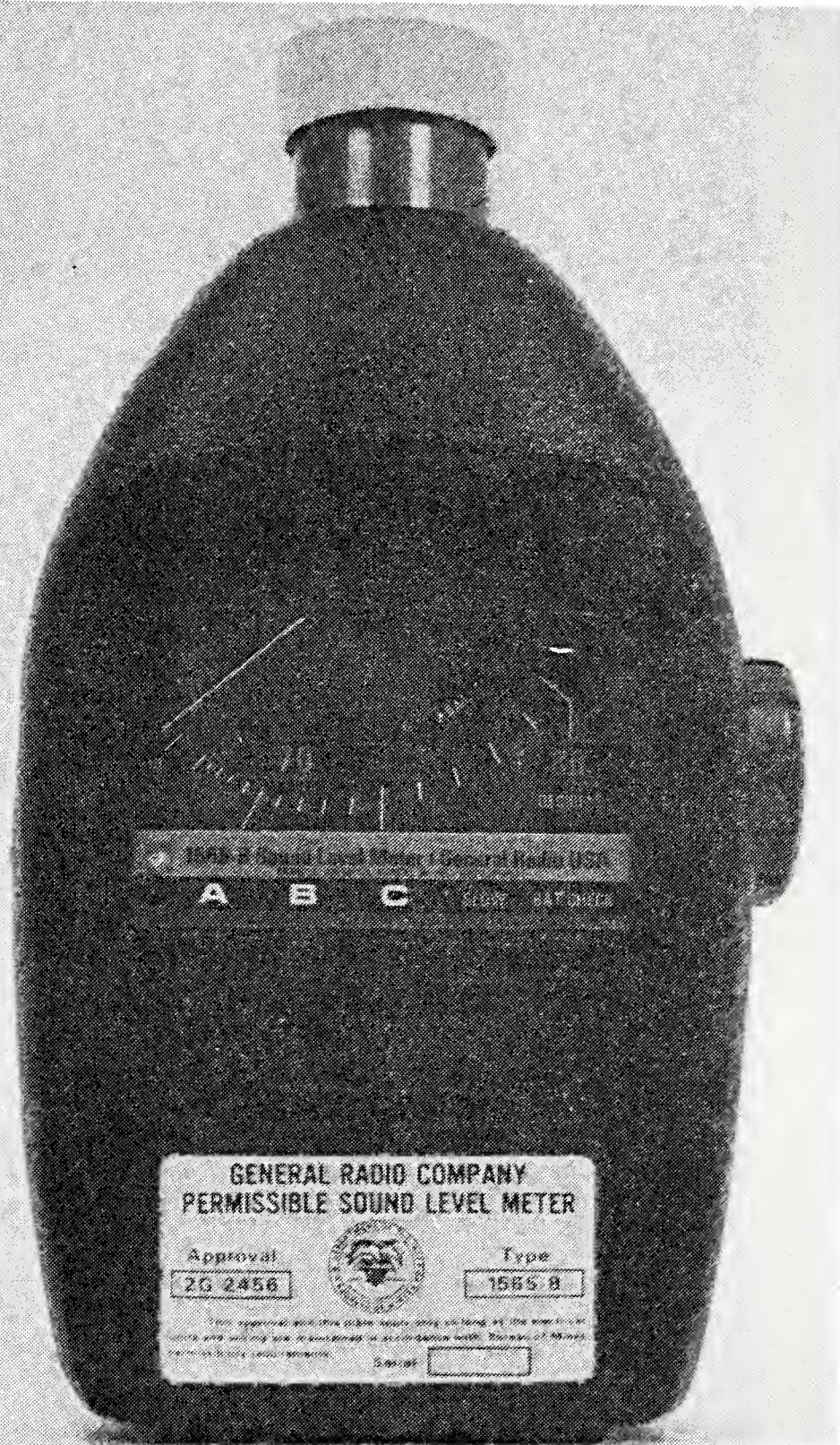


Figure 3. Sound Level Meter



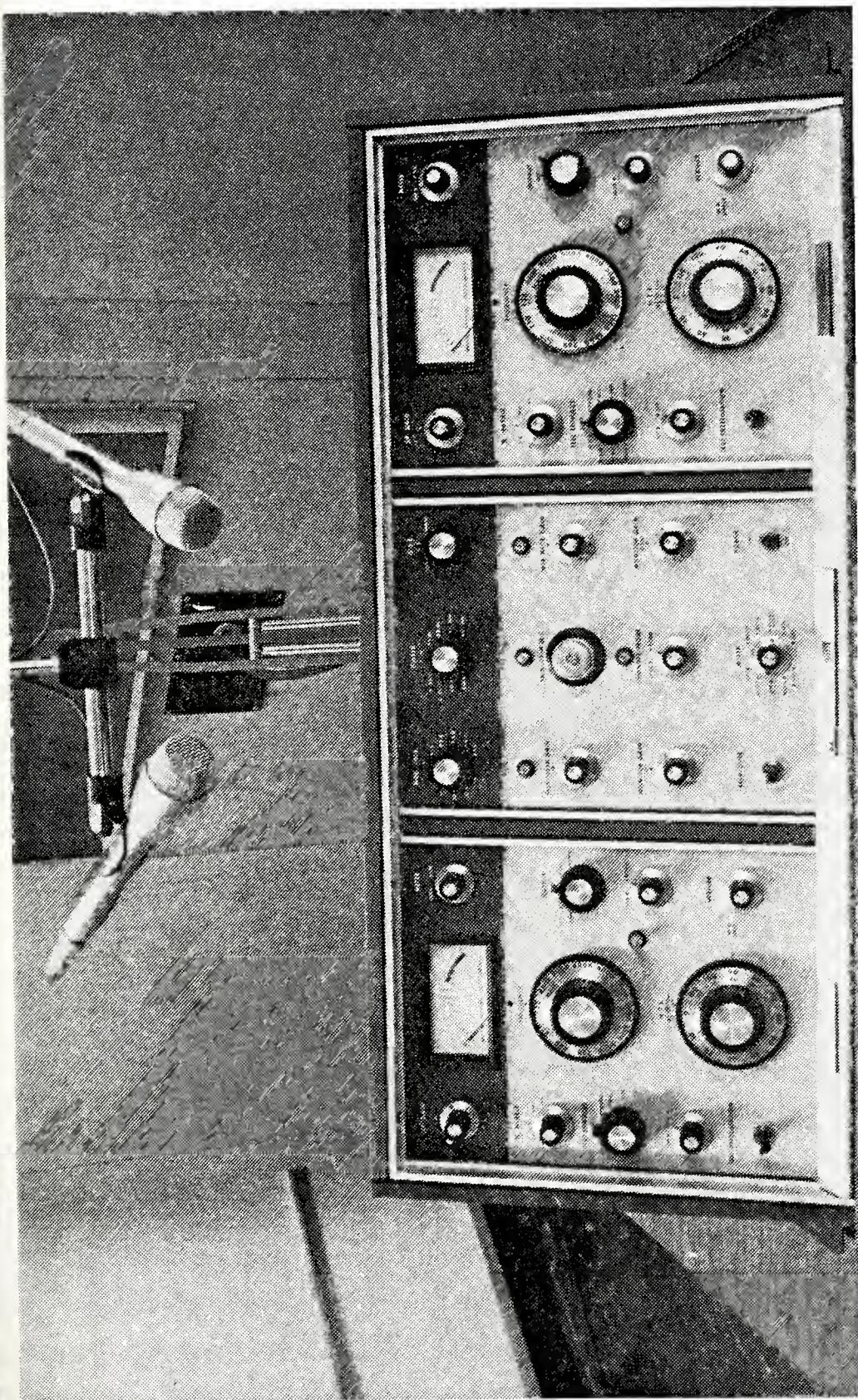


Figure 4. Audiometer



the INTEL 8080 microprocessor chip and standard INTEL 8080 instructions. An IMSAI Multiple Input/Output board was used for input/output. Memory available included 4K of PROM and 32K of RAM. Sufficient space was available for up to 32K additional memory, assuming the same type of memory packaging. Figure 5 shows the 8080 microprocessor with the SPEECHLAB, COMPUTALKER, memory and I/O boards installed.

Figure 6 shows the Audiometer and Microprocessor set up outside the test booth. The microprocessor was controlled with a standard teletype keyboard. Figure 7 shows the interior of the test booth. All inputs to the booth were channeled through the patch box on the right of the table. The microphone stand had full freedom of motion which allowed the subjects to position the microphone within one inch of their lips while speaking. The speakers used to introduce noise, tones and the COMPUTALKER speech are located in the rear of the booth.



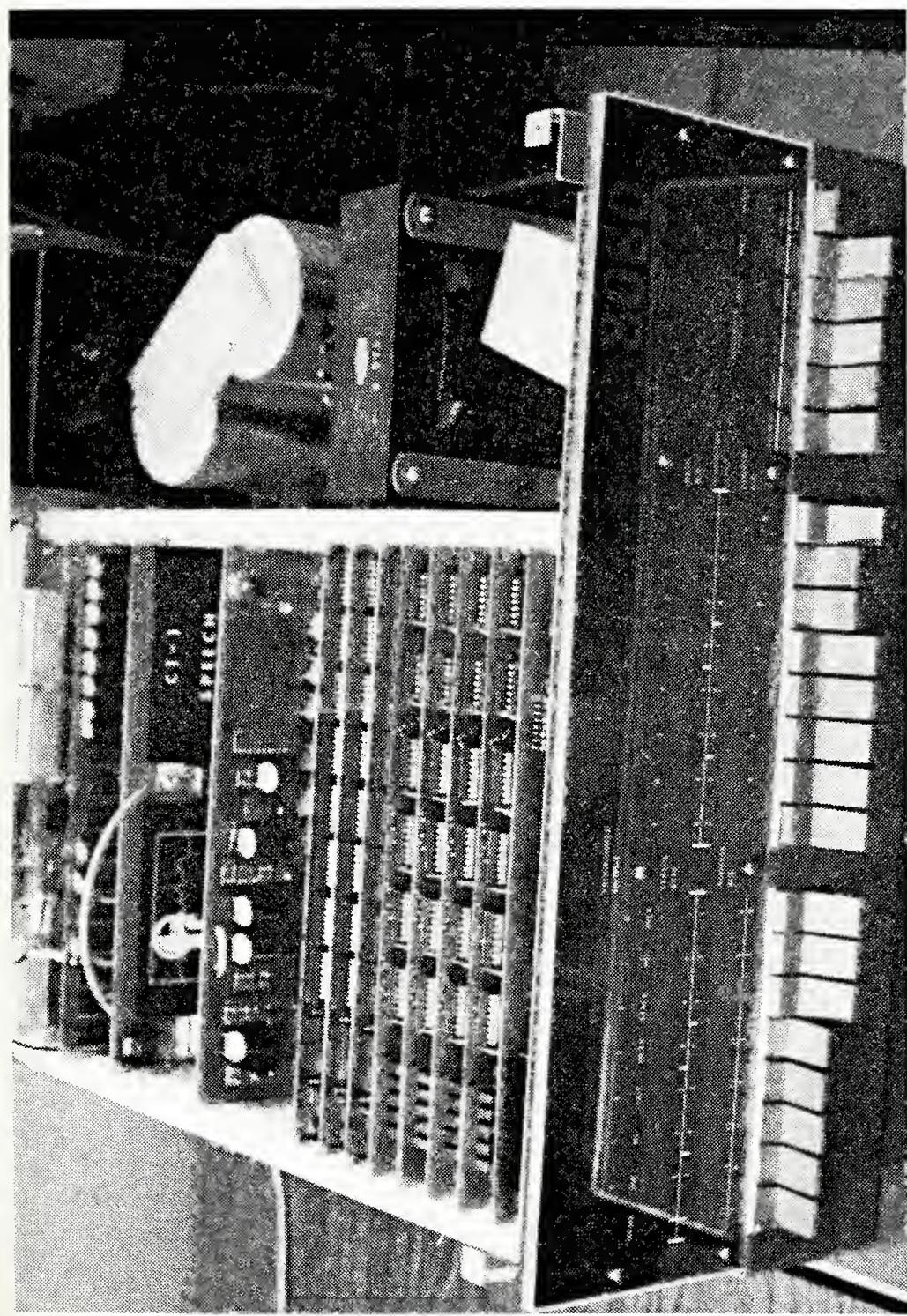
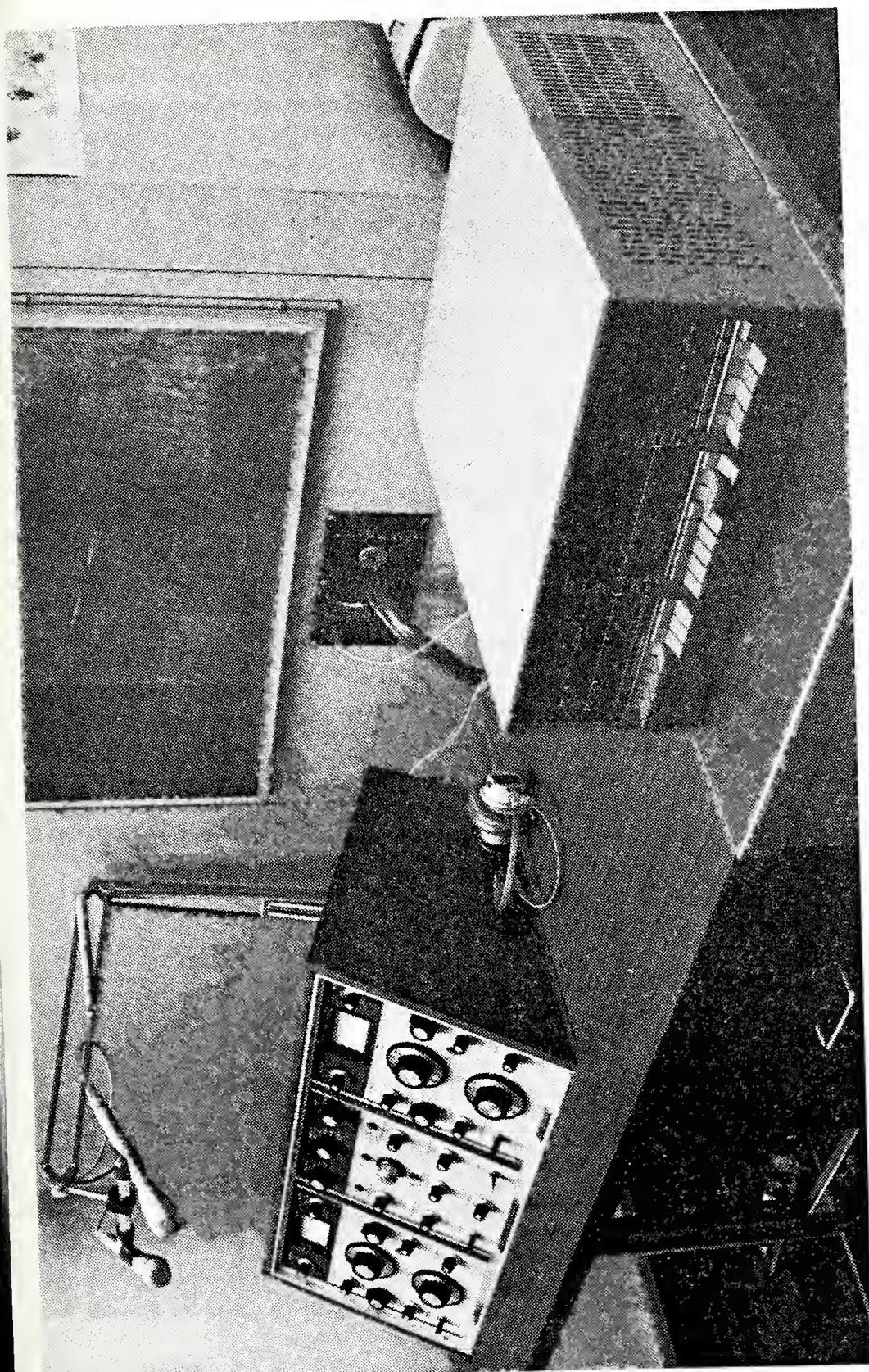


Figure 5. 8080 Microprocessor with SPEECHLAB and COMPUTALKER installed



Figure 6. Audiometer and Microprocessor Outside Test Booth





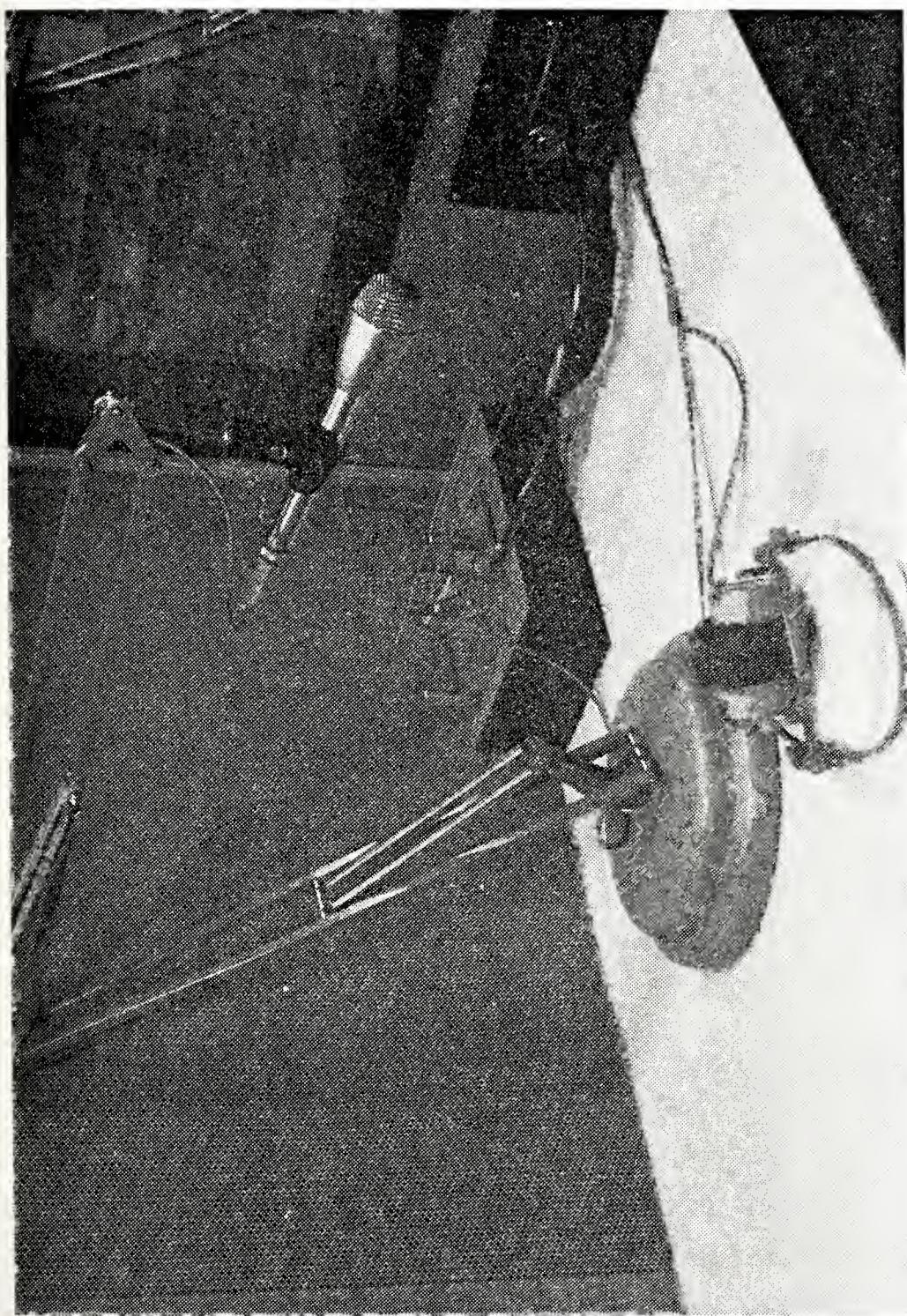


Figure 7. Microphone Setup Inside Test Booth



### III. EXPERIMENTAL PROCEDURE

All experiments were conducted at the Human Factors Engineering Laboratory at the Naval Postgraduate School.

#### A. SPEECHLAB TESTING

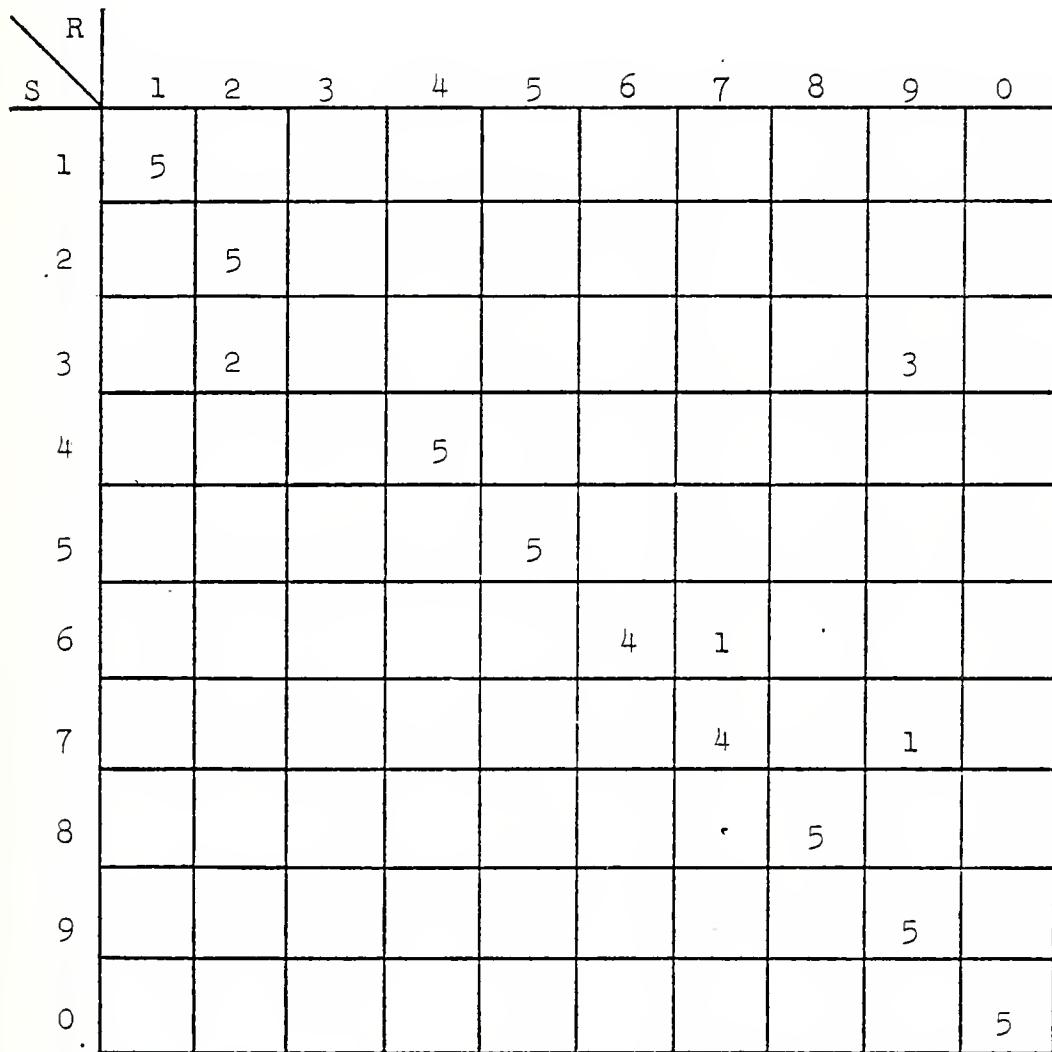
For the voice recognition tests, each subject trained the SPEECHLAB unit on the ten word vocabulary selected from Ref. 1. No background noise was introduced into the booth in which the subjects operated from. Noise level in the booth under these conditions was measured at 40 dB using the sound level meter. After training, the performance mode of the system was entered. Background noise level remained at 40 dB for the tests. The subject was required to read through the word list, in order, five times, thus obtaining fifty samples of speech utterances from each subject per test. Each test was repeated three times, with the S parameter of the SPEECHLAB algorithm set at 64, 32, and 16. This was done to test the performance of the algorithm with varying sample sizes. Typical results are shown in Figure 8.

Next, various background noise levels were introduced in the booth to determine system response to noise. The subjects followed the same procedures as in the no-noise tests. The S parameter remained set at 64 throughout the tests as this was determined to be the most accurate mode for SPEECHLAB. Background noise level was raised in 5 dB increments from 60 dB to



DATE 17 Aug 78  
SUBJECT Buresh  
SPEECHLAB X S 64  
COMPUTALKER    
PROGRAM 1

BACKGROUND NOISE 40 dB  
FREQUENCY --  
TIME (AVERAGE) 27 sec



WORD LIST

Total  $\frac{43}{50} = 0.86$

- 1) ALTITUDE
- 2) SPEED
- 3) HEADING
- 4) POSITION
- 5) TACAN
- 6) VOR
- 7) ILS
- 8) GLIDESLOPE
- 9) CLIMB
- 0) DESCEND

Figure 8. Typical Results of SPEECHLAB Tests  
(with low background noise)



80 dB. However, in no test was the SPEECHLAB system able to accomodate more than 74 dB. Typical results for this series of tests are shown in Figure 9.

To test the effect of frequency on the SPEECHLAB system, pure tones ranging from 4000 Hz to 8000 Hz were induced and the tests repeated by the subjects. Incremental tone steps were 1000 Hz. Typical test results are shown in Fig. 10. A summary of results from the SPEECHLAB tests is presented in Fig. 11.

#### B. COMPUTALKER TESTING

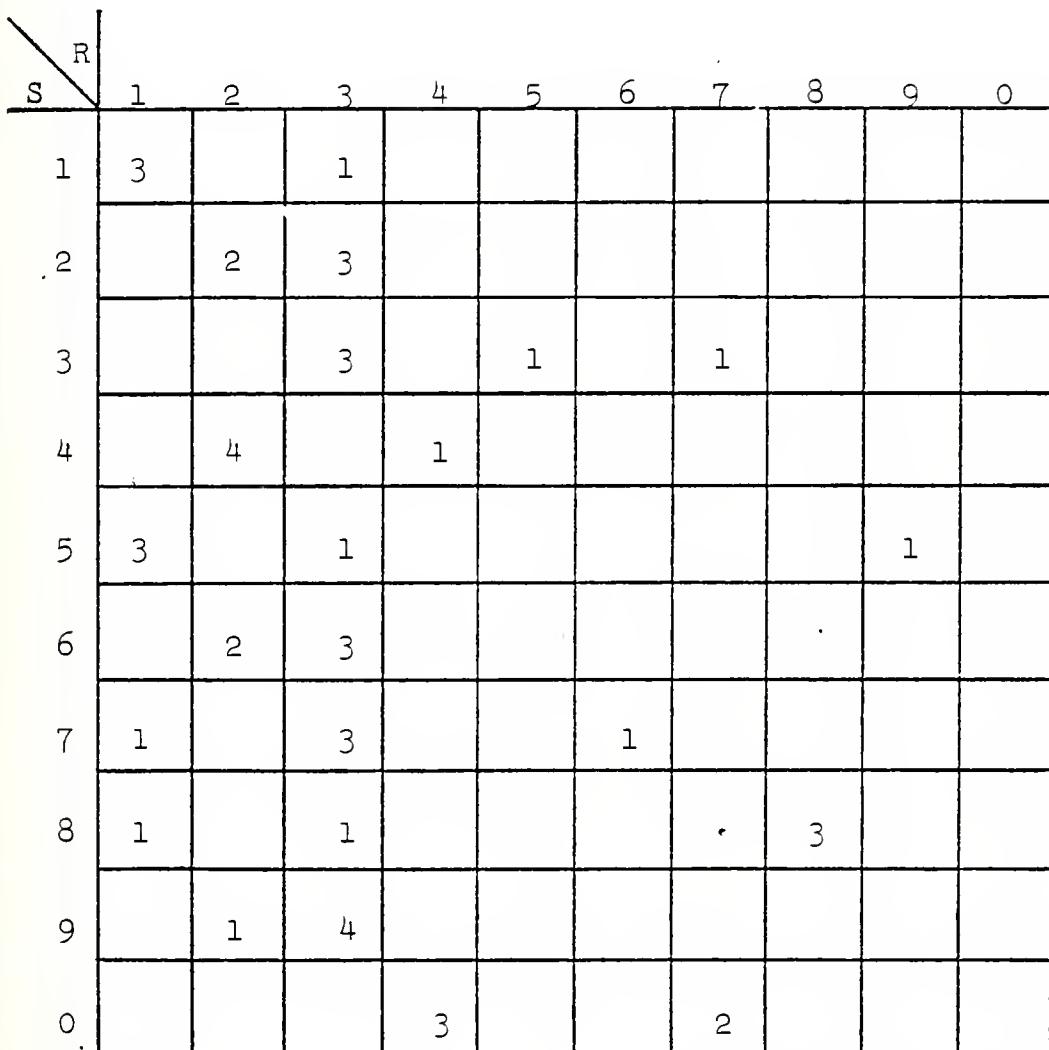
To test the accuracy with which COMPUTALKER produced speech, the same word list used for the SPEECHLAB tests was prepared for use with COMPUTALKER. Each word on the list was rearranged according to the phonetic spelling rules used by COMPUTALKER. Various combinations of phonetic spellings were tried until an acceptable utterance was produced. This list of words, which were now optimized to the principal researcher, was then presented to each of the subjects. Re-optimization, where necessary, was done until each subject readily recognized each word on the list. The word list and final phonetic spelling was as follows:

- (1) ALTITUDE -- AH2LTTIYTUX3D
- (2) SPEED -- SHPQIY3DX
- (3) HEADING -- HHEHDIYNGX
- (4) POSITION -- POHSIH1SSIYOHN
- (5) TACAN -- TAE3QKAAN



DATE 11 Aug 70  
SUBJECT Fifer  
SPEECHLAB X S 32  
COMPUTALKER   
PROGRAM

BACKGROUND NOISE 65 dB  
FREQUENCY --  
TIME (AVERAGE) 26 sec



WORD LIST

Total  $\frac{12}{50} = 0.24$

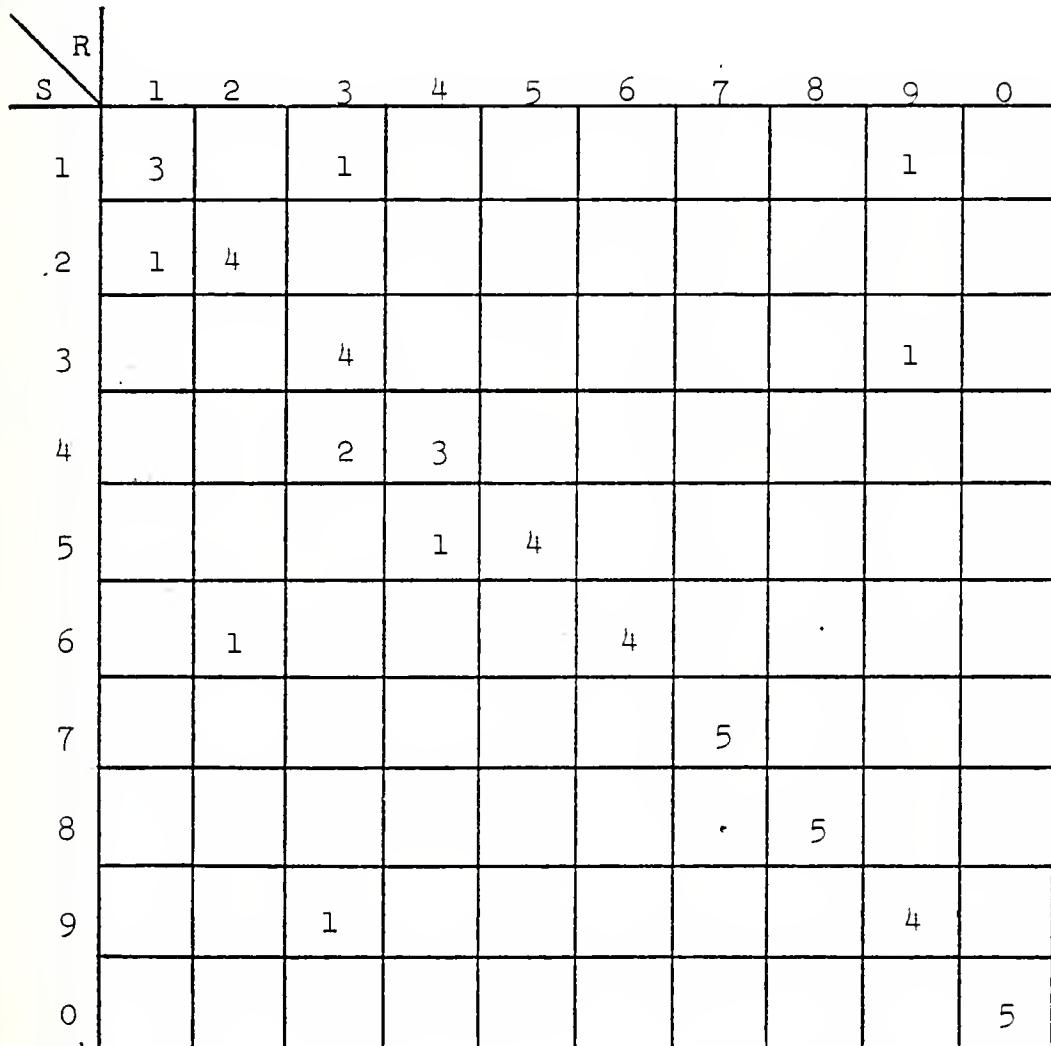
- 1) ALTITUDE
- 2) SPEED
- 3) HEADING
- 4) POSITION
- 5) TACAN
- 6) VOR
- 7) ILS
- 8) GLIDESLOPE
- 9) CLIMB
- 0) DESCEND

Figure 9. Typical Results of SPEECHLAB Tests  
(with various noise levels)



DATE 22 Aug 78  
SUBJECT Buresh  
SPEECHLAB X S 64  
COMPUTALKER    
PROGRAM 1

BACKGROUND NOISE 75 dB  
FREQUENCY 4000 Hz  
TIME (AVERAGE) 28 sec



WORD LIST

- 1) ALTITUDE
- 2) SPEED
- 3) HEADING
- 4) POSITION
- 5) TACAN
- 6) VOR
- 7) ILS
- 8) GLIDESLOPE
- 9) CLIMB
- 0) DESCEND

Total  $\frac{41}{50} = 0.82$

Figure 10. Typical Results of SPEECHLAB Tests  
(with various tone levels)



SUBJECT	NO BACKGROUND NOISE (1)			BACKGROUND NOISE (2)				BACKGROUND TONE (3)				
	S			dB				Hz				
	64	32	16	60	65	70	74	4K	5K	6K	7K	8K
1	100	84	58	86	70	42	37	100	98	82	92	90
2	76	46	32	32	24	33	20	76	72	72	72	70
3	86	78	52	78	60	37	27	82	86	86	80	80
4	90	82	60	82	60	30	24	80	82	75	75	78
AVERAGE	88	72.5	50.5	69.5	53.5	35.5	27	84.5	84.5	78.8	79.8	79.5

- (1) With no noise input to the test booth, the noise level inside the booth was measured to be 40 dB.
- (2) Background noise was broadband white noise.
- (3) Pure tones were input at 75 dB.

Figure 11. Summary of Results from SPEECHLAB Testing



- (6) VOR -- VVIY1, OH1UW, REH1R
- (7) ILS -- AY1, ELL, SS
- (8) GLIDESLOPE -- GXLAY3DSLUHP
- (9) CLIMB -- KLAY1MB
- (0) DESCEND -- DIYSEHND

The phonetic spelling rules used by COMPUTALKER are shown in Fig. 12.



Consonants			Vowels			Punctuation		
P	p	pie	IY	i	heed	space	word boundary	
T	t	tie	IH	ĕ	hid	,	pause/silence	
K	k	key	EY	ĕ	hayed	.	falling pitch	
B	b	by	EH	ĕ	head	?	rising pitch	
D	d	die	AE	ĕ	had	return	end of input	
G	g	guy	AA	ĕ	hod			
M	m	my	AO	ĕ	hawed			
N	n	nigh	OW	ĕ	hoed			
NX	ŋ	hang	UH	ĕ	hood			
F	f	fie	UW	ĕ	who'd	Ø	no stress	
V	v	vie	ER	ĕ	herd	1	primary (max) stress	
TH	θ	thigh	AH	ĕ	Hudd	2	secondary stress	
DH	ð	thy	AY	ĕ	hide	3	tertiary stress	
S	s	sigh	AW	ĕ	how	4	etc.	
Z	z	zoo	OY	ĕ	boy	5		
SH	ʃ	shy	AX	ĕ	about	> 5	no stress	
ZH	ʒ	vision	IX	ĕ	David			
L	ł	lie	OH	ĕ	core			
W	w	we	UX	ĕ	too			
R	r	rye						
Y	j	you						
HH	h	high						
CH	tʃ	chime						
JH	dʒ	jive						
WH	wh	why						
EL	ł	battle				KX	coo (K before back vowel)	
EM	m	bottom				GX	goo (G before back vowel)	
EN	n	button				RX	card (R after a vowel)	
Q	?	(glottal stop)				LX	kill (L after a vowel)	
						DX	pity (T between vowels)	
						YX	diphthong ending	
						WX	diphthong ending	

Several other symbols are used internally by certain rules. These may also be used in the input string.

KX	coo	(K before back vowel)
GX	goo	(G before back vowel)
RX	card	(R after a vowel)
LX	kill	(L after a vowel)
DX	pity	(T between vowels)
YX		diphthong ending
WX		diphthong ending

Table 1 CSR1 Phonetic Input Symbols

Stress marks may be placed on any vowel in the form of a following digit from 5 (weakest stated stress) to 1 (maximum stress). Any stress digit greater than 5 will be ignored. Ending an input string with a period or question mark has the effect of changing the ending pitch, falling or rising, respectively. A comma has no effect on the pitch, but only introduces a pause in the pronunciation.

Figure 12. COMPUTALKER Phonetic Spelling Rules



#### IV. RESULTS AND CONCLUSIONS

##### A. SPEECHLAB

Results from the SPEECHLAB tests showed that while the performance approximated what the manufacturers claim, i.e., acceptability percentage in the high nineties, any significant amount of background noise causes a marked deterioration in its performance. Above 74 dB, the algorithm would not accept speech utterances at all, rather signaling "SPEECH OUT OF WINDOW", indicating that it thought the noise was the speech utterance.

An attempt was made to improve the performance of the algorithm by training it with the background noise set at 62 dB. While this did improve the recognition rate of the program with the background noise level at 60 and 65 dB, performance again fell off rapidly at 70 dB and at 74 dB the algorithm again could not distinguish the speech from the background noise.

A noise cancelling boom mike would almost certainly have improved the performance of the system, as would the wearing of an oxygen mask. However, as noted by previous researchers [Ref. 7], the background noises induced by heavy breathing under moments of stress and high G interfere greatly with a speech recognition system's performance.

The response time for the most accurate algorithm, i.e., with S set at 64, was judged to be unacceptable, averaging out to 27 sec in all tests. However, with the S parameter set at



16, the average response time was 9 sec, a slightly high but possibly acceptable time [Ref. 8]. The system accuracy in this case dropped to just slightly more than 50%, clearly unacceptable.

Obviously, the algorithm provided with the SPEECHLAB hardware requires a great deal of improvement. If this is not possible, and none of the improvements suggested by the SPEECHLAB manual [Ref. 9] produce noticeable improvement, a completely new algorithm must be found before the SPEECHLAB system could be considered acceptable for military use. Further testing should also include vibration levels of various intensities to simulate aircraft motion.

Two observations made during the course of the experiment suggest, however, that the low recognition rates obtained may not be due entirely to the algorithms used.

First, it was noted that as a subject became more used to "talking" to the machine, a slight improvement in the algorithm's recognition rate was seen. It appears that the subject began to pronounce the words on the list in a more consistent manner after numerous repetitions. This was especially true when the subject was told that a successful recognition had been achieved. This appeared to reinforce in the subject's mind the particular pronunciation which produces the successful recognition. If the subjects had been trained in this manner prior to commencement of the testing, the initially lower recognition rates might have been avoided. It would seem therefore that operator training would play a significant role in any successful voice recognition system.



The second observation concerned the day-to-day changes that occur in the human voice. On one occasion, a subject reported for testing with a cold which had changed the tone of his voice considerably. Although this particular subject had enjoyed one of the highest recognition rates of the group (in the middle nineties), on this particular day his recognition rate fell to just below 80%. No other subject was tested with any other ailment, but it is felt that such things as a sore throat, asthma or other allergic reactions which changed the tone of the voice would cause a similar drop in the system performance.

The obvious conclusion to be drawn here is that some means must be developed, whether through software programming or hardware devices, to account for possible daily changes in an operator's voice characteristics.

Several attempts were made to train the SPEECHLAB algorithm with one subject and test it with another person speaking. The results were so poor that, in general, it appears impractical with the present system to attempt to use it in such a manner. As presently set up, the best method to use the system with more than one person would be to train the algorithm with each person's voice. This would, of course, require more storage space and greatly increase recognition time.

#### B. COMPUTALKER

The results from the COMPUTALKER testing were unique in that after initial presentation of the word list, all subjects scored 100% on all tests. Although the initial recognition



rate during the optimization testing was very low (20%), the subjects rapidly related the machine speech with the proper word. Changing background noises and tone had almost no effect on the tests. The only area of difficulty encountered was due to the nature of the white noise introduced to the testing chamber. The sound produced by the noise is best described as a hiss, which is very similar to the letter "S" as pronounced by COMPUTALKER. This had the effect of masking the letter "S" when the machine spoke the word "ILS". All subjects, however, were able to hear the "IL" part of the word with no trouble and correctly deduced the word to be "ILS".

At this point in the experiment, the testing procedure was modified since the vocabulary under consideration was obviously too small, allowing the subjects to easily determine the correct choice by process of elimination. Another ten words were added to the vocabulary and optimized as before. The additional words and their phonetic spelling were as follows:

- (11) ABOVE -- AHBAHOHV
- (12) BELOW -- BIY3LOW2
- (13) CHECK -- CHEHK
- (14) DOWN -- DAOWHN
- (15) ENGINE -- EHNJHIHN
- (16) FIRE -- FQAY1R
- (17) GEAR -- GEHER
- (18) NAVIGATION -- NAE1VEHGEY1SOHN
- (19) PRESSURE -- PREHSUHR
- (20) SOME -- SQEMN



Various combinations of ten words from the twenty word vocabulary were chosen and presented to the subjects. Although results were expected to be poor, the opposite was true. Only one subject missed one word. However, all expressed the opinion that they had had a much more difficult time in determining the correct word. This would infer that they thought about their choice much longer than required before. This is obviously undesirable, as a pilot can usually ill afford to have his attention drawn away from the task of flying his aircraft. One solution to this problem would be to limit the machine's vocabulary to twenty words or less, but this might not be feasible in all situations.

One method of increasing the vocabulary size that could be used with the COMPUTALKER system would be to improve the quality of the sounds produced by the governing phonetic spelling rules. It was noted throughout the course of the experiments that the sounds produced by COMPUTALKER were not quite what was expected from the description in the phonetic rules [Fig. 12]. Most sounds were close enough that the subjects readily adjusted to them with little or no difficulty. Some letters of the alphabet were difficult to recognize, as was noted previously about the letter "S", the sound in this case being more of a hiss than the "es" sound normally associated with the letter. Also, COMPUTALKER produced soft sounds much more readily than hard ones, most notably at the end of a word. For example, the word "CHECK" is pronounced more like "cheg" by the system. Although this was a minor



problem in this instance, incorporation of the word "CHECK" in certain phrases may lead to ambiguous meanings due to its mispronunciation.

Correcting the sounds produced by the phonetic rules used by the system would involve changing the computer code which controls the COMPUTALKER hardware. These rules are contained in Sections 2 through 6 of the CSRL Source listing. Due to time constraints, no such improvements were attempted, but are considered to be necessary to upgrade the quality of the COMPUTALKER system.

#### C. SURVEY

The general results of the survey, while not conclusive, indicate that most of the pilots would prefer the computer be used to calculate such things as Weight and Balance, Proven Limit of Endurance profiles (PLE), Maximum Range profiles, etc. Many felt it would be advantageous to have the computer warn the pilots of impending failures of systems or emergencies, such as slowly falling oil pressure, increasing temperatures in engine sections, etc. Several pilots favored a verbal warning from the computer, in addition to the normal indications, in the case of an approach to landing with the gear still up.

Few pilots indicated a willingness to allow the computer to actually take physical control of the aircraft under any circumstance, although a few would have allowed the computer to do so with the pilot's explicit approval. The latter would allow the computer to suggest an appropriate course of action



and, if it met with the pilot's approval, give permission to carry out the procedure. Interestingly, many pilots expressed concern that a computer system of this type would be detrimental to the morale of the Flight Engineer and cause complacency among the pilots themselves. A few pilots were even of the opinion that the autopilot, while of great benefit on long transit flights, was causing complacency and reduced flying skills among some pilots.

It would seem from the general reaction of most pilots that the initial flight testing and operational experience of a SUS be conducted at the TACCO and Navigator stations aboard the aircraft, as indicated by Ref. 4.



## APPENDIX A

### SPEECHLAB COMPUTER PROGRAMS

The controlling program for SPEECHLAB is written in BASIC. The SPEECH Driver requires modifications be made to the BASIC system being used. In order to save space, Hueristics, Inc., decided to use the Palo Alto TINY BASIC system, developed by Dr. Li-Chen Wang. TINY BASIC handles only interger numbers, but this is not a major problem in the SPEECHLAB program. TINY BASIC, the required modifications for the SPEECHLAB Driver, and the SPEECHLAB controlling programs are reproduced on the following pages with the permission of Hueristics, Inc.



\*\*\*\*\*
 TINY BASIC FOR INTEL 8080
 VERSION 1.0
 BY LI-CHEN WANG
 10 JUNE, 1976
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 \*\*\*\*

\*\*\* ZERO PAGE SUBROUTINES \*\*\*

THE 8080 INSTRUCTION SET LETS YOU HAVE 8 ROUTINES IN LOW MEMORY THAT MAY BE CALLED BY RST N, N BEING 0 THROUGH 7. THIS IS A ONE BYTE INSTRUCTION AND HAS THE SAME POWER AS THE THREE BYTE INSTRUCTION CALL LLHH. TINY BASIC WILL USE RST 0 AS START OR RESTART AND RST 1 THROUGH RST 7 FOR THE SEVEN MOST FREQUENTLY USED SUBROUTINES. TWO OTHER SUBROUTINES (CRLF AND TSTNUM) ARE ALSO IN THIS SECTION. THEY CAN BE REACHED ONLY BY 3-BYTE CALLS.

ORG X'0000'			
0000 F3	START	DI ,	*** START/RESTART ***
0001 310020 0000		LODI SP,STACK	INITIALIZE THE STACK
0004 C3BA00		JMP ST1	GO TO THE MAIN SECTION
0007 4C		CHAR 'L'	
0008 E3		XCH HL,(SP)	*** TSTC OR RST 1 ***
0009 EP		IGNBLK	IGNORE BLANKS AND
000A BE		CMP M	TEST CHARACTER
000B C36800		JMP TC1	REST OF THIS IS AT TC1
000E 3E0D	CRLF	LODI A,OCR	*** CRLF ***
0010 F5		PUSH AF	*** OUTC OR RST 2 ***
0011 3A0008		LD A,OCSW	PRINT CHARACTER ONLY
0014 B7		IOR A	IF OCSW SWITCH IS ON
0015 C31A07		JMP OC2	REST OF THIS IS AT OC2
0018 CD5504		CALL EXPR2	*** EXPR OR RST 3 ***
001B E5		PUSH HL	EVALUATE AN EXPRESION
001C C31104		JMP EXPR1	REST OF IT IS AT EXPR1
001F 57		CHAR 'W'	
0020 7C		LOD A,H	*** COMP OR RST 4 ***
0021 BA		CMP D	COMPARE HL WITH DE
0022 C0		RET NZ	RETURN CORRECT C AND
0023 7D		LOD A,L	Z FLAGS
0024 BB		CMP E	BUT OLD A IS LOST
0025 C9		RET U	
0026 414E		CHAR 'AN'	
0028 1A	SS1	LD A,(DE)	*** IGNBLK/RST 5 ***
0029 FE20		CMPI ' '	IGNORE BLANKS
002B C0		RET NZ	IN TEXT (WHERE DE->)
002C 13		INC DE	AND RETURN THE FIRST
002D C32300		JMP SS1	NON-BLANK CHAR. IN A
0030 F1		POP AF	*** FINISH/RST 6 ***

01



0031 CD9105	CALL PIN	CHECK END OF COMMAND
0034 C3A405	JMP QWHAT	PRINT "WHAT?" IF WRONG
0037 47	CHAR 'G'	*
0038 EF	IGNBLK	*** TSTV OR RST 7 ***
0039 D640	SUBI 'e'	TEST VARIABLES
003B D8	RET C	C: NOT A VARIABLE
003C C25800	JMP NZ,TV1	NOT "e" ARRAY
003F 13	INC DE	IT IS THE "@" ARRAY
0040 CDFB04	CALL PARN	@ SHOULD BE FOLLOWED
0043 29	ADD HL,HL	BY (EXPR) AS ITS INDEX
0044 DA9F00	JMP C,QHOW	IS INDEX TOO BIG?
0047 D5	PUSH DE	WILL IT OVERWRITE
0048 EB	XCH HL,DE	TEXT?
0049 CD3D05	CALL SIZE	FIND SIZE OF FREE
004C E7 *	COMP	AND CHECK THAT
004D DAD005	JMP C,ASORRY	IF SO, SAY "SORRY"
0050 21001F 0000	LODI HL,VARBGN	IF NOT, GET ADDRESS
0053 CD6005	CALL SUBDE	OF @(EXPR) AND PUT IT
0056 D1	POP DE	IN HL
0057 C9	RET U	C FLAG IS CLEARED
0058 FE1B	CMPI 27	NOT @, IS IT A TO Z?
005A 3F	CMC ,	IF NOT RETURN C FLAG
005B D8	RET C	
005C 13	INC DE	IF A THROUGH Z
005D 21001F 0000	LODI HL,VARBGN	COMPUTE ADDRESS OF
0060 07	ROT L	THAT VARIABLE
0061 85	ADD L	AND RETURN IT IN HL
0062 6F	LOD L,A	WITH C FLAG CLEARED
0063 3E00	LODI A,0	
0065 8C	ADC H	
0066 67	LOD H,A	
0067 C9	RET U	
*		
*		
*		
0068 23	TSTC XCH HL,(SP)	*** TSTC OR RST 1 ***
0069 CA7300	IGNBLK	THIS IS AT LOC. 8
006C C5	CMP M	AND THEN JMP HERE
006D 4E	INC HL	COMPARE THE BYTE THAT
006E 0600	JMP Z,TC2	FOLLOWS THE RST INST.
0070 09	PUSH BC	WITH THE TEXT (DE->)
0071 C1	LOD C,M	IF NOT -, ADD THE 2ND
0072 1B	LODI B,0	BYTE THAT FOLLOWS THE
0073 13	ADD HL,BC	RST TO THE OLD PC
0074 23	POP BC	I.E., DO A RELATIVE
0075 E3	DEC DE	JUMP IF NOT -
0076 C9	INC DE	IF -, SKIP THOSE BYTES
*	TC1 INC HL	AND CONTINUE
0077 210000	TSTNUM INC HL	*** TSTNUM ***
007A 44	LODI HL,0	TEST IF THE TEXT IS
007B EF	LOD B,H	A NUMBER
007C FE30	IGNBLK	IF NOT, RETURN 0 IN
007E D8	CMPI '0'	B AND HL
007F FE3A	RET C	IF NUMBERS, CONVERT
0081 D0	CMPI X'3A'	TO BINARY IN HL AND
0082 3EF0	RET NC	SET B TO # OF DIGITS
0084 A4	LODI A,X'F0'	IF H>255, THERE IS NO
0085 C29F00	AND H	ROOM FOR NEXT DIGIT
	JMP NZ,QHOW	



0088 04	INC B	B COUNTS # OF DIGITS
0089 C5	PUSH BC	
008A 444D	LOD BC, HL	HL-13*HL+( NEW DIGIT)
008C 29	ADD HL, HL	WHERE 10* IS DONE BY
008D 29	ADD HL, HL	SHIFT AND ADD
008E 09	ADD HL, BC	
008F 29	ADD HL, HL	
0090 1A	LD A,(DE)	AND (DIGIT) IS FROM
0091 13	INC DE	STRIPPING THE ASCII
0092 E60F	ANDI X'0F'	CODE
0094 85	ADD L	
0095 6F	LOD L,A	
0096 3E00	LODI A,0	
0098 8C	ADC H	
0099 67	LOD H,A	
009A C1	POP BC	
009B 1A	LD A,(DE)	DO THIS DIGIT AFTER
009C F27C00	JMP NS,TN1	DIGIT. S SAYS OVERFLOW
009F D5	PUSH DE	*** ERROR: "HOW?" ***
00A0 11A600	AHOW	LODI DE, HOW
00A3 C3A805		JMP ERROR
00A6 484F573F	HOW	CHAR 'HOW?', @CR
00AA 0D		
00AB 4F4B	OK	CHAR 'OK', @CR
00AD 0D		
00AE 574841543F	WHAT	CHAR 'WHAT?', @CR
00B3 0D		
00B4 534F525259	SORRY	CHAR 'SORRY', @CR
00B9 0D		
*		
*****		
*		
*	*** MAIN ***	
*		
*	THIS IS THE MAIN LOOP THAT COLLECTS THE TINY BASIC PROGRAM	
*	AND STORES IT IN THE MEMORY.	
*		
*	AT START, IT PRINTS OUT "(CR)OK(CR)", AND INITIALIZES THE	
*	STACK AND SOME OTHER INTERNAL VARIABLES. THEN IT PROMPTS	
*	">" AND READS A LINE. IF THE LINE STARTS WITH A NON-ZERO	
*	NUMBER, THIS NUMBER IS THE LINE NUMBER. THE LINE NUMBER	
*	(IN 16 BIT BINARY) AND THE REST OF THE LINE ( INCLUDING CR)	
*	IS STORED IN THE MEMORY. IF A LINE WITH THE SAME LINE	
*	NUMBER IS ALREADY THERE, IT IS REPLACED BY THE NEW ONE. IF	
*	THE REST OF THE LINE CONSISTS OF A CR ONLY, IT IS NOT STORED	
*	AND ANY EXISTING LINE WITH THE SAME LINE NUMBER IS DELETED.	
*		
*	AFTER A LINE IS INSERTED, REPLACED, OR DELETED, THE PROGRAM	
*	LOOPS BACK AND ASK FOR ANOTHER LINE. THIS LOOP WILL BE	
*	TERMINATED WHEN IT READS A LINE WITH ZERO OR NO LINE	
*	NUMBER; AND CONTROL IS TRANSFERED TO "DIRECT".	
*		
*	TINY BASIC PROGRAM SAVE AREA STARTS AT THE MEMORY LOCATION	
*	LABLED "TXTBGN" AND ENDED AT "TXTEND". WE ALWAYS FILL THIS	
*	AREA STARTING AT "TXTBGN", THE UNFILLED PORTION IS POINTE	
*	BY THE CONTENT OF A MEMORY LOCATION LABLED "TXTUNF".	
*		
*	THE MEMORY LOCATION "CURRENT" POINTS TO THE LINE NUMBER	
*	THAT IS CURRENTLY BEING INTERPRETED. WHILE WE ARE IN	
*	THIS LOOP OR WHILE WE ARE INTERPRETING A DIRECT COMMAND	



\* (SEE NEXT SECTION), "CURRNT" SHOULD POINT TO A \$.

\*
 

00BA CD0E00	START	LODI SP,STACK	THIS IS AT LOC. \$
00BD 11AB00	ST1	CALL CRLF	AND JUMP TO HERE
00C0 97		LODI DE,OK	DE->STRING
00C1 CD3C06		SUB A	A-\$
00C4 21CB00		CALL PRTSTG	PRINT STRING UNTIL CR
00C7 220108		LODI HL,ST2+1	LITERAL \$
00CA 210000	ST2	ST HL,CURRNT	CURRNT->LINE # - \$
00CD 220708		LODI HL,\$	
00D0 220308		ST HL,LOPVAR	
00D3 3E3E	ST3	ST HL,STKGOS	
00D5 CDD605		LODI A,'>	PROMPT '>' AND
00D8 D5		CALL GETLN	READ A LINE
00D9 11371F 0000		PUSH DE	DE->END OF LINE
00DC CD7700		LODI DE,BUFFER	DE->BEGINNING OF LINE
00DF EF		CALL TSTNUM	TEST IF IT IS A NUMBER
00E0 7C		IGNBLK	
00E1 B5		LOD A,H	HL-VALUE OF THE # OR
00E2 C1		IOR L	\$ IF NO # WAS FOUND
00E3 CAF501		POP BC	BC->END OF LINE
00E6 1B		JMP Z,DIRECT	
00E7 7C		DEC DE	BACKUP DE AND SAVE
00E8 12		LOD A,H	VALUE OF LINE # THERE
00E9 1B		ST A,(DE)	
00EA 7D		DEC DE	
00EB 12		LOD A,L	
00EC C5D5		ST A,(DE)	
00EE 79		PUSH BC,DE	BC,DE->BEGIN, END
00EF 93		LOD A,C	
00F0 F5		SUB E	
00F1 CD1406		PUSH AF	A-# OF BYTES IN LINE
00F4 D5		CALL FNDLN	FIND THIS LINE IN SAVE
00F5 C20801		PUSH DE	AREA, DE->SAVE AREA
00F8 D5		JMP NZ,ST4	NZ:NOT FOUND, INSERT
00F9 CD3006		PUSH DE	Z:FOUND, DELETE IT
*		CALL FNDNXT	FIND NEXT LINE
00FC C1		DE->NEXT LINE	
00FD 2A1300		POP BC	BC->LINE TO BE DELETED
0100 CDE006		LD HL,TXTUNP	HL->UNFILLED SAVE AREA
0103 6069		CALL MVUP	MOVE UP TO DELETE
0105 221308		LOD HL,BC	TXTUNP->UNFILLED AREA
0108 C1	ST4	ST HL,TXTUNP	UPDATE
0109 2A1308		POP BC	GET READY TO INSERT
010C F1		LD HL,TXTUNP	BUT FIRST CHECK IF
010D E5		POP AF	THE LENGTH OF NEW LINE
010E FE03		PUSH HL	IS 3 (LINE # AND CR)
0110 CA0000		CMPI 3	THEN DO NOT INSERT
0113 85		JMP Z,START	MUST CLEAR THE STACK
0114 6F		ADD L	COMPUTE NEW TXTUNP
0115 3E30		LOD L,A	
0117 8C		LODI A,\$	
0118 67		ADC H	
0119 11001F 0000		LOD H,A	HL->NEW UNFILLED AREA
011C E7		LODI DE,TXTEND	CHECK TO SEE IF THERE
011D D2CF05		COMP	IS ENOUGH SPACE
0120 221303		JMP NC,QSORRY	SORRY, NO ROOM FOR IT
0123 D1		ST HL,TXTUNP	OK, UPDATE TXTUNP
0124 CDC606		POP DE	DE->OLD UNFILLED AREA
		CALL MVDOWN	



```

0127 D1E1          POP DE,HL      DE->BEGIN, HL->END
0129 CDBD06          CALL MVUP      MOVE NEW LINE TO SAVE
012C C3D300          JMP ST3       AREA
*
*****
*
* **** TABLES *** DIRECT *** & EXEC ***
*
* THIS SECTION OF THE CODE TESTS A STRING AGAINST A TABLE.
* WHEN A MATCH IS FOUND, CONTROL IS TRANSFERED TO THE SECTION
* OF CODE ACCORDING TO THE TABLE.
*
* AT 'EXEC', DE SHOULD POINT TO THE STRING AND HL SHOULD POINT
* TO THE TABLE-1. AT 'DIRECT', DE SHOULD POINT TO THE STRING,
* HL WILL BE SET UP TO POINT TO TAB1-1, WHICH IS THE TABLE OF
* ALL DIRECT AND STATEMENT COMMANDS.
*
* A ' .' IN THE STRING WILL TERMINATE THE TEST AND THE PARTIAL
* MATCH WILL BE CONSIDERED AS A MATCH. E.G., 'P.', 'PR.',
* 'PRI.', 'PRIN.', OR 'PRINT' WILL ALL MATCH 'PRINT'.
*
* THE TABLE CONSISTS OF ANY NUMBER OF ITEMS. EACH ITEM
* IS A STRING OF CHARACTERS WITH BIT 7 SET TO 0 AND
* A JUMP ADDRESS STORED HI-LOW WITH BIT 7 OF THE HIGH
* BYTE SET TO 1.
*
* END OF TABLE IS AN ITEM WITH A JUMP ADDRESS ONLY. IF THE
* STRING DOES NOT MATCH ANY OF THE OTHER ITEMS, IT WILL
* MATCH THIS NULL ITEM AS DEFAULT.
*
012F          TAB1  EQU  *          DIRECT COMMANDS
012F 4C495354      ITEM 'LIST',LIST
0133 8261          ITEM 'RUN',RUN
0135 52554E          .
0138 8233          ITEM 'NEW',NEW
013A 4E4557          .
013D 8226          ITEM 'NEXT',NEXT
013F 4E455854      ITEM 'LET',LET
0143 8349          ITEM 'IF',IF
0145 4C4554          ITEM 'GOTO',GOTO
0148 8407          ITEM 'GOSUB',GOSUB
014A 4946          ITEM 'RETURN',RETURN
014C 839A          ITEM 'REM',REM
014E 474F544F          .
0152 8252          ITEM 'FOR',FOR
0154 474F535542          .
0159 82B1          ITEM 'INPUT',INPUT
015B 52455455524E          .
0161 82D1          ITEM 'PRINT',PRINT
0163 52454D          ITEM 'STOP',STOP
0166 8396          .
0168 464F52          .
016B 82EA          .
016D 494E505554          .
0172 83B1          .
0174 5052494E54          .
0179 8279          .
017B 53544F58          .
017F 822F          .

```



0181 8401		ITEM ,DEFLT
0183 594F55204D415920		CHAR 'YOU MAY INSERT MORE COMMANDS.'
018B 494E534552542020		
0193 4D4F524520434F4D		
019B 4D414E44532E		
01A1 524E44	TAB4	EQU * FUNCTIONS
01A4 8506		ITEM 'RND',RND
01A6 414253		ITEM 'ABS',ABS
01A9 8531		ITEM 'SIZE',SIZE
01AB 53495A45		ITEM 'XP40
01AF 853D		CHAR 'YOU MAY INSERT MORE FUNCTIONS'
01B1 84EC		
01B3 594F55204D415920		
01BB 494E534552542020		
01C3 4D4F52452046554E		
01CB 4354494F4E53		
01D1 544F	TAB5	EQU * "TO" IN "FOR"
01D3 82FA		ITEM 'TO',FR1
01D5 85A4		ITEM ,QWHAT
01D7 53544550	TAB6	EQU * "STEP" IN "FOR"
01DB 8304		ITEM 'STEP',PR2
01DD 8308		ITEM ,FR3
01DF 3E3D	TAB8	EQU * RELATION OPERATORS
01E1 8417		ITEM '>-',XP11
01E3 23		ITEM '#',XP12
01E4 841D		ITEM '>',XP13
01E6 3E		ITEM '=' ,XP15
01E7 8423		ITEM '<-',XP14
01E9 3D		ITEM '<',XP16
01EA 8432		ITEM ,XP17
01EC 3C3D		
01EE 842A		
01F0 3C		
01F1 8438		
01F3 843E		
*		
01F5 212E01	DIRECT	LODI HL,TAB1-1 *** DIRECT ***
*		
01F8 EF	EXEC	EQU * *** EXEC ***
01F9 D5	EX0	IGNBLK IGNORE LEADING BLANKS
01FA 1A		PUSH DE SAVE POINTER
01FB 13	EX1	LD A,(DE) IF FOUND '.' IN STRING
01FC FE2E		INC DE BEFORE ANY MISMATCH
01FE CA1702		CMPi '.' WE DECLARE A MATCH
0201 23		JMP Z,EX3
0202 BE		INC HL HL->TABLE
0203 CAPA\$1		CMP M IF MATCH, TEST NEXT
0206 3E7F		JMP Z,EX1
0208 1B		LODI A,X'7F' ELSE, SEE IF BIT 7
0209 BE		DEC DE OF TABLE IS SET, WHICH
020A DA1E02		CMP M IS THE JUMP ADDR. (HI)
020D 23	EX2	JMP C,EX5 C:YES, MATCHED
020E BE		INC HL NC:NO, FIND JUMP ADDR.
020F D20D02		CMP M
0212 23		JMP NC,EX2
		INC HL P'TML' TO NEXT TAB. ITEM



0213 D1	POP DE	RESTORE STRING POINTER
0214 C3F8#1	JMP EX#	TEST AGAINST NEXT ITEM
0217 3E7F	EX3 LODI A,X'7F'	PARTIAL MATCH, FIND
0219 23	EX4 INC HL	JUMP ADDR., WHICH IS
021A BE	CMP M	FLAGGED BY BIT 7
021B D219#2	JMP NC,EX4	
021E 7E	EX5 LOD A,M	LOAD HL WITH THE JUMP
021F 23	INC HL	ADDRESS FROM THE TABLE
0220 6E	LOD L,M	
0221 E67F	ANDI X'7F'	MASK OFF BIT 7
0223 67	LOD H,A	
0224 F1	POP AF	CLEAN UP THE GARBAGE
0225 E9	JMP (HL)	AND WE GO DO IT

\*

\*\*\*\*\*  
 \* WHAT FOLLOWS IS THE CODE TO EXECUTE DIRECT AND STATEMENT  
 \* COMMANDS. CONTROL IS TRANSFERED TO THESE POINTS VIA THE  
 \* COMMAND TABLE LOOKUP CODE OF 'DIRECT' AND 'EXEC' IN LAST  
 \* SECTION. AFTER THE COMMAND IS EXECUTED, CONTROL IS  
 \* TRANSFERED TO OTHER SECTIONS AS FOLLOWS:

\* FOR 'LIST', 'NEW', AND 'STOP': GO BACK TO 'START'  
 \* FOR 'RUN': GO EXECUTE THE FIRST STORED LINE IF ANY; ELSE  
 \* GO BACK TO 'START'.  
 \* FOR 'GOTO' AND 'GOSUB': GO EXECUTE THE TARGET LINE.  
 \* FOR 'RETURN' AND 'NEXT': GO BACK TO SAVED RETURN LINE.  
 \* FOR ALL OTHERS: IF 'CURRENT' -> 0, GO TO 'START', ELSE  
 \* GO EXECUTE NEXT COMMAND. (THIS IS DONE IN 'FINISH'.)  
 \*

\*\*\*\*\*

\* \*\*\* NEW \*\*\* STOP \*\*\* RUN (& FRIENDS) \*\*\* & GOTO \*\*\*

\* 'NEW(CR)' SETS 'TXTUNP' TO POINT TO 'TXTBGN'

\* 'STOP(CR)' GOES BACK TO 'START'

\* 'RUN(CR)' FINDS THE FIRST STORED LINE, STORE ITS ADDRESS (IN  
 \* 'CURRENT'), AND START EXECUTE IT. NOTE THAT ONLY THOSE  
 \* COMMANDS IN TAB2 ARE LEGAL FOR STORED PROGRAM.

\* THERE ARE 3 MORE ENTRIES IN 'RUN':

\* 'RUNNXL' FINDS NEXT LINE, STORES ITS ADDR. AND EXECUTES IT.  
 \* 'RUNTSL' STORES THE ADDRESS OF THIS LINE AND EXECUTES IT.  
 \* 'RUNSML' CONTINUES THE EXECUTION ON SAME LINE.

\* 'GOTO EXPRESSION(CR)' EVALUATES THE EXPRESSION, FIND THE TARGET  
 \* LINE, AND JUMP TO 'RUNTSL' TO DO IT.

0226 CDA#05 NEW CALL ENDCHK \*\*\* NEW(CR) \*\*\*  
 0229 2115#3 LODI HL,TXTBGN  
 022C 2213#9 ST HL,TXTUNP

022F CDA#25 STOP CALL ENDCHK \*\*\* STOP(CR) \*\*\*  
 0232 C7 PSTART

0233 CDA#05 RUN CALL ENDCHK \*\*\* RUN(CR) \*\*\*  
 0236 1115#3 LODI DE,TXTBGN FIRST SAVED LINE

\*



```

0239 210000  RUNNXL LODI HL,0      *** RUNNXL ***
023C CD1C06  CALL FNDLNP    FIND WHATEVER LINE #
023F DA0000  JMP C,START   C:PASSED TXTUNF, QUIT
*
0242 EB      RUNTSL XCH  HL,DE      *** RUNTSL ***
0243 220108  ST   HL,CURRNT  SET 'CURRNT'->LINE #
0246 EB      XCH  HL,DE
0247 1313  INC  DE,2       BUMP PASS LINE #
*
0249 CD3207  RUNSML CALL CHKIO      *** RUNSML ***
024C 213E01  LODI HL,TAB2-1  FIND COMMAND IN TAB2
024F C3F801  JMP   EXEC      AND EXECUTE IT
*
0252 DF      GOTO  EXPR      *** GOTO EXPR ***
0253 D5      PUSH  DE       SAVE FOR ERROR ROUTINE
0254 CDA005  CALL ENDCHK   MUST FIND A CR
0257 CD1406  CALL FNDLN    FIND THE TARGET LINE
025A C2A000  JMP  NZ,AHOW   NO SUCH LINE #
025D F1      POP   AF       CLEAR THE "PUSH DE"
025E C34202  JMP   RUNTSL   GO DO IT
*****
* *** LIST *** & PRINT ***
*
* LIST HAS TWO FORMS:
* 'LIST(CR)' LISTS ALL SAVED LINES
* 'LIST *(CR)' START LIST AT THIS LINE #
* YOU CAN STOP THE LISTING BY CONTROL C KEY
*
* PRINT COMMAND IS 'PRINT ....;' OR 'PRINT ....(CR)'
* WHERE '....' IS A LIST OF EXPRESSIONS, FORMATS, BACK-
* ARROWS, AND STRINGS. THESE ITEMS ARE SEPERATED BY COMMAS.
*
* A FORMAT IS A POUND SIGN FOLLOWED BY A NUMBER. IT CONTROLS
* THE NUMBER OF SPACES THE VALUE OF A EXPRESSION IS GOING TO
* BE PRINTED. IT STAYS EFFECTIVE FOR THE REST OF THE PRINT
* COMMAND UNLESS CHANGED BY ANOTHER FORMAT. IF NO FORMAT IS
* SPECIFIED, 6 POSITIONS WILL BE USED.
*
* A STRING IS QUOTED IN A PAIR OF SINGLE QUOTES OR A PAIR OF
* DOUBLE QUOTES.
*
* A BACK-ARROW MEANS GENERATE A (CR) WITHOUT (LF)
*
* A (CRLF) IS GENERATED AFTER THE ENTIRE LIST HAS BEEN
* PRINTED OR IF THE LIST IS A NULL LIST. HOWEVER IF THE LIST
* ENDED WITH A COMMA, NO (CRLF) IS GENERATED.
*
0261 CD7700  LIST   CALL TSTNUM   TEST IF THERE IS A #
0264 CDA005  CALL ENDCHK   IF NO # WE GET A #
0267 CD1406  CALL FNDLN    FIND THIS OR NEXT LINE
026A DA0000  LS1    JMP  C,START   C:PASSED TXTUNF
026D CDAA06  CALL PRTLN    PRINT THE LINE
0270 CD3207  CALL CHKIO    STOP IF HIT CONTROL-C
0273 CD1C06  CALL FNDLNP   FIND NEXT LINE
0276 C36A02  JMP   LS1      AND LOOP BACK
*
0279 0E06  PRINT   LODI C,6      C - # OF SPACES
027B CF      TSTC ';;',PR2   IF NULL LIST & ;;

```



027C 3B			
027D 06			
027E CD0E00		CALL CRLF	GIVE CR-LF AND
0231 C34902		JMP RUNSML	CONTINUE SAME LINE
0284 CF	PR2	TSTC @CR, PR0	IF NULL LIST (CR)
0285 0D			
0286 06			
0287 CD0E00		CALL CRLF	ALSO GIVE CR-LF AND
028A C33902		JMP RUNNXL	GO TO NEXT LINE
028D CF	PR0	TSTC '#', PR1	ELSE IS IT FORMAT?
028E 23			
028F 05			
0290 DF		EXPR	YES, EVALUATE EXPR.
0291 4D		LOD C,L	AND SAVE IT IN C
0292 C39B02		JMP PR3	LOOK FOR MORE TO PRINT
0295 CD4806	PR1	CALL QTSTG	OR IS IT A STRING?
0298 C3A802		JMP PR8	IF NOT, MUST BE EXPR.
029B CF	PR3	TSTC ',', PR6	IF ',', GO FIND NEXT
029C 2C			
029D 06			
029E CD9105		CALL FIN	IN THE LIST.
02A1 C38D02		JMP PR0	LIST CONTINUES
02A4 CD0E00	PR6	CALL CRLF	LIST ENDS
02A7 F7		FINISH	
02A8 DF	PR8	EXPR	EVALUATE THE EXPR
02A9 C5		PUSH BC	
02AA CD6E06		CALL PRTNUM	PRINT THE VALUE
02AD C1		POP BC	
02AE C39B02		JMP PR3	MORE TO PRINT?

\*

\*\*\*\*\*

\*

\* \*\*\* GOSUB \*\*\* & RETUPN \*\*\*

\*

\* 'GOSUB EXPR;' OR 'GOSUB EXPR (CR)' IS LIKE THE 'GOTO'  
 \* COMMAND, EXCEPT THAT THE CURRENT TEXT POINTER, STACK POINTER  
 \* ETC. ARE SAVE SO THAT EXECUTION CAN BE CONTINUED AFTER THE  
 \* SUBROUTINE 'RETURN'. IN ORDER THAT 'GOSUB' CAN BE NESTED  
 \* (AND EVEN RECURSIVE), THE SAVE AREA MUST BE STACKED.  
 \* THE STACK POINTER IS SAVED IN 'STKGOS'. THE OLD 'STKGOS' IS  
 \* SAVED IN THE STACK. IF WE ARE IN THE MAIN ROUTINE, 'STKGOS'  
 \* IS ZERO (THIS WAS DONE BY THE "MAIN" SECTION OF THE CODE),  
 \* BUT WE STILL SAVE IT AS A FLAG FOR NO FURTHER 'RETURN'S.  
 \*

\* 'RETURN(CR)' UNDOS EVERYTHING THAT 'GOSUB' DID, AND THUS  
 \* RETURN THE EXECUTION TO THE COMMAND AFTER THE MOST RECENT  
 \* 'GOSUB'. IF 'STKGOS' IS ZERO, IT INDICATES THAT WE  
 \* NEVER HAD A 'GOSUB' AND IS THUS AN ERROR.

02B1 CDF106	GOSUB	CALL PUSH A	SAVE THE CURRENT "FOR"
02B4 DF		EXPR	PARAMETERS
02B5 D5		PUSH DE	AND TEXT PCINTER
02B6 CD1406		CALL FNDLN	FIND THE TARGET LINE
02B9 C2A000		JMP NZ,AHOW	NOT THERE. SAY "HOW?"
02EC 2A0108		LD HL,CURRNT	FOUND IT, SAVE OLD
02BF E5		PUSH HL	'CURRNT' OLD 'STKGOS'
02C0 2A0308		LD HL,STKGOS	
02C3 E5		PUSH HL	
02C4 210000		LODI HL,0	AND LOAD NEW ONES
02C7 220708		ST HL,LOPVAR	



02CA 39	ADD HL,SP	
02CB 220308	ST HL,STKGOS	
02CE C34202	JMP RUNTSL	THEN RUN THAT LINE
02D1 CDA005	CALL ENDCHK	THERE MUST BE A CR
02D4 2A0308	LD HL,STKGOS	OLD STACK POINTER
02D7 7C	LOD A,H	& MEANS NOT EXIST
02D8 B5	IOR L	
02D9 CAA405	JMP Z,QWHAT	SO, WE SAY: "WHAT?"
02DC F9	LOD SP,HL	ELSE, RESTORE IT
02DD E1	POP HL	
02DE 220308	ST HL,STKGOS	AND THE OLD 'STKGOS'
02E1 E1	POP HL	
02E2 220108	ST HL,CURRNT	AND THE OLD 'CURRNT'
02E5 D1	POP DE	OLD TEXT POINTER
02E6 CDD506	CALL POPA	OLD "FOR" PARAMETERS
02E9 F7	FINISH	AND WE ARE BACK HOME

\*

\*\*\*\*\* FOR \*\*\* & NEXT \*\*\*

\* 'FOR' HAS TWO FORMS:

\* 'FOR VAR-EXP1 TO EXP2 STEP EXP1' AND 'FOR VAR-EXP1 TO EXP2'  
 \* THE SECOND FORM MEANS THE SAME THING AS THE FIRST FORM WITH  
 \* EXP1-1. (I.E., WITH A STEP OF +1.)  
 \* TBI WILL FIND THE VARIABLE VAR. AND SET ITS VALUE TO THE  
 \* CURRENT VALUE OF EXP1. IT ALSO EVALUATES EXP2 AND EXP1  
 \* AND SAVE ALL THESE TOGETHER WITH THE TEXT POINTER ETC. IN  
 \* THE 'FOR' SAVE AREA, WHICH CONSISTS OF 'LOPVAR', 'LOPINC',  
 \* 'LOPLMT', 'LOPLN', AND 'LOPPT'. IF THERE IS ALREADY SOME-  
 \* THING IN THE SAVE AREA (THIS IS INDICATED BY A NON-ZERO  
 \* 'LOPVAR'), THEN THE OLD SAVE AREA IS SAVED IN THE STACK  
 \* BEFORE THE NEW ONE OVERWRITES IT.  
 \* TBI WILL THEN DIG IN THE STACK AND FIND OUT IF THIS SAME  
 \* VARIABLE WAS USED IN ANOTHER CURRENTLY ACTIVE 'FOR' LOOP.  
 \* IF THAT IS THE CASE, THEN THE OLD 'FOR' LOOP IS DEACTIVATED.  
 \* (PURGED FROM THE STACK..)

\* 'NEXT VAR' SERVES AS THE LOGICAL (NOT NECESSARILLY PHYSICAL)  
 \* END OF THE 'FOR' LOOP. THE CONTROL VARIABLE VAR. IS CHECKED  
 \* WITH THE 'LOPVAR'. IF THEY ARE NOT THE SAME, TBI DIGS IN  
 \* THE STACK TO FIND THE RIGHT ONE AND PURGES ALL THOSE THAT  
 \* DID NOT MATCH. EITHER WAY, TBI THEN ADDS THE 'STEP' TO  
 \* THAT VARIABLE AND CHECK THE RESULT WITH THE LIMIT. IF IT  
 \* IS WITHIN THE LIMIT, CONTROL LOOPS BACK TO THE COMMAND  
 \* FOLLOWING THE 'FOR'. IF OUTSIDE THE LIMIT, THE SAVE AREA  
 \* IS PURGED AND EXECUTION CONTINUES.

02EA CDF106	FOR	CALL PUSHA	SAVE THE OLD SAVE AREA
02ED CD7E05		CALL SETVAL	SET THE CONTROL VAR.
02F0 2B		DEC HL	HL IS ITS ADDRESS
02F1 220708		ST HL,LOPVAR	SAVE THAT
02F4 21D001		LODI HL,TAB5-1	USE 'EXEC' TO LOOK
02F7 C3F801		JMP EXEC	FOR THE WORD 'TO'
02FA DF	FR1	EXPR	EVALUATE THE LIMIT
02FB 220B08		ST HL,LOPLMT	SAVE THAT
02FE 21D601		LODI HL,TAB6-1	USE 'EXEC' TO LOOK
0301 C3F801		JMP EXEC	FOR THE WORD 'STEP'
0304 DF	FR2	EXPR	FOUND IT, GET STEP
0305 C30B03		JMP FR4	



8308 210100	FR3	LODI	HL,1	NOT FOUND, SET TO 1
830B 220908	FR4	ST	HL,LOPINC	SAVE THAT TOO
830E 2A0108	FR5	LD	HL,CURRNT	SAVE CURRENT LINE #
8311 220D08		ST	HL,LOPLN	
8314 EB		XCH	HL,DE	AND TEXT POINTER
8315 220F08		ST	HL,LOPPT	
8318 E10A08		LODI	BC,18	DIG INTO STACK TO
831B 2A0708		LD	HL,LOPVAR	FIND 'LOPVAR'
831E EB		XCH	HL,DE	
831F 60		LOD	H,B	
8320 68		LOD	L,B	HL-& NOW
8321 39		ADD	HL,SP	HERE IS THE STACK
8322 3E		SKIP		
8323 09	FR7	ADD	HL,BC	EACH LEVEL IS 18 DEEP
8324 7E		LOD	A,M	GET THAT OLD 'LOPVAR'
8325 23		INC	HL	
+ 8326 B6		IOR	M	
8327 CA4403		JMP	Z,FR8	& SAYS NO MORE IN IT
832A 7E		LOD	A,M	
832B 2B		DEC	HL	
832C BA		CMP	D	SAME AS THIS ONE?
832D C22303		JMP	NZ,FR7	
8330 7E		LOD	A,M	THE OTHER HALF?
8331 BB		CMP	E	
8332 C22303		JMP	NZ,FR7	
8335 EB		XCH	HL,DE	YES, FOUND ONE
8336 210008		LODI	HL,&	
8339 39		ADD	HL,SP	TRY TO MOVE SP
833A 444D		LOD	BC,HL	
833C 210A08		LODI	HL,18	
833E 19		ADD	HL,DE	
8340 CDC606		CALL	MVDOWN	AND PURGE 18 WORDS
8343 F9		LOD	SP,HL	IN THE STACK
8344 2A0F08	FR8	LD	HL,LOPPT	JOE DONE, RESTORE DE
8347 EB		XCH	HL,DE	
8348 F7		FINISH		AND CONTINUE
*				
8349 FF	NEXT	TSTV		GET ADDRESS OF VAR.
834A DAA405		JMP	C,0WHAT	NO VARIABLE, "WHAT?"
834D 220508		ST	HL,VARNXT	YES, SAVE IT
8350 D5	NX0	PUSH	DE	SAVE TEXT POINTER
8351 EB		XCH	HL,DE	
8352 2A0708		LD	HL,LOPVAR	GET VAR. IN 'FOR'
8355 7C		LOD	A,H	
8356 B5		IOR	L	& SAYS NEVER HAD ONE
8357 CAA505		JMP	Z,AWHAT	SO WE ASK: "WHAT?"
835A E7		COMP		ELSE WE CHECK THEM
835B CA6803		JMP	Z,NX3	OK, THEY AGREE
835E D1		POP	DE	NO, LET'S SEE
835F CDD506		CALL	POPA	PURGE CURRENT LOOP
8362 2A0508		LD	HL,VARNXT	AND POP ONE LEVEL
8365 C35003		JMP	NX0	GO CHECK AGAIN
8368 5E	NX3	LOD	E,M	COME HERE WHEN AGREED
8369 23		INC	HL	
836A 56		LOD	D,M	DE-VALUE OF VAR.
836B 2A0908		LD	HL,LOPINC	
836E E5		PUSH	HL	
836F 19		ADD	HL,DE	ADD ONE STEP
8370 EB		XCH	HL,DE	
8371 2A0708		LD	HL,LOPVAR	PUT IT BACK



0374 73	LOD	M, E	
0375 23	INC	HL	
0376 72	LOD	M, D	
0377 2A8B08	LD	HL,LOPLMT	HL->LIMIT
037A F1	POP	AF	OLD HL
037B B7	IOR	A	
037C F28003	JMP	NS,NX1	STEP > 0
037F EB	XCH	HL,DE	STEP < 0
0380 CD7605	CALL	CKHLDE	COMPARE WITH LIMIT
0383 D1	POP	DE	RESTORE TEXT POINTER
0384 DA9203	JMP	C,NX2	OUTSIDE LIMIT
* 0387 2A8D08)	LD	HL,LOPLN	WITHIN LIMIT, GO
038A 220108	ST	HL,CURRNT	BACK TO THE SAVED
038D 2A0F08	LD	HL,LOPPT	'CURRNT' AND TEXT
0390 EB	XCH	HL,DE	POINTER
0391 F7	FINISH		
0392 CDD506	NX2	CALL POPA	PURGE THIS LOOP
0395 F7		FINISH	

\*

\*\*\*\*\*  
\*  
\* \*\*\* REM \*\*\* IF \*\*\* INPUT \*\*\* & LET (& DEFLT) \*\*\*  
\*  
\* 'REM' CAN BE FOLLOWED BY ANYTHING AND IS IGNORED BY TBI.  
\* TBI TREATS IT LIKE AN 'IF' WITH A FALSE CONDITION.  
\*  
\* 'IF' IS FOLLOWED BY AN EXPR. AS A CONDITION AND ONE OR MORE  
\* COMMANDS ( INCLUDING OUTHER 'IF'S ) SEPERATED BY SEMI-COLONS.  
\* NOTE THAT THE WORD 'THEN' IS NOT USED. TBI EVALUATES THE  
\* EXPR. IF IT IS NON-ZERO, EXECUTION CONTINUES. IF THE  
\* EXPR. IS ZERO, THE COMMANDS THAT FOLLOWS ARE IGNORED AND  
\* EXECUTION CONTINUES AT THE NEXT LINE.  
\*  
\* 'INPUT' COMMAND IS LIKE THE 'PRINT' COMMAND, AND IS FOLLOWED  
\* BY A LIST OF ITEMS. IF THE ITEM IS A STRING IN SINGLE OR  
\* DOUBLE QUOTES, OR IS A BACK-ARROW, IT HAS THE SAME EFFECT AS  
\* IN 'PRINT'. IF AN ITEM IS A VARIABLE, THIS VARIABLE NAME IS  
\* PRINTED OUT FOLLOWED BY A COLON. THEN TBI WAITS FOR AN  
\* EXPR. TO BE TYPED IN. THE VARIABLE IS THEN SET TO THE  
\* VALUE OF THIS EXPR. IF THE VARIABLE IS PROCEEDED BY A STRING  
\* ( AGAIN IN SINGLE OR DOUBLE QUOTES ), THE STRING WILL BE  
\* PRINTED FOLLOWED BY A COLON. TBI THEN WAITS FOR INPUT EXPR.  
\* AND SET THE VARIABLE TO THE VALUE OF THE EXPR.  
\*  
\* IF THE INPUT EXPR. IS INVALID, TBI WILL PRINT "WHAT?",  
\* "HOW?" OR "SORRY" AND REPRINT THE PROMPT AND REDO THE INPUT.  
\* THE EXECUTION WILL NOT TERMINATE UNLESS YOU TYPE CONTROL-C.  
\* THIS IS HANDLED IN 'INPERR'.  
\*  
\* 'LET' IS FOLLOWED BY A LIST OF ITEMS SEPERATED BY COMMAS.  
\* EACH ITEM CONSISTS OF A VARIABLE, AN EQUAL SIGN, AND AN EXPR.  
\* TBI EVALUATES THE EXPR. AND SET THE VARIABLE TO THAT VALUE.  
\* TBI WILL ALSO HANDLE 'LET' COMMAND WITHOUT THE WORD 'LET'.  
\* THIS IS DONE BY 'DEFLT'.  
\*

0396 210000	REM	LODI HL,0	*** REM ***
0399 3E		SKIP	THIS IS LIKE 'IF 0'
039A DF	IF	EXPR	*** IF ***
039B 7C		LOD A,H	IS THE EXPR.-0?



039C B5	IOR L	
039D C24902	JMP NZ, RUNSML	NO, CONTINUE
03A8 CD3206	CALL FNDSKP	YES, SKIP REST OF LINE
03A3 D24202	JMP NC, RUNTSL	AND RUN THE NEXT LINE
03A6 C7	RSTART	IF NO NEXT, RE-START
*		
03A7 2A0508	INPERR LD HL, STKINP	*** INPERR ***
03AA F9	LOD SP, HL	RESTORE OLD SP
03AB E1	POP HL	AND OLD 'CURRENT'
03AC 220108	ST HL, CURRENT	
03AF D1	POP DE	AND OLD TEXT POINTER
03B0 D1	POP DE	REDO INPUT
*		
03B1	INPUT EQU *	*** INPUT ***
03B1 D5	IP1 PUSH DE	SAVE IN CASE OF ERROR
03B2 CD4806	CALL QTSTG	IS NEXT ITEM A STRING?
03B5 C3BF03	JMP IP2	NC
03B8 FF	TSTV	YES. BUT FOLLOWED BY A
03B9 DAF903	JMP C, IP4	VARIABLE? NO.
03BC C3CF03	JMP IP3	YES. INPUT VARIABLE
03BF D5	PUSH DE	SAVE FOR 'PRTSTG'
03C0 FF	TSTV	MUST BE VARIABLE NOW
03C1 DAA405	JMP C, QWHAT	"WHAT?" IT IS NOT?
03C4 1A	LD A, (DE)	GET READY FOR 'PRTSTG'
03C5 4F	LOD C, A	
03C6 97	SUB A	
03C7 12	ST A, (DE)	
03C8 D1	POP DE	
03C9 CD3C06	CALL PRTSTG	PRINT STRING AS PROMPT
03CC 79	LOD A, C	RESTORE TEXT
03CD 1B	DEC DE	
03CE 12	ST A, (DE)	
03CF D5	IP3 PUSH DE	SAVE IN CASE OF ERROR
03D0 EB	XCH HL, DE	
03D1 2A0108	LD HL, CURRENT	ALSO SAVE 'CURRENT'
03D4 E5	PUSH HL	
03D5 21B103	LODI HL, IP1	A NEGATIVE NUMBER
03D8 220108	ST HL, CURRENT	AS A FLAG
03DB 210000	LODI HL, 0	SAVE SP TOO
03DE 39	ADD HL, SP	
03DF 220508	ST HL, STKINP	
03E2 D5	PUSH DE	OLD HL
03E3 3E3A	LODI A, ':'	PRINT THIS TOO
03E5 CDD605	CALL GETLN	AND GET A LINE
03E8 11371F @@@@	LODI DE, BUFFER	POINTS TO BUFFER
03EB DF	EXPR	EVALUATE INPUT
03EC 000000	NOP 3	CAN BE 'CALL ENDCHK'
03EF D1	POP DE	OK, GET OLD HL
03F0 EB	XCH HL, DE	
03F1 73	LOD M, E	SAVE VALUE IN VAR.
03F2 23	INC HL	
03F3 72	LOD M, D	
03F4 E1	POP HL	GET OLD 'CURRENT'
03F5 220108	ST HL, CURRENT	
03F8 D1	POP DE	AND OLD TEXT POINTER
03F9 F1	POP AF	PURGE JUNK IN STACK
03FA CF	TSTC ',', IP5	IS NEXT CH. ',', ?
03FB 2C		
03FC 03		
03FD C3B103	JMP IP1	YES, MORE ITEMS.



0400 F7	IPS	FINISH	
*			
0401 1A	DEFLT	LD A,(DE)	*** DEFLT ***
0402 FE0D		CMPI @CR	EMPTY LINE IS OK
0404 CA1004		JMP Z,LT1	ELSE IT IS 'LET'
*			
0407 CD7E05	LET	CALL SETVAL	*** LET ***
040A CF		TSTC ',',LT1	SET VALUE TO VAR.
040B 2C			
040C 03			
040D C30704		JMP LET	ITEM BY ITEM
0410 F7	LT1	FINISH	UNTIL FINISH
*			
*****			
*			
*** EXPR ***			
*			
* 'EXPR' EVALUATES ARITHMETICAL OR LOGICAL EXPRESSIONS.			
* <EXPR>::= <EXPR2>			
* <EXPR2><REL.OP.><EXPR2>			
* WHERE <REL.OP.> IS ONE OF THE OPERATORS IN TAB8 AND THE			
* RESULT OF THESE OPERATIONS IS 1 IF TRUE AND 0 IF FALSE.			
* <EXPR2>::= (+ OR -)<EXPR3>(+ OR -<EXPR3>)(....)			
* WHERE () ARE OPTIONAL AND (....) ARE OPTIONAL REPEATS.			
* <EXPR3>::= <EXPR4>(* OR /)<EXPR4>)(....)			
* <EXPR4>::= <VARIABLE>			
* <FUNCTION>			
* (<EXPR>)			
* <EXPR> IS RECURSIVE SO THAT VARIABLE 'e' CAN HAVE AN <EXPR>			
* AS INDEX, FUNCTIONS CAN HAVE AN <EXPR> AS ARGUMENTS, AND			
* <EXPR4> CAN BE AN <EXPR> IN PARENTHES.			
*			
*			
	EXPR	CALL EXPR2	THIS IS AT LOC. 18
*		PUSH HL	SAVE <EXPR2> VALUE
0411 21DE01	EXPR1	LODI HL,TAB8-1	LOOKUP REL.OP.
0414 C3F801		JMP EXEC	GO DO IT
0417 CD4004	XP11	CALL XP18	REL.OP. ">-"
041A D8		RET C	NO, RETURN HL-0
041B 6F		LOD L,A	YES, RETURN HL-1
041C C9		RET U	
041D CD4004	XP12	CALL XP18	REL.OP. "#"
0420 C8		RET Z	FALSE, RETURN HL-0
0421 6F		LOD L,A	TRUE, RETURN HL-1
0422 C9		RET U	
0423 CD4004	XP13	CALL XP18	REL.OP. ">"
0426 C8		RET Z	FALSE
0427 D8		RET C	ALSO FALSE, HL-0
0428 6F		LOD L,A	TRUE, HL-1
0429 C9		RET U	
042A CD4004	XP14	CALL XP18	REL.OP. "<="
042D 6F		LOD L,A	SET HL-1
042E C8		RET Z	REL. TRUE, RETURN
042F D8		RET C	
0430 6C		LOD L,H	ELSE SET HL-0
0431 C9		RET U	
0432 CD4004	XP15	CALL XP18	REL.OP. "="
0435 C0		RET NZ	FALSE, RETRUN HL-0
0436 6F		LOD L,A	ELSE SET HL-1
0437 C9		RET U	
0438 CD4004	XP16	CALL XP18	REL.OP. "<"



043B D0		RET NC	FALSE, RETURN HL=0
043C 6F		LOD L,A	ELSE SET HL-1
043D C9		RET U	
043E E1	XP17	POP HL	NOT REL.OP.
043F C9		RET U	RETURN HL-<EXPR2>
0440 79	XP18	LOD A,C	SUBROUTINE FOR ALL
0441 E1C1		POP HL,BC	REL.OP.'S
0443 E5C5		PUSH HL,BC	REVERSE TOP OF STACK
0445 4F		LOD C,A	
0446 CD5504		CALL EXPR2	GET 2ND <EXPR2>
0449 EB		XCH HL,DE	VALUE IN DE NOW
044A E3		XCH HL,(SP)	1ST <EXPR2> IN HL
044B CD7605		CALL CKHLDE	COMPARE 1ST WITH 2ND
044E D1		POP DE	RESTORE TEXT POINTER
044F 210000		LODI HL,0	SET HL=0, A=1
0452 3E01		LODI A,1	
0454 C9		RET U	
*			
0455 CF	EXPR2	TSTC '-',XP21	NAGATIVE SIGN?
0456 2D			
0457 06			
0458 210000		LODI HL,0	YES, FAKE '0-'
045B C37F04		JMP XP26	TREAT LIKE SUBTRACT
045E CF	XP21	TSTC '+',XP22	POSITIVE SIGN? IGNORE
045F 2B			
0460 00			
0461 CD8904	XP22	CALL EXPR3	1ST <EXPR3>
0464 CF	XP23	TSTC '+',XP25	ADD?
0465 2B			
0466 15			
0467 E5		PUSH HL	YES, SAVE VALUE
0468 CD8904		CALL EXPR3	GET 2ND <EXPR3>
046B EB	XP24	XCH HL,DE	2ND IN DE
046C E3		XCH HL,(SP)	1ST IN HL
046D 7C		LOD A,H	COMPARE SIGN
046E AA		XOR D	
046F 7A		LOD A,D	
0470 19		ADD HL,DE	
0471 D1		POP DE	RESTORE TEXT POINTER
0472 FA6404		JMP S,XP23	1ST 2ND SIGN DIFFER
0475 AC		XOR H	1ST 2ND SIGN EQUAL
0476 F26404		JMP NS,XP23	SO IS RESULT
0479 C39F00		JMP QHOW	ELSE WE HAVE OVERFLOW
047C CF	XP25	TSTC '-',XP42	SUBTRACT?
047D 2D			
047E 83			
047F E5	XP26	PUSH HL	YES, SAVE 1ST <EXPR3>
0480 CD8904		CALL EXPR3	GET 2ND <EXPR3>
0483 CD6A05		CALL CHGSGN	NEGATE
0486 C36B04		JMP XP24	AND ADD THEM
*			
0489 CDE604	EXPR3	CALL EXPR4	GET 1ST <EXPR4>
048C CF	XP31	TSTC '*',XP34	MULTIPLY?
048D 2A			
048E 2C			
048F E5		PUSH HL	YES, SAVE 1ST
0490 CDE604		CALL EXPR4	AND GET 2ND <EXPR4>
0493 2600		LODI B,0	CLEAR B FOR SIGN
0495 CD6705		CALL CHKSGN	CHECK SIGN
0498 EB		XCH HL,DE	2ND IN DE NOW



0499 E3		XCH HL,(SP)	1ST IN HL
049A CD6705		CALL CHKSGN	CHECK SIGN OF 1ST
049D 7C		LOD A,H	IS HL > 255 ?
049E B7		IOR A	
049F CAA804		JMP Z,XP32	NO
04A2 7A		LOD A,D	YES, HOW ABOUT DE
04A3 B2		IOR D	
04A4 EB		XCH HL,DE	PUT SMALLER IN HL
04A5 C2A000		JMP NZ,AHOW	ALSO >, WILL OVERFLOW
04A8 7D	XP32	LOD A,L	THIS IS DUMB
04A9 210000		LODI HL,0	CLEAR RESULT
04AC B7		IOR A	ADD AND COUNT
04AD CAD804		JMP Z,XP35	
04B0 19	XP33	ADD HL,DE	
04B1 DAA000		JMP C,AHOW	OVERFLOW
04B4 3D		DEC A	
04B5 C2B004		JMP NZ,XP33	
04B8 C3D804		JMP XP35	FINISHED
04BB CF	XP34	TSTC '/',XP42	DIVIDE?
04BC 2F			
04BD 44			
04BE E5		PUSH HL	YES, SAVE 1ST <EXPR4>
04BF CDE604		CALL EXPR4	AND GET 2ND ONE
04C2 6000		LODI B,0	CLEAR B FOR SIGN
04C4 CD6705		CALL CHKSGN	CHECK SIGN OF 2ND
04C7 EB		XCH HL,DE	PUT 2ND IN DE
04C8 E3		XCH HL,(SP)	GET 1ST IN HL
04C9 CD6705		CALL CHKSGN	CHECK SIGN OF 1ST
04CC 7A		LOD A,D	DIVIDE BY 0?
04CD B3		IOR E	
04CE CAA000		JMP Z,AHOW	SAY "HOW?"
04D1 C5		PUSH BC	ELSE SAVE SIGN
04D2 CD4A05		CALL DIVIDE	USE SUBROUTINE
04D5 6069		LOD HL,BC	RESULT IN HL NOW
04D7 C1		POP BC	GET SIGN BACK
04D8 D1	XP35	POP DE	AND TEXT POINTER
04D9 7C		LOD A,H	HL MUST BE +
04DA B7		IOR A	
04DB FA9F00		JMP S,QHOW	ELSE IT IS OVERFLOW
04DE 78		LOD A,B	
04DF B7		IOR A	
04E0 FC6A05		CALL S,CHGSGN	CHANGE SIGN IF NEEDED
04E3 C38C04		JMP XP31	LOOK FOR MORE TERMS
*			
04E6 21A001	EXPR4	LODI HL,TAB4-1	FIND FUNCTION IN TAB4
04E9 C3F801		JMP EXEC	AND GO DO IT
04EC FF	XP40	TSTV	NO, NOT A FUNCTION
04ED DAF504		JMP C,XP41	NOR A VARIABLE
04F0 7E		LOD A,M	VARIABLE
04F1 23		INC HL	
04F2 66		LOD H,M	VALUE IN HL
04F3 6F		LOD L,A	
04F4 C9		RET U	
04F5 CD7700	XP41	CALL TSTNUM	OR IS IT A NUMBER
04F8 78		LOD A,B	# OF DIGIT
04F9 B7		IOR A	
04FA C0		RET NZ	OK
04FB CF		TSTC '(',XP43	NO DIGIT, MUST BE
04PC 28			
04FD 85			



04FE DF		EXPR	"(EXPR)"	
04FF CF		TSTC	'',XP43	
0500 29				
0501 01				
0502 C9	XP42	RET	U	
0503 C3A405	XP43	JMP	QWHAT	ELSE SAY: "WHAT?"
*				
0506 CDFB04	RND	CALL	PARN	*** RND(EXPR) ***
0509 7C		LOD	A,H	EXPR MUST BE +
050A B7		IOR	A	
050B FA9F00		JMP	S,QHOW	
050E B5		IOR	L	AND NON-ZERO
050F CA9F00		JMP	Z,QHOW	
0512 D5E5		PUSH	DE,HL	SAVE BOTH
0514 2A1108		LD	HL,RANPNT	GET MEMORY AS RANDOM
0517 11FF07		LODI	DE,LSTROM	NUMBER
051A E7		COMP		
051B DA2105		JMP	C,RA1	WRAP AROUND IF LAST
051E 210000		LODI	HL,START	
0521 5E	RA1	LOD	E,M	
0522 23		INC	HL	
0523 56		LOD	D,M	
0524 221108		ST	HL,RANPNT	
0527 E1		POP	HL	
0528 EB		XCH	HL,DE	
0529 C5		PUSH	BC	
052A CD4A05		CALL	DIVIDE	RND(N)-MOD(M,N)+1
052D C1D1		PCP	BC,DE	
052F 23		INC	HL	
0530 C9		RET	U	
*				
0531 CDFB04	ABS	CALL	PARN	*** ABS(EXPR) ***
0534 CD6705		CALL	CHKSGN	CHECK SIGN
0537 7C		LOD	A,H	NOTE THAT -32768
0538 B4		IOR	H	CANNOT CHANGE SIGN
0539 FA9F00		JMP	S,QHOW	SO SAY: "HOW?"
053C C9		RET	U	
053D 2A1308	SIZE	LD	HL,TXTUNF	*** SIZE ***
0540 D5		PUSH	DE	GET THE NUMBER OF FREE
0541 EB		XCH	HL,DE	BYTES BETWEEN 'TXTUNF'
0542 21001F @@@@		LODI	HL,VARBGN	AND 'VAREGN'
0545 CD6005		CALL	SUBDE	
0548 D1		POP	DE	
0549 C9		RET	U	
*		*****		

\*\*\* DIVIDE \*\*\* SUBDE \*\*\* CHKSGN \*\*\* CHGSGN \*\*\* & CKHLDE \*\*\*

\* 'DIVIDE' DIVIDES HL BY DE, RESULT IN BC, REMAINDER IN HL

\* 'SUBDE' SUBTRACTS DE FROM HL

\* 'CHKSGN' CHECKS SIGN OF HL. IF +, NO CHANGE. IF -, CHANGE SIGN AND FLIP SIGN OF B.

\* 'CHGSGN' CHNGES SIGN OF HL AND B UNCONDITIONALLY.

\* 'CKHLDE' CHECKS SIGN OF HL AND DE. IF DIFFERENT, HL AND DE ARE INTERCHANGED. IF SAME SIGN, NOT INTERCHANGED. EITHER



\* CASE, HL DE ARE THEN COMPARED TO SET THE FLAGS.

254A E5 DIVIDE PUSH HL \*\*\* DIVIDE \*\*\*  
 254B 6C LOD L,H DIVIDE H BY DE  
 254C 2600 LODI H,0  
 254E CD5505 CALL DV1  
 2551 41 LOD B,C SAVE RESULT IN B  
 2552 7D LOD A,L '(REMAINDER+L)/DE  
 2553 E1 POP HL  
 2554 67 LOD H,A  
 2555 0EFF DV1 LODI C,-1 RESULT IN C  
 2557 0C DV2 INC C DUMB ROUTINE  
 2558 CD6005 CALL SUBDE DIVIDE BY SUBTRACT  
 255B D25705 JMP NC,DV2 AND COUNT  
 255E 19 ADD HL,DE  
 255F C9 RET U

\*  
 2560 7D SUBDE LOD A,L \*\*\* SUBDE \*\*\*  
 2561 93 SUB E SUBTRACT DE FROM  
 2562 6F LOD L,A HL  
 2563 7C LOD A,H  
 2564 9A SBB D  
 2565 67 LOD H,A  
 2566 C9 RET U

\*  
 2567 7C CHKSGN LOD A,H \*\*\* CHKSGN \*\*\*  
 2568 B7 IOR A CHECK SIGN OF HL  
 2569 F0 RET NS IF -, CHANGE SIGN

\*  
 256A 7C CHGSGN LOD A,H \*\*\* CHGSGN \*\*\*  
 256B 2F CMA , CHANGE SIGN OF HL  
 256C 67 LOD H,A  
 256D 7D LOD A,L  
 256E 2F CMA ,  
 256F 6F LOD L,A  
 2570 23 INC HL  
 2571 78 LOD A,B AND ALSO FLIP B  
 2572 EE80 XORI X'80'  
 2574 47 LOD B,A  
 2575 C9 RET U

\*  
 2576 7C CKHLDE LOD A,H  
 2577 AA XOR D SAME SIGN?  
 2578 F27C05 JMP NS,CK1 YES, COMPARE  
 257B EB XCH HL,DE NO, XCH AND COMP  
 257C E7 CK1 COMP  
 257D C9 RET U

\*\*\*\*\*  
 \*  
 \* \*\*\* SETVAL \*\*\* FIN \*\*\* ENDCHK \*\*\* & ERROR (& FRIENDS) \*\*\*  
 \*  
 \* "SETVAL" EXPECTS A VARIABLE, FOLLOWED BY AN EQUAL SIGN AND  
 \* THEN AN EXPR. IT EVALUATES THE EXPR. AND SET THE VARIABLE  
 \* TO THAT VALUE.  
 \*  
 \* "FIN" CHECKS THE END OF A COMMAND. IF IT ENDED WITH ";",  
 \* EXECUTION CONTINUES. IF IT ENDED WITH A CR, IT FINDS THE  
 \* NEXT LINE AND CONTINUE FROM THERE.  
 \*



\* "ENDCHK" CHECKS IF A COMMAND IS ENDED WITH CR. THIS IS  
 \* REQUIRED IN CERTAIN COMMANDS. (GOTO, RETURN, AND STOP ETC.)  
 \*  
 \* "ERROR" PRINTS THE STRING POINTED BY DE (AND ENDS WITH CR).  
 \* IT THEN PRINTS THE LINE POINTED BY 'CURRENT' WITH A "?"  
 \* INSERTED AT WHERE THE OLD TEXT PCINTER (SHOULD BE ON TOP  
 \* OF THE STACK) POINTS TO. EXECUTION OF TB IS STOPPED  
 \* AND TBI IS RESTARTED. HOWEVER, IF 'CURRENT' -> ZERO  
 \* (INDICATING A DIRECT COMMAND), THE DIRECT COMMAND IS NOT  
 \* PRINTED. AND IF 'CURRENT' -> NEGATIVE # (INDICATING 'INPUT'  
 \* COMMAND, THE INPUT LINE IS NOT PRINTED AND EXECUTION IS  
 \* NOT TERMINATED BUT CONTINUED AT 'INPERR'.  
 \*  
 \* RELATED TO 'ERROR' ARE THE FOLLOWING:  
 \* 'QWHAT' SAVES TEXT POINTER IN STACK AND GET MESSAGE "WHAT?"  
 \* 'AWHAT' JUST GET MESSAGE "WHAT?" AND JUMP TO 'ERROR'.  
 \* 'QSORRY' AND 'ASORRY' DO SAME KIND OF THING.  
 \* 'QHOW' AND 'AHOW' IN THE ZERO PAGE SECTION ALSO DO THIS  
 \*

057E FF	SETVAL	TSTV	*** SETVAL ***
057F DAA405	JMP	C,QWHAT	"WHAT?" NO VARIABLE
0582 E5	PUSH	HL	SAVE ADDRESS OF VAR.
0583 CF	TSTC	'-',SV1	PASS "- " SIGN
0584 3D			
0585 08			
0586 DF	EXPR		EVALUATE EXPR.
0587 444D	LOD	BC,HL	VALUE IN BC NOW
0589 E1	POP	HL	GET ADDRESS
058A 71	LOD	M,C	SAVE VALUE
058B 23	INC	HL	
058C 70	LOD	M,B	
058D C9	RET	U	
058E C3A405	SV1	JMP QWHAT	NO "- " SIGN
*			
0591 CF	FIN	TSTC ' ; ',FI1	*** FIN ***
0592 2B			
0593 24			
0594 F1	POP	AF	";", PURGE RET. ADDR.
0595 C34902	JMP	RUNSM	CONTINUE SAME LINE
0598 CF	FI1	TSTC @CR,FI2	NOT ";", IS IT CR?
0599 0D			
059A 34			
059B F1	POP	AF	YES, PURGE RET. ADDR.
059C C33902	JMP	RUNNXL	RUN NEXT LINE
059F C9	FI2	RET U	ELSE RETURN TO CALLER
*			
05A0 FF	ENDCHK	IGNBLK	*** ENDCHK ***
05A1 FE0D		CMPI @CR	END WITH CR?
05A3 C8		RET Z	OK, ELSE SAY: "WHAT?"
*			
05A4 D5	QWHAT	PUSH DE	*** QWHAT ***
05A5 11AE00	AWHAT	LODI DE,WHAT	*** AWHAT ***
05A8 97	ERROR	SUB A	*** ERROR ***
05A9 CD3C06		CALL PRTSTG	PRINT 'WHAT?', 'HOW?'
05AC D1		POP DE	OR 'SORRY'
05AD 1A		LD A,(DE)	SAVE THE CHARACTER
05AE F5		PUSH AF	AT WHERE OLD DE ->
05AF 97		SUB A	AND PUT A 0 THERE
05B0 12		ST A,(DE)	
05B1 2A0108		LD HL,CURRENT	GET CURRENT LINE #



05B4 E5	PUSH HL	
05B5 7E	LOD A,M	CHECK THE VALUE
05B6 23	INC HL	
05B7 B6	IOR M	
05B8 D1	POP DE	
05B9 CA0000	JMP Z,START	IF ZERO, JUST RESTART
05BC 7E	LOD A,M	IF NEGATIVE,
05BD B7	IOR A	
05BE FA703	JMP S,INPERR	REDO INPUT
05C1 CDAA06	CALL PRTLN	ELSE PRINT THE LINE
05C4 1B	DEC DE	UPTO WHERE THE 0 IS
05C5 F1	POP AF	RESTORE THE CHARACTER
05C6 12	ST A,(DE)	
05C7 3E3F	LODI A,'?'	PRINT A "?"
05C9 D7	OUTC	
05CA 97	SUB A	AND THE REST OF THE
05CB CD3C06	CALL PRTSTG	LINE
05CE C7	RSTART	THEN RESTART
05CF D5	OSORRY PUSH DE	*** OSORRY ***
05D0 11B400	ASORRY LODI DE,SORRY	*** ASORRY ***
05D3 C3A805	JMP ERROR	

\*\*\*\*\*

\* \*\*\* GETLN \*\*\* FNDLN (& FRIENDS) \*\*\*

\* 'GETLN' READS A INPUT LINE INTO 'BUFFER'. IT FIRST PROMPT  
 \* THE CHARACTER IN A (GIVEN BY THE CALLER), THEN IT FILLS THE  
 \* THE BUFFER AND ECHOS. IT IGNORES LF'S AND NULLS, BUT STILL  
 \* ECHOS THEM BACK. RUE-OUT IS USED TO CAUSE IT TO DELETE  
 \* THE LAST CHARATER (IF THERE IS ONE), AND ALT-MOD IS USED TO  
 \* CAUSE IT TO DELETE THE WHOLE LINE AND START IT ALL OVER.  
 \* CR SIGNALS THE END OF A LINE, AND CAUSE 'GETLN' TO RETURN.

\* 'FNDLN' FINDS A LINE WITH A GIVEN LINE # (IN HL) IN THE  
 \* TEXT SAVE AREA. DE IS USED AS THE TEXT POINTER. IF THE  
 \* LINE IS FOUND, DE WILL POINT TO THE BEGINNING OF THAT LINE  
 \* (I.E., THE LOW BYTE OF THE LINE #), AND FLAGS ARE NC & Z.  
 \* IF THAT LINE IS NOT THERE AND A LINE WITH A HIGHER LINE #  
 \* IS FOUND, DE POINTS TO THERE AND FLAGS ARE NC & NZ. IF  
 \* WE REACHED THE END OF TEXT SAVE ARE AND CANNOT FIND THE  
 \* LINE, FLAGS ARE C & NZ.  
 \* 'FNDLN' WILL INITIALIZE DE TO THE BEGINNING OF THE TEXT SAVE  
 \* AREA TO START THE SEARCH. SOME OTHER ENTRIES OF THIS  
 \* ROUTINE WILL NOT INITIALIZE DE AND DO THE SEARCH.  
 \* 'FNDLNP' WILL START WITH DE AND SEARCH FOR THE LINE #.  
 \* 'FNDNXT' WILL BUMP DE BY 2, FIND A CR AND THEN START SEARCH.  
 \* 'FNDSKP' USE DE TO FIND A CR, AND THEN STRART SEARCH.

05D6 D7	GETLN OUTC	*** GETLN ***
05D7 11371F @@@@	LODI DE,BUFFER	PROMPT AND INIT.
05DA CD3207	GL1 CALL CHKIO	CHECK KEYBOARD
05DD CADA05	JMP Z,GL1	NO INPUT, WAIT
05E0 D7	OUTC	INPUT, ECHO BACK
05E1 FE0A	CMPi @LF	IGNORE LF
05E3 CADA05	JMP Z,GL1	
05E6 27	IOR A	IGNORE NULL
05E7 CADA05	JMP Z,GL1	
05EA FE7F	CMPi @DLCH	DELETE LAST CHARACTER?
05EC CAFF05	JMP Z,GL3	YES



05E3 FE7D	CMPI @DLLN	DELETE THE WHOLE LINE?
05F1 CA0C05	JMP Z, GL4	YES
05F4 12	ST A,(DE)	ELSE, SAVE INPUT
05F5 13	INC DE	AND BUMP POINTER
05F6 FE0D	CMPI @CR	WAS IT CR?
05F8 C8	RET Z	YES, END OF LINE
05F9 78	LOD A,E	ELSE, MORE FREE ROOM?
05FA FE7F	CMPI BUFEND,>	
05FC C2DA05	JMP NZ, GL1	YES, GET NEXT INPUT
05FF 78	LOD A,E	DELETE LAST CHARACTER
0600 FE37	CMPI BUFFER,>	BUT DO WE HAVE ANY?
0602 CA0C06	JMP Z, GL4	NO, REDO WHOLE LINE
0605 1B	DEC DE	YES, BACKUP POINTER
0606 3E5C	LODI A,@BKS	AND ECHO A BACK-SLASH
0608 D7	OUTC	
0609 C3DA05	JMP GL1	GO GET NEXT INPUT
060C CD0E09	CALL CRLF	REDO ENTIRE LINE
060F 3E5E	LODI A,@UPA	CR, LF AND UP-ARROW
0611 C3D605	JMP GETLN	
*		
0614 7C	FNDLN	LOD A,H *** FNDLN ***
0615 B7		IOR A CHECK SIGN OF HL
0616 FA9F00		JMP S, QH0W IT CANNOT BE -
0619 111508		LODI DE, TXTBGN INIT. TEXT POINTER
*		
061C	FNDLNP	EQU * *** FNDLNP ***
061C E5	FL1	PUSH HL SAVE LINE #
061D 2A1308		LD HL, TXTUNF CHECK IF WE PASSED END
0620 2B		DEC HL
0621 E7		COMP
0622 E1		POP HL GET LINE # BACK
0623 D2		RET C C,NZ PASSED END
0624 1A		LD A,(DE) WE DID NOT, GET BYTE 1
0625 95		SUB L IS THIS THE LINE?
0626 47		LOD B,A COMPARE LOW ORDER
0627 13		INC DE .
0628 1A		LD A,(DE) GET BYTE 2
0629 9C		SBB H COMPARE HIGH ORDER
062A DA3106		JMP C, FL2 NO, NOT THERE YET
062D 1B		DEC DE ELSE WE EITHER FOUND
062E B8		IOR B IT, OR IT IS NOT THERE
062F C9		RET U NC,Z:FOUND; NC,NZ:NO
*		
0630	FNDNXT	EQU * *** FNDNXT ***
0630 13		INC DE FIND NEXT LINE
0631 13	FL2	INC DE JUST PASSED BYTE 1 & 2
*		
0632 1A	FNDSKP	LD A,(DE) *** FNDSKP ***
0633 FE0D		CMPI @CR TRY TO FIND CR
0635 C23106		JMP NZ, FL2 KEEP LOOKING
0638 13		INC DE FCUND CR, SKIP OVER
0639 C31C06		JMP FL1 CHECK IF END OF TEXT
*		

\*\*\*\*\*  
\* \*\*\* PRTSTG \*\*\* QTSTG \*\*\* PRTNUM \*\*\* & PRTLN \*\*\*

\* 'PRTSTG' PRINTS A STRING POINTED BY DE. IT STOPS PRINTING  
\* AND RETURNS TO CALLER WHEN EITHER A CR IS PRINTED OR WHEN  
\* THE NEXT BYTE IS THE SAME AS WHAT WAS IN A (GIVEN BY THE



\* CALLER). OLD A IS STORED IN B, OLD B IS LOST.  
 \*  
 \* 'QTSTG' LOOKS FOR A BACK-ARROW, SINGLE QUOTE, OR DOUBLE  
 \* QUOTE. IF NONE OF THESE, RETURN TO CALLER. IF BACK-ARROW,  
 \* OUTPUT A CR WITHOUT A LF. IF SINGLE OR DOUBLE QUOTE, PRINT  
 \* THE STRING IN THE QUOTE AND DEMANDS A MATCHING UNQUOTE.  
 \* AFTER THE PRINTING THE NEXT 3 BYTES OF THE CALLER IS SKIPPED  
 \* OVER (USUALLY A JUMP INSTRUCTION).  
 \*  
 \* 'PRTNUM' PRINTS THE NUMBER IN HL. LEADING BLANKS ARE ADDED  
 \* IF NEEDED TO PAD THE NUMBER OF SPACES TO THE NUMBER IN C.  
 \* HOWEVER, IF THE NUMBER OF DIGITS IS LARGER THAN THE # IN  
 \* C, ALL DIGITS ARE PRINTED ANYWAY. NEGATIVE SIGN IS ALSO  
 \* PRINTED AND COUNTED IN, POSITIVE SIGN IS NOT.  
 \*  
 \* 'PRTLN' PRINTS A SAVED TEXT LINE WITH LINE # AND ALL.  
 \*

063C 47	PRTSTG	LOD B,A	*** PRTSTG ***
063D 1A	PS1	LD A,(DE)	GET A CHARACTER
063E 13		INC DE	BUMP POINTER
063F B8		CMP B	SAME AS OLD A?
0640 C8		RET Z	YES, RETURN
0641 D7		OUTC	ELSE PRINT IT
0642 FE0D		CMPi ECR	WAS IT A CR?
0644 C23D06		JMP NZ,PS1	NO, NEXT
0647 C9		RET U	YES, RETURN
*			
0648 CF	QTSTG	TSTC ' ',QT3	*** QTSTG ***
0649 22			
064A 0F			
064B 3E22		LODI A,'"	IT IS A "
064D CD3C06	QT1	CALL PRTSTG	PRINT UNTIL ANOTHER
0650 FE0D		CMPi ECR	WAS LAST ONE A CR?
0652 E1		POP HL	RETURN ADDRESS
0653 CA3902		JMP Z,RUNNNXL	WAS CR, RUN NEXT LINE
0656 232323	QT2	INC HL,3	SKIP 3 BYTES ON RETURN
0659 E9		JMP (HL)	RETURN
065A CF	QT3	TSTC @QT,QT4	IS IT A ' ?
065B 27			
065C 05			
065D 3E27		LODI A,@QT	YES, DO SAME
065F C34D06		JMP QT1	AS IN "
0662 CF	QT4	TSTC @BKA,QT5	IS IT BACK-ARROW?
0663 5F			
0664 08			
0665 3E8D		LODI A,X'8D'	YES, CR WITHOUT LF
0667 D7		OUTC	DO IT TWICE TO GIVE
0668 D7		OUTC	TTY ENOUGH TIME
0669 E1		POP HL	RETURN ADDRESS
066A C35606		JMP QT2	
066D C9	QT5	RET U	NONE OF ABOVE
*			
066E D5	PRTNUM	PUSH DE	*** PRTNUM ***
066F 110A00		LODI DE,10	DECIMAL
0672 D5		PUSH DE	SAVE AS A FLAG
0673 42		LOD B,D	B-SIGN
0674 0D		DEC C	C-SPACES
0675 CD6705		CALL CHKSGN	CHECK SIGN
0678 F27E06		JMP NS,PNI	NO SIGN
067B 062D		LODI B,'-'	B-SIGN



067D 0D		DEC C	'-' TAKES SPACE
067E C5	PN1	PUSH BC	SAVE SIGN & SPACE
067F CD4A05	PN2	CALL DIVIDE	DEVIDE HL BY 10
0682 78		LOD A,B	RESULT B?
0683 B1		IOR C	
0684 CA8F06		JMP Z,PN3	YES, WE GOT ALL
0687 E3		XCH HL,(SP)	NO, SAVE REMAINDER
0688 2D		DEC L	AND COUNT SPACE
0689 E5		PUSH HL	HL IS OLD BC
068A 6069		LOD HL,BC	MOVE RESULT TO BC
068C C37F06		JMP PN2	AND DIVIDE BY 10
068F C1	PN3	POP BC	WE GOT ALL DIGITS IN
0690 0D	PN4	DEC C	THE STACK
0691 79		LOD A,C	LOOK AT SPACE COUNT
0692 B7		IOR A	
0693 FA9C06		JMP S,PN5	NO LEADING BLANKS
0696 3E20		LODI A,' '	LEADING BLANKS
0698 D7		OUTC	
0699 C39006		JMP PN4	MORE?
069C 78	PN5	LOD A,B	PRINT SIGN
069D D7		OUTC	MAYBE - OR NULL
069E 5D		LOD E,L	LAST REMAINDER IN E
069F 7B	PN6	LOD A,E	CHECK DIGIT IN E
06A0 FE0A		CMPI 10	10 IS FLAG FOR NO MORE
06A2 D1		POP DE	
06A3 C8		RET Z	IF SO, RETURN
06A4 C630		ADDI '0'	ELSE COVERT TO ASCII
06A6 D7		OUTC	AND PRINT THE DIGIT
06A7 C39F06		JMP PN6	GO BACK FOR MORE
*			
06AA 1A	PRTLN	LD A,(DE)	*** PRTLN ***
06AB 6F		LOD L,A	LOW ORDER LINE *
06AC 13		INC DE	
06AD 1A		LD A,(DE)	HIGH ORDER
06AE 67		LOD H,A	
06AF 13		INC DE	
06B0 0E94		LODI C,4	PRINT 4 DIGIT LINE *
06B2 CD6E06		CALL PRTNUM	
06B5 3E20		LODI A,' '	FOLLOWED BY A BLANK
06B7 D7		OUTC	
06B8 97		SUB A	AND THEN THE TEXT
06B9 CD3C06		CALL PRTSTG	
06BC C9		RET U	
*			

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\* \*\*\* MVUP \*\*\* MVDOWN \*\*\* POPA \*\*\* & PUSH A \*\*\*

\* 'MVUP' MOVES A BLOCK UP FROM WHERE DE-> TO WHERE PC-> UNTIL  
\* DE = HL

\* 'MVDOWN' MOVES A BLOCK DOWN FROM WHERE DE-> TO WHERE HL->  
\* UNTIL DE = BC

\* 'POPA' RESTORES THE 'FOR' LOOP VARIABLE SAVE AREA FROM THE  
\* STACK

\* 'PUSHA' STACKS THE 'FOR' LOOP VARIABLE SAVE AREA INTO THE  
\* STACK



06BD E7	MVUP	COMP	*** MVUP ***
06BE C8		RET Z	DE = HL, RETURN
06BF 1A		LD A,(DE)	GET ONE BYTE
06C0 02		ST A,(BC)	MOVE IT
06C1 13		INC DE	INCREASE BOTH POINTERS
06C2 03		INC BC	
06C3 C3ED06		JMP MVUP	UNTIL DONE
*			
06C6 78	MVDOWN	LOD A,B	*** MVDOWN ***
06C7 92		SUB D	TEST IF DE = BC
06C8 C2CE06		JMP NZ,MD1	NO, GO MOVE
06CB 79		LOD A,C	MAYBE, OTHER BYTE?
06CC 93		SUB E	
06CD C8		RET Z	YES, RETURN
06CE 1B	MD1	DEC DE	ELSE MOVE A BYTE
06CF 2B		DEC HL	BUT FIRST DECREASE
06D0 1A		LD A,(DE)	BOTH POINTERS AND
06D1 77		LOD M,A	THEN DO IT
06D2 C3C606		JMP MVDOWN	LOOP BACK
*			
06D5 C1	POPA	POP BC	BC = RETURN ADDR.
06D6 E1		POP HL	RESTORE LOPVAR, BUT
06D7 228708		ST HL,LOPVAR	-0 MEANS NO MORE
06DA 7C		LOD A,H	
06DB B5		IOR L	
06DC CAEF06		JMP Z,PPI	YEP, GO RETURN
06DF E1		POP HL	NOP, RESTORE OTHERS
06E0 220908		ST HL,LOPINC	
06E3 E1		POP HL	
06E4 220B08		ST HL,LOPLMT	
06E7 E1		POP HL	
06E8 220D08		ST HL,LOPLN	
06EB E1		POP HL	
06EC 220F08		ST HL,LOPPT	
06EF C5	PPI	PUSH BC	BC = RETURN ADDR.
06F0 C9		RET U	
*			
06F1 21A71F @@@@	PUSHA	LODI HL,STKLM	*** PUSHA ***
06F4 CD6A05		CALL CHGSGN	
06F7 C1		POP BC	BC=RETURN ADDRESS
06F8 39		ADD HL,SP	IS STACK NEAR THE TOP?
06F9 D2CF05		JMP NC,OSORRY	YES, SORRY FOR THAT.
06FC 2A0708		LD HL,LOPVAR	ELSE SAVE LOOP VAR.S
06FF 7C		LOD A,H	BUT IF LOPVAR IS 0
0700 B5		IOR L	THAT WILL BE ALL
0701 CA1707		JMP Z,PUL	
0704 2A0F08		LD HL,LOPPT	ELSE, MORE TO SAVE
0707 E5		PUSH HL	
0708 2A3D08		LD HL,LOPLN	
070B E5		PUSH HL	
070C 2A0B08		LD HL,LOPLMT	
070F E5		PUSH HL	
0710 2A0908		LD HL,LOPINC	
0713 E5		PUSH HL	
0714 2A0708		LD HL,LOPVAR	
0717 E5	PUL	PUSH HL	
0718 C5		PUSH BC	BC = RETURN ADDR.
0719 C9		RET U	
*			



```

* *** OUTC *** & CHKIO ***
*
* THESE ARE THE ONLY I/O ROUTINES IN TBI.
* 'OUTC' IS CONTROLLED BY A SOFTWARE SWITCH 'OCSW'.  IF OCSW=0
* 'OUTC' WILL JUST RETURN TO THE CALLER.  IF OCSW IS NOT 0,
* IT WILL OUTPUT THE BYTE IN A.  IF THAT IS A CR, A LF IS ALSO
* SEND OUT.  ONLY THE FLAGS MAY BE CHANGED AT RETURN, ALL REG.
* ARE RESTORED.
*
* 'CHKIO' CHECKS THE INPUT.  IF NO INPUT, IT WILL RETURN TO
* THE CALLER WITH THE Z FLAG SET.  IF THERE IS INPUT, Z FLAG
* IS CLEARED AND THE INPUT BYTE IS IN A.  HOWERER, IF THE
* INPUT IS A CONTROL-O, THE 'OCSW' SWITCH IS COMPLIMENTED, AND
* Z FLAG IS RETURNED.  IF A CONTROL-C IS READ, 'CHKIO' WILL
* RESTART TBI AND DO NOT RETURN TO THE CALLER.
*
*          OUTC.    PUSH AF      THIS IS AT LOC. 19
*          LD A,OCSW    CHECK SOFTWARE SWITCH
*          IOR A
* 871A C21F07  OC2    JMP NZ,OC3  IT IS ON
* 871D F1      POP AF      IT IS OFF
* 871E C9      RET U       RESTORE AF AND RETURN
* 871F DB00    OC3    INP 0      COME HERE TO DO OUTPUT
* 8721 E602    ANDI X'02'  STATUS BIT
* 8723 CA1F07  JMP Z,OC3  NOT READY, WAIT
* 8726 F1      POP AF      READY, GET OLD A BACK
* 8727 D301    OUT 1       AND SEND IT OUT
* 8729 FE0D    CMPI @CR  WAS IT CR?
* 872B C0      RET NZ     NO, FINISHED
* 872C 3E0A    LODI A,CLF  YES, WE SEND LF TOO
* 872E D7      OUTC      THIS IS RECURSIVE
* 872F 3D0D    LODI A,@CR  GET CR BACK IN A
* 8731 C9      RET U
* 8732 DB00    CHKIO   INP 0      *** CHKIO ***
* 8734 Z0      NOP      STATUS BIT FLIPPED?
* 8735 E620    ANDI X'20'  MASK STATUS BIT
* 8737 C8      RET Z     NOT READY, RETURN "Z"
* 8738 DB01    INP 1      READY, READ DATA
* 873A E67F    ANDI X'7F'  MASK BIT 7 OFF
* 873C FE0F    CMPI @CO  IS IT CONTROL-O?
* 873E C24B07  JMP NZ,C11  NO, MORE CHECKING
* 8741 3A8208  LD A,OCSW  CONTROL-O FLIPS OCSW
* 8744 2F      CMA ,      ON TO OFF, OFF TO ON
* 8745 320008  ST A,OCSW
* 8748 C33207  JMP CHKIO  GET ANOTHER INPUT
* 874B FE03    C11    CMPI @CC  IS IT CONTROL-C?
* 874D C0      RET NZ   NO, RETURN "NZ"
* 874E C7      RSTART  YES, RESTART TBI
* 874F 594F55204D415920  CHAR 'YOU MAY NEED THIS SPACE TO'
* 8757 4E45454420544849
* 875F 5320535041434520
* 8767 544F
* 8769 5041544348205550
* 8771 2054484520492F4F
* 8779 20524F5554494E45
* 8781 532C
* 8783 544F204649582055
* 878B 5220425547532C20
* 8793 4F5220544F204144

CHAR 'PATCH UP THE I/O ROUTINES,'

CHAR 'TO FIX UP BUGS, OR TO ADD'

```



079B	44		
079C	4D4F524520434F4D	CHAR 'MORE COMMANDS AND FUNCTIONS.'	
07A4	4D414E445320414E		
07AC	442046554E435449		
07B4	4F4E532E		
07B8	534B592028535041	CHAR 'SKY (SPACE) IS THE LIMIT.'	
07C0	4345292049532054		
07C8	4845204C494D4954		
07D0	2E		
07D1	474F4F44204C5543	CHAR 'GOOD LUCK AND GOOD BYE.'	
07D9	4B20414E4420474F		
07E1	4F44204259452E		
07E8	4C494348454E2057	CHAR 'LICHEN WANG, 18 JUNE 76'	
07F0	414E472C20313020		
07F8	4A554E45203736		
07FF	LSTROM EQU *	ALL ABOVE CAN BE ROM	
	ORG X'0800'	HERE DOWN MUST BE RAM	
0800 FF	OCSW DB X'FF'	SWITCH FOR OUTPUT	
0801 0000	CURRNT DW 0	POINTS TO CURRENT LINE	
0803 0000	STKGOS DW 0	SAVES SP IN 'GOSUB'	
0805	VARNXT EQU *	TEMP STORAGE	
0805 0000	STKINP DW 0	SAVES SP IN 'INPUT'	
0807 0000	LOPVAR DW 0	'FOR' LOOP SAVE AREA	
0809 0000	LOPINC DW 0	INCREMENT	
080B 0000	LOPLMT DW 0	LIMIT	
080D 0000	LOPLN DW 0	LINE NUMBER	
080F 0000	LOPPT DW 0	TEXT POINTER	
0811 0000	RANPNT DW START	RANDOM NUMBER POINTER	
0813 1508	TXTUNP DW TXTBGN	->UNFILED TEXT AREA	
0815 05	TXTBGN DS 1	TEXT SAVE AREA BEGINS	
1F00	TXTEND EQU VAREGN	TEXT SAVE AREA ENDS	
	ORG X'1F00'		
1F00	VAREGN DS 2*27	VARIABLE @()	
1F36	DS XL1	EXTRA BYTE FOR BUFFER	
1F37	BUFFER DS XL72	INPUT BUFFER	
1F7F	BUFEND EQU *	BUFFER ENDS	
1F7F	DS XL40	EXTRA BYTES FOR STACK	
1FA7	STKLMT EQU *	TOP LIMIT FOR STACK	
2000	STACK EQU *	STACK STARTS HERE	
	END		



MODIFY TINY BASIC TABLE TO INCLUDE THIS  
COMMAND

```

0181      5350454543    ;SPEECH COMMAND
0181      DB 'SPEECH'
0187      874F          ;ENTRY POINT TO FATCH
0187      DB 087H,04FH
0189      8401          ;DEFAULT ENTRY POINT
0189      DB 084H,01H
074F      DF             START:    RST 3
0750      22D607          SHLD SAMPS
0753      CF             RST 1
0754      2C             DB ','
0755      0B             DCX B
0756      DF             RST 3
0757      22D607          SHLD PERIOD
075A      CDA005          CALL ENDCHK
075D      CB6407          CALL SFCH
0760      F7             RST 6
0761      C3A405          JMF QWHAT
0764      F5             SFCH:    PUSH FSW
0765      C5             PUSH B
0766      D5             PUSH D
0767      3EFA          ;PAUSE FOR TTY NOISE
0769      CDA107          CALL DELAY
076C      CPC607          CALL BEEF
076F      3E76          ;SIGNAL BEGINNING OF WINDOW
0771      CDA107          MVI A,150
0774      21001F          CALL DELAY
0777      3A0607          LXI H,VARBGN
077A      5F             ;PAUSE BASE OF @0) CHANGE FG
077B      1600          ;SYSTEMS
077D      7A             LDA SAMPS
077E      FEO4          ;NO. OF SAMPLES TO TAKE
0780      CA9007          MOV E,A
0780          SF00:        MVI H,O
0780          SF01:        MOV A,D
0780          CFI 4
0780          JZ SF1

```



0783	CDB507	CALL GET1	; NO, GET ANOTHER BAND
0786	77	MOV M,A	; STORE SAMPLE
0787	2B	DCX H	; ARRAY STORED BACKWARDS
0788	3E00	MVI A,0	; TO HI ORDER HALF OF WORD
078A	77	MOV M,A	
078E	2B	DCX H	
078C	14	INR D	
078D	C37D07	JMF SFO	; UP BAND NO.
0790	3AD807	SF1:	
0793	CHA107	LDA PERIOD	
0796	1D	CALL DELAY	; PAUSE BETWEEN SAMPLES
0797	C27B07	DCR E	; SAMPLES TO GO
079A	CDC607	JNZ SF00	; MORE?
079D	D1	CALL BEEF	; NO--- END WINDOW
079E	C1	POF D	; RESTORE REGISTERS
079F	F1	POF B	
07A0	C9	POF PSW	
		RET	
07A1	C5	DELAY:	; SAVE R
07A2	FE00	DELO:	; FINISHED?
07A4	CAB307	CFI 0	
07A7	0669	JZ RETTEL	
07A9	00	HVI R,105	
07AA	00	HEL1:	
07AB	05	NOF	
07AC	C2A907	DCR B	
07AF	3D	JNZ DEL1	; 1 MS GONE
07B0	C3A207	DCR A	
07B3	C1	JMP DELO	
07B4	C9	RETTEL:	; RESTORE REGISTER B
		POF B	
		RET	



```

07B5 F620      GET1:    ORI 020H      ;DISABLE SWITCH
07B7 D3AF      OUT OAFH      ;DO IT
07B9 E6DF      ANI ODFH      ;CLEAR OUT DISABLE BITS
07B8 D3AF      OUT OAFH      ;REENABLE SWITCH
07BD D8AF      IN  OAFH      ;GET STATUS
07BF 17        RAL          ;CARRY MEANS NOT READY
07C0 DAB107    JC GET2      ;GET DATA
07C3 D8AF      IN  OAFH
07C5 C9        RET          ;RET

07C6 F5        BEEP:     PUSH FSW      ;TURN ON BEEPER
07C7 3E10      MVI A,010H
07C9 D3AF      OUT OAFH      ;LEAVE IT ON 100MS
07CB JE64      MVI A,100
07CD C1A107    CALL DELAY
07D0 3E00      MVI A,0
07D2 D3AF      OUT OAFH      ;TURN BEEPER OFF
07D4 F1        POP FSW
07D5 C9        RET          ;RET

07D6          SAMFS:  DS 2      ;NO. OF SAMPLES
07D8          FERION: DS 2      ;DELAY BETWEEN SAMPLES
                                ;

```



```

10 REM ENHANCED SPEECH RECOGNITION PROGRAM
20 REM --- PROGRAM 1 ---
25 REM --- MOD ALLOWS USER TO KEEP WORD TABLES
26 REM --- AS DESIRED.
30 V=10
31 INPUT "CLEAR TABLES?; 1 FOR YES, 2 FOR NO" X
32 IF X = 2 GOTO 100
35 REM CLEAR TABLES
40 FOR I=0 TO 64*V-1
50 B(700+I)=0
60 NEXT I
100 T=6
120 INPUT "I=T, 2=P" X
140 IF X # 1 GOTO 170
150 GOSUB 1000
160 GOTO 120
170 IF X # 2 GOTO 200
180 GOSUB 2000
190 PRINT "RECOGNIZED:", N
200 GOTO 120
210 PRINT "?"
220 GOTO 120
1000 REM TRAINING ROUTINE
1010 INPUT "NUMBER" N
1015 IF N>V PRINT "?" GOTO 1010
1020 REM GET SPEECH
1030 GOSUB 3000
1040 REM GET 64 PARAMETERS
1050 S=64
1060 FOR J=0 TO S-1
1070 B(700+N*S+J)=B(600+J)
1080 NEXT J
1090 RETURN
2000 REM PERFORMANCE ROUTINE
2010 GOSUB 3000
2020 FOR I=664 TO 663+V
2030 B(I)=0
2040 NEXT I
2060 FOR I=0 TO V-1
2070 FOR J=0 TO S-1
2080 X=ABS(B(600+J)-B(700+S*I+J))
2090 IF B(664+I)<27500 B(664+I)=B(664+I)+X*X
2100 NEXT J
2120 NEXT I
2130 REM FIND SMALLEST DIFFERENCE
2140 A=32000, N=0
2150 FOR I=0 TO 9
2160 IF B(664+I)<A A=B(664+I); N=I
2170 NEXT I
2180 RETURN
3000 REM SPEECH COLLECTION ROUTINE
3010 C=0
3020 SPEECH 150, 10
3030 T=6
3040 FOR I=C TO 599 STEP 4
3050 IF B(I)+B(I+1)+B(I+2)>T GOTO 3090
3060 NEXT I

```



```

3070 PRINT "NO SPEECH"
3080 RETURN
3090 B=I
3100 D=B
3110 FOR I=D TO 599 STEP 4
3120 IF @ (I)+@ (I+1)+@ (I+2)< T GOTO 3160
3130 NEXT I
3140 PRINT "SPEECH OUT OF WINDOW"
3150 RETURN
3160 E=I
3170 L=(E-B)/4+1
3180 IF L<10 C=E; GOTO 3040
3190 FOR J=E TO E+39 STEP 4
3200 IF @ (J)+@ (J+1)+@ (J+2)> T D=J; GOTO 3110
3210 NEXT J
3220 REM COMPUTE AVERAGE AMPLITUDE
3230 P=0
3240 P=@
3250 FOR I=B TO E STEP 4
3260 P=P+@ (I)+@ (I+1)+@ (I+2)
3270 NEXT I
3280 A=P/L/3
3290 Y=10*L/16
3300 D=B/4+10
3310 FOR K=0 TO S-1 STEP 4
3320 Q=D/10; R=D-Q*10
3330 Q=Q*4
3340 FOR J=0 TO 3
3350 @ (633+K+J)=((@ (Q+J+4)-@ (Q+J))*R/10+@ (Q+J))
3360 NEXT J
3370 D=D+Y
3380 NEXT K
3390 RETURN

```

OK

> ^

The following changes are required to convert Program 1 to Program 2, which utilizes Polynomial Regression along with the Euclidian Distance measure of Program 1:

(1) Add line 105 105 INPUT F

(2) Change line 2090 to read:

2090 IF @ (664+I)<27500 @ (664+I) = @ (664+I)+X\*X-F\*X



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
3700					0010	*	CSRMON	
3700					0020	*		
3700					0030	*	KEYBOARD INPUT CONTROLLER TO CALL CSRI	
3700					0040	*		
3700					0050	*	LLOYD RICE, COMPUTALKER CONSULTANTS	
3700					0060	*	VERSION 1.06 MAY 30, 1977	
3700					0070	*		
3700					0080	*	DEFINE INPUT STRING BUFFER LENGTH	
3700					0090	INBFLN	EQU	76
3700					0100	*		
3700	31	00	20		0110	CSRMON	LXI	SP,2000H * THIS IS THE ONLY STACK INSTR
3703	21	94	37		0120		LXI	H,MSG1
3706	CD	7D	37		0130	DSP0	CALL	DISPLA * DISPLAY HEADING AND CUE
3709	3E	0D			0140		MVI	A,0DH * THEN ANOTHER CR
370B	CD	D8	38		0150	DSP1	CALL	CHROUT
370E	21	B4	37		0160		LXI	H,BUFF
3711	OE	4A			0170		MVI	C,INBFLN-2
3713	CD	6F	37		0180	CHLOOP	CALL	CHRIN * READ A CHAR FROM KBD
3716	E6	7F			0190		ANI	7FH
3718	FE	20			0200		CPI	
371A	DA	32	37		0210		JC	CTRL
371D	FE	5B			0220		CPI	'Z'+1
371F	D2	63	37		0230		JNC	GTZ
3722	OD				0240		DCR	C
3723	C2	2A	37		0250		JNZ	DSP2-2
3726	0C				0260		INR	C
3727	C3	13	37		0270		JMP	CHLOOP
372A	77				0280		MOV	M,A
372B	23				0290		INX	H
372C	CD	D8	38		0300	DSP2	CALL	CHROUT * DISPLAY THE CHAR
372F	C3	13	37		0310		JMP	CHLOOP * GET ANOTHER
3732					0320	*		
3732	FE	18			0330	CTRL	CPI	18H * CTRL X
3734	CA	0B	37		0340		JZ	DSP1 * ECHO IT TO CLEAR THE SCREEN
3737	FE	10			0350		CPI	10H * CTRL P
3739	CA	59	37		0360		JZ	REPLAY * PLAY THE LAST ONE AGAIN
373C	FE	02			0370		CPI	2 * CTRL B
373E	CA	4B	38		0380		JZ	BUFDIS * DUMP THE BUFFER
3741	FE	0D			0390		CPI	0DH
3743	C2	13	37		0400		JNZ	CHLOOP * IGNORE ALL ELSE BUT CR
3746	77				0410		MOV	M,A
3747	CD	D8	38		0420		CALL	CHROUT * ECHO THE RETURN
374A	21	B4	37		0430		LXI	H,BUFF
374D	CD	00	20		0440		CALL	CSRI * COMPUTE AND SAY IT
3750	C4	88	37		0450		CNZ	ERROUT * SOMPIN' HAPND, WRITE ERR MSG
3753	21	A6	37		0460	CUEL	LXI	H,MSG2
3756	C3	06	37		0470		JMP	DSP0
3759					0480	*		
375A	E5				0490	REPLAY	PUSH	H
375A	C5				0500		PUSH	B
375B	CD	03	20		0510		CALL	PLAY * PLAY THE LAST ONE AGAIN
375E	C1				0520		POP	B
375F	E1				0530		POP	H
3760	C3	13	37		0540		JMP	CHLOOP
3763					0550	*		
3763	FE	7P			0560	GTZ	CPI	7FH * CHAR > 'Z', CHECK FOR RUBOUT
3765	C2	13	37		0570		JNZ	CHLOOP



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
3768	0D				0580		DCR	C
3769	2B				0590		DCX	H
376A	00				0600		NOP	*
376B	00				0610		NOP	*
376C	C3	2C	37		0620		JMP	DSP2
376F					0630	*		
377E					0640	*	CHAR INPUT (CALLED FOR CONSOLE KBD INPUT)	
376F	CD	73	37		0650	CHRIN	CALL	TTYIN * REDEFINE AS NEEDED
3772	C9				0660		RET	
3773					0670	*		
3773					0680	*	TTY INPUT HANDLER	
3773	DB	00			0690	TTYIN	IN	0
3775	E6	80			0700		ANI	80H
3777	CA	73	37		0710		JZ	\$-4
377A	DB	01			0720		IN	1
377C	C9				0730		RET	
377D					0740	*		
377D					0750	*	MESSAGE OUTPUT LOOP, STOP ON CHAR=04	
377D					0760	*		
377D	7E				0770	DISPLA	MOV	A,M * GET CHAR
377E	FE	04			0780		CPI	4
3780	C8				0790		RZ	*
3781	CD	D8	38		0800		CALL	CHROUT * NO, OUTPUT_IT
3784	23				0810		INX	H
3785	C3	7D	37		0820		JMP	DISPLA
3788					0830	*		
3788					0840	*	ERROR MSG OUTPUT, STOP ON CR (0DH)	
3788	7E				0850	ERRROUT	MOV	A,M
3789	CD	D8	38		0860		CALL	CHROUT
378C	7E				0870		MOV	A,M
378D	FE	0D			0880		CPI	0DH
378F	C8				0890		RZ	
3790	23				0900		INX	H
3791	C3	88	37		0910		JMP	ERRROUT
3794					0920	*		
3794	0C				0930	MSG1	DB	0CH * FIRST CLEAR THE SCREEN
3795	53	59	4E		0940		DT	'SYNTHESIS BY RULE'
3798	54	48	45					
379B	53	49	53					
379E	20	42	59					
37A1	20	52	55					
37A4	4C	45						
37A6	0D				0950	MSG2	DB	0DH
37A7	45	4E	54		0960		DT	'ENTER TEXT:'
37AA	45	52	20					
37AD	54	45	58					
37B0	54	3A						
37B2	0D				0970		DB	0DH
37B3	04				0980		DB	4
37B4					0990	*		
37B4					1000	BUFF	DS	INBFLN * PHONEME STRING INPUT BUFFER
3800					1010	*		
3800					1020	*	END OF CSRMON KEYBOARD INPUT HANDLER	
3800					1030	*		
3800					1040	*****		
3800					1050	*		
3800					1060	*	DIAGNOSTIC DUMP ROUTINES FOR INFO & DEBUGGING	



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
3800					1070	*		
3800					1080		ORG	CSRMON+100H
3800					1090	*		
3800					1100	*	DISPLAY CURRENT MATRIX CONTENTS	
3800					1110	*	(CALLED BY INSTR INSERTED IN CSRI CODE)	
3800 21	EF	38			1120	MATDIS	LXI	H,MDTX
3803 CD	7D	37			1130		CALL	DISPLA * DISPLAY "FEATURE MATRIX"
3806 2A	02	35			1140		LHLD	NEGEND
3809 11	06	35			1150		LXI	D,MATRIX+2
380C 19					1160		DAD	D
380D 7D					1170		MOV	A,L
380E 27					1180		CMA	
380F 4F					1190		MOV	C,A
3810 06	14				1200		MVI	B,20 * NUMBER OF COLS TO DISPLAY
3812 88					1210		CMP	B
3813 DA	17	38			1220		JC	S+4
3816 48					1230		MOV	C,B
3817 C5					1240		PUSH	B
3818 21	05	35			1250		LXI	H,MATRIX+1
381B 23					1260	DLL	INX	H
381C CD	9D	38			1270		CALL	CODOUT
381F 0D					1280		DCR	C
3820 C2	18	38			1290		JNZ	DL1
3823 CD	D6	38			1300		CALL	CROUT
3826 C1					1310		POP	B
3827 36	04				1320		MVI	B,4
3829 21	05	35			1330		LXI	H,MATRIX+1
382C C5					1340	DL2	PUSH	B
382D 11	5F	C0			1350		LXI	D,MATLEN
383J 19					1360		DAD	D
3831 E5					1370		PUSH	H
3832 23					1380	DL3	INX	H
3833 7E					1390		MOV	A,M
3834 CD	8D	38			1400		CALL	BYTE
3837 CD	01	38			1410		CALL	BLANK
383A CD					1420		DCR	C
383B C2	32	38			1430		JNZ	DL3
383E CD	06	38			1440		CALL	CROUT
3841 E1					1450		POP	H
3842 C1					1460		POP	B
3843 J5					1470		DCR	B
3844 C2	2C	38			1480		JNZ	DL2
3847 JC					1490		NOP	*
3848 00					1500		NOP	
3849 C0					1510		NOP	
384A C9					1520		RET	
384B					1530	*		
384B					1540	*	BUFDIS	
384B					1550	*	DUMP THE CURRENT BUFFER CONTENTS	
384B					1560	*	(CALLED BY CTRL B DURING INPUT)	
384B 2A	06	20			1570	BUFDIS	LHLD	BUFAADR
384E 11	0B	00			1580		LXI	D,11
3851 19					1590		DAD	D
3852 22	DF	36			1600		SHLD	BUFPTR
3855 21	05	35			1610		LXI	H,MATRIX+1
3858 7E					1620	PHLOOP	MOV	A,M
3859 FE	04				1630		CPI	4



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
385B	CA	53	37		1640		JZ	CUE1 * GO BACK TO INPUT LOOP
385E	ES				1650		PUSH	H
385F	11	7C	01		1660		LXI	D,MATLEN*4
3862	EB				1670		XCHG	
3863	19				1680		DAD	D
3864	7E				1690		MOV	A,M
3865	47				1700		MOV	B,A
3866	B7				1710		ORA	A
3867	CA	98	38		1720		JZ	ENDLP
386A	EB				1730		XCHG	
386B	CD	9D	38		1740		CALL	CODOUT
386E	2A	DF	36		1750		LHLD	BUFPTR
3871	C3	7D	38		1760		JMP	PHLP3
3874	CD	D1	38		1770	PHLP2	CALL	BLANK
3877	CD	D1	38		1780		CALL	BLANK
387A	CD	D1	38		1790		CALL	BLANK
387D	0E	09			1800	PHLP3	MVI	C,9
387F	CD	D1	38		1810	FRLOOP	CALL	BLANK
3882	7E				1820		MOV	A,M
3883	CD	BD	38		1830		CALL	BYTE
3886	23				1840		INX	H
3887	0D				1850		DCR	C
3888	C2	7F	38		1860		JNZ	FRLOOP
388B	CD	D6	38		1870		CALL	CRROUT
388E	05				1880		DCR	B
388F	C2	74	38		1890		JNZ	PHLP2
3892	22	DF	36		1900		SHLD	BUFPTR
3895	00				1910		NOP	
3896	00				1920		NOP	
3897	00				1930		NOP	
3898	E1				1940	ENDLP	POP	H
3899	23				1950		INX	H
389A	C3	58	38		1960		JMP	PHLOOP
389D					1970	*		
389D					1980	*	OUTPUT	PHONEME CODE OF CURRENT MATRIX COLUMN
389D	7E				1990	CODOUT	MOV	A,M
389E	87				2000		ADD	A
389F	EB				2010		XCHG	
38A0	2A	0A	20		2020		LHLD	PVTAB
38A3	85				2030		ADD	L
38A4	6F				2040		MOV	L,A
38A5	7C				2050		MOV	A,H
38A6	CE	00			2060		ACI	0
38A8	67				2070		MOV	H,A
38A9	7E				2080		MOV	A,M
38AA	CD	D8	38		2090		CALL	CHROUT
38AD	23				2100		INX	H
38AE	7E				2110		MOV	A,M
38AF	B7				2120		ORA	A
38B0	C2	B5	38		2130		JNZ	S+5
38B3	3E	20			2140		MVI	A,'
38B5	CD	D8	38		2150		CALL	CHROUT
38B8	CD	D1	38		2160		CALL	BLANK
38BB	EB				2170		XCHG	
38BC	C9				2180		RET	
38BD					2190	*		
38BD					2200	*	THE FOLLOWING ROUTINES ARE USED ONLY BY	



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
38BD					2210	*	LOCAL CALLS, NOT BY CSRI	
38BD	F5				2220	BYTE	PUSH	PSW * OUTPUT (A) AS 2 HEX DIGITS
38BE	0F				2230		RRC	
38BF	0F				2240		RRC	
38C0	0F				2250		RRC	
38C1	0F				2260		RRC	
38C2	CD	C6	38		2270	CALL	HEX0	
38C5	F1				2280	POP	PSW	
38C6	E6	0F			2290	HEX0	ANI	0FH * MASK OFF UPPER HALF
38C8	C6	90			2300		ADI	90H
38CA	27				2310		DAA	
38CB	CE	40			2320		ACI	40H
38CD	27				2330		DAA	
38CE	C3	D8	38		2340	JMP	CHRROUT	* OUTPUT HEX DIGIT & TAKE LAST RET
38D1					2350	*		
38D1	3E	20			2360	BLANK	MVI	A, ' '
38D3	C3	D8	38		2370		JMP	CHRROUT * OUTPUT A SPACE
38D6					2380	*		
38D6	3E	0D			2390	CROUT	MVI	A,0DH * OUTPUT CR,(LF)
38D8					2400	*		
38D8					2410	*	CHAR OUTPUT (CALLED TO OUTPUT (A))	
38D8					2420	*	REDEFINE AS NEEDED	
38D8	CD	DC	38		2430	CHRROUT	CALL	TTYOUT * REDEFINE AS NEEDED
38DB	C9				2440		RET	
38DC					2450	*		
38DC					2460	*	TTY OUTPUT HANDLER	
38DC	F5				2470	TTYOUT	PUSH	PSW
38DD	DB	00			2480		IN	0
38DF	E6	01			2490		ANI	1
38E1	CA	DD	38		2500		JZ	\$-4
38E4	F1				2510		POP	PSW
38E5	D3	01			2520		OUT	1
38E7	FE	0D			2530		CPI	0DH
38E9	C0				2540		RNZ	
38EA	3E	0A			2550		MVI	A,0AH * LAST CHAR WAS CR, ...
38EC	C3	DC	38		2560		JMP	TTYOUT * ADD A LINE FEED
38EF					2570	*		
38EF					2580	*		
38EF	0D				2590	MDTX	DB	0DH
38F0	46	45	41		2600		DT	'FEATURE MATRIX'
38F3	54	55	52					
38F6	45	20	4D					
38F9	41	54	52					
38FC	49	58						
38FE	0D				2610		DB	0DH
38FF	04				2620		DB	4
3900					2630	*		
3900					2640	*****		
3900					2650	*		
3900					2660	*	A PORTION OF THE CSRI JUMP TABLE IS DEFINED	
3900					2670	*	TO ALLOW ACCESS TO MISC. CSRI ADDRESSES	
3900					2680	*		
3900					2690		ORG	2000H
2000					2700	*		
2000					2710	CSRI	DS	3
2003					2720	PLAY	DS	3
2006					2730	BUFAADR	DS	2



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ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2008					2740	BUFEND	DS	2
200A					2750	PVTAB	DS	2
200C					2760	*		
200C					2770	*	OTHER CSRI LOCATIONS DEPENDENT ON LOC OF COMRAM	
200C					2780	COMRAM	EQU	3500H
200C					2790	NEGEND	EQU	COMRAM+2
200C					2800	MATRIX	EQU	COMRAM+4
200C					2810	MATLEN	EQU	95
200C					2820	BUFPTR	EQU	MATLEN*5+MATRIX
200C					2830	*		



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2000					0010	*	PARSE	
2000					0020	*		
2000					0030	*	SECTION 1 OF THE CSRI SYNTHESIS BY RULE SYSTEM	
2000					0040	*		
2000					0050	*	LLOYD RICE, COMPUTALKER CONSULTANTS	
2000					0060	*	VERSION 1.07 MAY 30, 1977	
2000					0070	*		
2000					0080	*	THE ENTIRE CSRI SOFTWARE SYSTEM IS PROVIDED	
2000					0090	*	BY COMPUTALKER CONSULTANTS WITH THE UNDERSTANDING	
2000					0100	*	THAT IT MAY BE REPRODUCED FOR NON-COMMERCIAL	
2000					0110	*	PURPOSES, PROVIDED THAT THE SOURCE IS QUOTED.	
2000					0120	*	OTHERWISE, ALL COPYRIGHTS ARE RETAINED.	
2000					0130	*	(C) 1977, COMPUTALKER CONSULTANTS	
2000					0140	*		
2000					0150	*****		
2000					0160	*		
2000					0170	*	ASSEMBLE ALL SECTIONS TO BEGIN AT THE SAME	
2000					0180	*	STARTING ADDRESS. THIS WILL BE THE ADDRESS	
2000					0190	*	AT WHICH TO CALL THE CSRI SYSTEM	
2000					0200	*		
2000					0210	*****		
2000					0220	*		
2000					0230	*	COMMON (JUMP) ADDRESS REFERENCE TABLE	
2000					0240	*	THIS TABLE ALLOWS REASSEMBLING ANY SECTION	
2000					0250	*	WITHOUT CHANGING REFERENCES IN OTHER SECTIONS	
2000					0260	*		
2000					0270	*	ANY SECTION MAY BE MOVED BY CHANGING THE ORG	
2000					0280	*	AT SECTAD (SECTION 1 IS SLIGHTLY DIFFERENT).	
2000					0290	*	ALL REFERENCES WILL BE HANDLED CORRECTLY.	
2000					0300	*	THE COMMON RAM WORKSPACE DOES NOT SHARE THIS	
2000					0310	*	NICE PROPERTY. IT MUST BE DEFINED THE SAME	
2000					0320	*	IN ALL SECTIONS.	
2000					0330	*		
2000					0340	*****		
2000					0350	*		
2000					0360	*	THE PARAMETER BUFFER IS DEFINED BY CONSTANTS IN	
2000					0370	*	LOCATIONS BUFADR AND BUFEND. BUFADR CONTAINS THE	
2000					0380	*	ADDRESS OF THE 1ST BYTE OF THE FRAME COUNT, AND	
2000					0390	*	BUFEND CONTAINS THE LAST ADDRESS AVAILABLE AS	
2000					0400	*	BUFFER SPACE.	
2000					0410	*	THESE LOCATIONS ARE DEFINED ONLY IN SECT1 SOURCE	
2000					0420	*		
2000					0430	*****		
2000					0440	*		
2000					0450	*	COMMON JUMP ADDRESS TABLE	
2000					0460	*		
2000					0470	COMJMP	EQU	\$
2000					0480	*		
2003 C3 3A 20					0490		JMP	CSRI
2003 00 39					0500	PLAY	DS	3
2006 FF 5F					0510	BUFADR	DW	COMJMP+1900H * 1ST BUFFER LOC AVAIL
2008 C3 AC 22					0520	BUFEND	DW	COMJMP+3FFFFH * LAST LOC AVAILABLE
200A C5 22					0530		DW	PVTAB
200C C3 AC 22					0540		JMP	MATPAK
200F C3 9A 22					0550		JMP	MATERR
2012					0560	RULES	DS	3
2015					0570	SETDUR	DS	3



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2018					0580	RULES3	DS	3
201B					0590	GENFO	DS	3
201E					0600	CLRBUF	DS	3
2021					0610	GENPRM	DS	3
2024					0620	DUMMY	DS	22
203A					0630	*		
203A					0640	SECTAD	EQU	\$
203A					0650	*		
203A					0660	*****		
203A					0670	*		
203A					0680	*	COMRAM	ORIGEN DEFINITION
203A					0690	*		
203A					0700		ORG	COMJMP+1500H
3500					0710	COMRAM	EQU	\$
3500					0720	*		
3500					0730	*	CSRI	SYSTEM RAM SPACE DEPINITION
3500					0740	*		
3500					0750	MATPTR	DS	2
3502					0760	NEGEND	DS	2
3504					0770	MATRIX	EQU	\$
3504					0780	MATLEN	EQU	95
3504					0790	PHCODE	DS	MATLEN
3563					0800	FEATA	DS	MATLEN
35C2					0810	FEATB	DS	MATLEN
3621					0820	STRES	DS	MATLEN
3680					0830	DUR	DS	MATLEN
36DF					0840	MATEND	EQU	\$
36DF					0850	*		
36DF					0860	*	PARSE	(LOCAL) RAM WORKSPACE
36DF					0870	*		
36DF					0880	CHAR	DS	1
36E0					0890	PHON	DS	2
36E2					0900	NUM	DS	1
36E3					0910	INPTR	DS	2
36E5					0920	*		
36E5					0930	*****		
36E5					0940	*		
36E5					0950	*	CSRI	SYSTEM MAIN ROUTINE
36E5					0960	*		
36E5					0970		ORG	SECTAD
203A					0980	*		
203A					0990	*	DEFINE	PHONEME CODES FOR PARSE
203A					1000	*		
203A					1010	CPAUSE	EQU	2
203A					1020	CTERM	EQU	4
203A					1030	CAX	EQU	15
203A					1040	CEL	EQU	29
203A					1050	CEM	EQU	30
203A					1060	CEN	EQU	31
203A					1070	CL	EQU	33
203A					1080	CM	EQU	36
203A					1090	CN	EQU	37
203A					1100	CT	EQU	40
203A					1110	CD	EQU	44
203A					1120	CSH	EQU	51
203A					1130	CZH	EQU	55
203A					1140	CCH	EQU	56



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
203A					1150	CJH	EQU	57
203A					1160	*		
203A					1170	* DEFINE FEATURE LABELS		
203A					1180	*		
203A					1190	VOWEL	EQU	80H
203A					1200	CONS	EQU	40H
203A					1210	FRONT	EQU	20H
203A					1220	DIPHHTH	EQU	10H
203A					1230	WDBND	EQU	4
203A					1240	PHBND	EQU	2
203A					1250	IGNORE	EQU	1
203A					1260	STOP	EQU	80H
203A					1270	VOICE	EQU	40H
203A					1280	PLOS	EQU	20H
203A					1290	PLOSA	EQU	10H
203A					1300	PRIC	EQU	8
203A					1310	LIQUID	EQU	4
203A					1320	NASAL	EQU	2
203A					1330	DENTAL	EQU	1
203A					1340	*		
203A					1350	* DEFINE INPUT STRING TERMINATOR		
203A					1360	*		
203A					1370	TERM	- EQU	0DH
203A					1380	*		
203A					1390	*****		
203A					1400	*		
203A					1410	* CSRI MAIN LOOP		
203A					1420	*		
203A	C5				1430	CSRI	PUSH B	* SAVE BC,DE
203B	D5				1440		PUSH D	
203C	CD 63	20			1450	CALL PARSE	* PARSE INPUT & SET UP MATRIX	
203F	C2 60	20			1460	JNZ CSERR	* RETURN IF ERROR	
2042	00				1470	NOP		
2043	00				1480	NOP		
2044	00				1490	NOP		
2045	CD 12	20			1500	CALL RULES	* APPLY RULES TO MATRIX	
2048	C2 60	20			1510	JNZ CSERR	* RETURN IF ERROR	
204B	00				1520	NOP		
204C	00				1530	NOP		
204D	00				1540	NOP		
204E	CD 1B	20			1550	CALL GENFO	* GENERATE F0 PARAMETER	
2051	C2 60	20			1560	JNZ CSERR	* RETURN IF ERROR	
2054	00				1570	NOP		
2055	00				1580	NOP		
2056	00				1590	NOP		
2057	CD 21	20			1600	CALL GENPRM	* GENERATE OTHER PARAMETERS	
205A	00				1610	NOP		
205B	00				1620	NOP		
205C	00				1630	NOP		
205D	CD 03	20			1640	CALL PLAY	* PLAYBACK TO SYNTHESIZER	
2060	D1				1650	CSERR	POP D	
2061	C1				1660		POP B	
2062	C9				1670		RET	
2063					1680	*		
2063					1690	*		
2063					1700	*****		
2063					1710	*		



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	COMMENT
2063					1720	*	PARSE	CODE	
2063					1730	*			
2063					1740	*****			
2063					1750	*			
2063	22	E3	36		1760	PARSE	SHLD	INPTR	* SAVE INPUT TEXT POINTER
2066	21	04	35		1770		LXI	H,MATRIX	
2069	22	00	35		1780		SHLD	MATPTR	* INITIALIZE PHONEME MATRIX
206C	AF				1790		XRA	A	
206D	32	E2	36		1800		STA	NUM	
2070	3E	04			1810		MVI	A,CTERM	* FRONT MATRIX TERMINATOR
2072	CD	7A	22		1820		CALL	MATSET	* NO ERROR TEST NEEDED
2075	3E	02			1830		MVI	A,CPAUSE	
2077	CD	7A	22		1840		CALL	MATSET	* SET UP INITIAL PAUSE
207A	CD	BD	21		1850	PARSA	CALL	GET	
207D	FE	0D			1860	PARSB	CPI	TERM	* END OF INPUT?
207F	3E	00			1870		MVI	A,0	* DON'T WIPE THE Z FLAG
2081	32	E2	36		1880		STA	NUM	
2084	CA	3F	21		1890		JZ	PINUP	* END, CLOSE THE MATRIX
2087	67				1900		MOV	H,A	
2088	6F				1910		MOV	L,A	
2089	22	E0	36		1920		SHLD	PHON	* CLEAR PHON,
208C	4F				1930		MOV	C,A	* & C FOR HH COUNTER
208D	7A				1940		MOV	A,D	* GET PARSER FLAGS INTO A
208E	17				1950		RAL		
208F	DA	A6	20		1960		JC	VOWELA	* VOWEL CLASS A
2092	17				1970		RAL		
2093	DA	CD	20		1980		JC	CONSB	* CONSONANT CLASS B
2096	17				1990		RAL		
2097	DA	18	21		2000		JC	CONSA	* CONSONANT CLASS A
209A	17				2010		RAL		
209B	DA	33	21		2020		JC	COMMT	* COMMENT DELIMITER
209E	E6	C0			2030		ANI	OCOH	
20A0	C2	20	21		2040		JNZ	PLKPA	* SINGLE CHAR SYMBOL
20A3	C3	5F	21		2050		JMP	ERROR	* BAD INPUT
20A6					2060	*			
20A6	CD	B1	21		2070	VOWELA	CALL	PUSHP	* PUSH VOWEL CHAR A, GET CHAR B
20A9	7A				2080		MOV	A,D	
20AA	1F				2090		RAR		
20AB	D2	5F	21		2100		JNC	ERROR	* IF NOT VOWEL B, IT'S AN ERROR
20AE	CD	B1	21		2110		CALL	PUSHP	* PUSH CHAR B, GET NEXT
20B1	7A				2120	GETDIG	MOV	A,D	* SEE IF VOWEL IS FOLLOWED BY INT
20B2	1F				2130		RAR		
20B3	1F				2140		RAR		
20B4	D2	DA	20		2150		JNC	LKPNG	* NOT A DIGIT, LOOKUP THE VOWEL
20B7	3A	DF	36		2160		LDA	CHAR	* ACCUMULATE STRESS VALUE IN C
20BA	D6	30			2170		SUI	'0'	
20BC	47				2180		MOV	B,A	* SAVE NEW DIGIT IN B
20BD	79				2190		MOV	A,C	
20BE	87				2200		ADD	A	
20BF	87				2210		ADD	A	
20C0	81				2220		ADD	C	
20C1	87				2230		ADD	A	* 10 TIMES PREVIOUS VALUE
20C2	80				2240		ADD	B	* PLUS NEW DIGIT
20C3	4F				2250		MOV	C,A	* INTO C
20C4	32	E2	36		2260		STA	NUM	* AND INTO NUM
20C7	CD	BD	21		2270		CALL	GET	
20CA	C3	B1	20		2280		JMP	GETDIG	* & SEE IF THERE'S ANOTHER DIGIT



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	Comments
20CD					2290	*			
20CD	CD	B1	21		2300	CONSB	CALL	PUSHP	* PUSH CONS CHAR, GET NEXT
20D0	FE	48			2310		CPI	'H'	* IS IT FOLLOWED BY AN "H"?
20D2	CA	F0	20		2320		JZ	GETH	* YES
20D5	FE	58			2330		CPI	'X'	* IS IT FOLLOWED BY AN 'X'
20D7	CA	20	21		2340		JZ	PLKPA	* YES, PUSH & LOOK IT UP
20DA	CD	OB	22		2350	LKPNG	CALL	LOOKUP	* NO, LOOKUP, DON'T GET AGAIN
20DD	C0				2360		RNZ	*	* RETURN IF ERROR
20DE	3A	DF	36		2370	PARSBG	LDA	CHAR	
20E1	CD	CA	21		2380		CALL	GETFLG	* GET CHAR FLAGS INTO D AGAIN
20E4	C3	7D	20		2390		JMP	PARSB	
20E7					2400	*			
20E7	0C				2410	INCRH	INR	C	* INCREMENT THE "H" COUNTER
20E8	CD	BD	21		2420		CALL	GET	
20EB	FE	48			2430		CPI	'H'	
20ED	C2	03	21		2440		JNZ	LKPH	* CHAR IS NOT H, LOOKUP LAST HH
20F0	CD	BD	21		2450	GETH	CALL	GET	
20F3	FE	48			2460		CPI	'H'	
20F5	CA	E7	20		2470		JZ	INCRH	* WE HAVE ANOTHER 'H'
20F8	3A	E1	36		2480		LDA	PHON+1	* END OF THE STRING OF 'H'S
20FB	32	E0	36		2490		STA	PHON	
20FE	3E	48			2500		MVI	A,'H'	
2100	32	E1	36		2510		STA	PHON+1	* PUSH AN 'H' INTO PHON
2103	CD	OB	22		2520	LKPH	CALL	LOOKUP	* LOOK IT UP
2106	C0				2530		RNZ		
2107	79				2540		MOV	A,C	
2108	B7				2550		ORA	A	
2109	CA	DE	20		2560		JZ	PARSBG	* ALL HH'S DONE, CHAR IS NEXT
210C	3E	48			2570		MVI	A,'H'	
210E	32	E0	36		2580		STA	PHON	
2111	32	E1	36		2590		STA	PHON+1	* FORCE PHON TO 'HH'
2114	0D				2600		DCR	C	
2115	C3	03	21		2610		JMP	LKPH	* AND LOOK IT UP
2118					2620	*			
2118	CD	B1	21		2630	CONSA	CALL	PUSHP	* PUSH CONS CHAR, GET NEXT
211B	FE	48			2640		CPI	'H'	
211D	C2	5F	21		2650		JNZ	ERROR	* CLASS A CONS MUST HAVE 'H' NEXT
2120	3A	E1	36		2660	PLKPA	LDA	PHON+1	* PUSH IT INTO PHON
2123	32	E0	36		2670		STA	PHON	
2126	3A	DF	36		2680		LDA	CHAR	
2129	32	E1	36		2690		STA	PHON+1	
212C	CD	OB	22		2700		CALL	LOOKUP	* LOOK IT UP
212F	C0				2710		RNZ		
2130	C3	7A	20		2720		JMP	PARSA	* GET NEXT INPUT
2133					2730	*			
2133	CD	BD	21		2740	COMMT	CALL	GET	* GET ANOTHER CHAR
2136	7A				2750		MOV	A,D	
2137	E6	10			2760		ANI	10H	
2139	CA	33	21		2770		JZ	COMMT	* IGNORE ALL UNTIL NEXT CMMT DELI
213C	C3	7A	20		2780		JMP	PARSA	
213F					2790	*			
213F	AF				2800	FINUP	XRA	A	
2140	32	E2	36		2810		STA	NUM	
2143	3E	02			2820		MVI	A,CPAUSE	
2145	CD	7A	22		2830		CALL	MATSET	* PUT FINAL PAUSE IN MATRIX
2148	C0				2840		RNZ		
2149	3E	04			2850		MVI	A,CTERM	



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
214B	CD	7A	22		2860		CALL	MATSET * TERMINATE MATRIX
214E	C0				2870		RNZ	
214F	2A	00	35		2880		LHLD	MATPTR
2152	7C				2890		MOV	A,H
2153	2F				2900		CMA	
2154	67				2910		MOV	H,A
2155	7D				2920		MOV	A,L
2156	2F				2930		CMA	
2157	6F				2940		MOV	L,A
2158	23				2950		INX	H
2159	23				2960		INX	H
215A	22	02	35		2970		SHLD	NEGEND * -ADDRESS OF TERM PHON
215D	AF				2980		XRA	A
215E	C9				2990		RET	
215F					3000	*		
215F					3010	*	SYNTAX ERROR	MESSAGE RETURN
215F					3020	*		
215F	21	80	36		3030	ERROR	LXI	H,DUR * USE DURATION ARRAY FOR MSG
2162	11	9F	21		3040		LXI	D,ERTX1
2165	CD	98	21		3050		CALL	MOVCH * MOVE 1ST PART OF MSG
2168	C2	65	21		3060		JNZ	\$-3
216B	36	0D			3070		MVI	M,0DH * TERMINATE IT
216D	11	E1	36		3080		LXI	D,PHON+1 * SEE IF ANYTHING IN PHON
2173	1A				3090		LDAX	D
2171	47				3100		MOV	B,A
2172	1B				3110		DCX	D
2173	1A				3120		LDAX	D
2174	B0				3130		ORA	B
2175	CA	92	21		3140		JZ	NZRET * NO, SET NON-0 & RETURN
2178	11	AB	21		3150		LXI	D,ERTX2 * YES, ADD MORE TO MSG
217B	CD	98	21		3160		CALL	MOVCH
217E	C2	7B	21		3170		JNZ	\$-3
2181	11	E0	36		3180		LXI	D,PHON
2184	CD	98	21		3190		CALL	MOVCH * MOVE NON-0 PARTS OF PHON & CEA
2187	CD	98	21		3200		CALL	MOVCH
218A	CD	98	21		3210		CALL	MOVCH
218D	36	22			3220		MVI	M,''
218F	23				3230		INX	H
2190	36	0D			3240		MVI	M,0DH * TERMINATE THE MSG
2192	21	80	36		3250	NZRET	LXI	H,DUR
2195	P6	FF			3260		ORI	255
2197	C9				3270		RET	
2198					3280	*		
2198	1A				3290	MOVCH	LDAX	D
2199	13				3300		INX	D
219A	B7				3310		ORA	A
219B	C8				3320		RZ	
219C	77				3330		MOV	M,A
219D	23				3340		INX	H
219E	C9				3350		RET	
219F					3360	*		
219F	49	4E	50		3370	ERTX1	DT	'INPUT ERROR'
21A2	55	54	20					
21A5	45	52	52					
21A8	4F	52						
21AA	00				3380		DB	0
21AB	20	41	54		3390	ERTX2	DT	' AT ''



ADDR	B1	B2	B3-E	LINE	LABEL	OPCD	OPERAND
21AE	20	22					
21B0	00			3400		DB	0
21B1				3410	*		
21B1				3420	*****		
21B1				3430	*		
21B1				3440	*	PARSE SUBROUTINES	
21B1				3450	*		
21B1	3A	E1	36	3460	PUSEP	LDA	PHON+1
21B4	32	E0	36	3470		STA	PHON
21B7	3A	DP	35	3480		LDA	CHAR
21B8	32	E1	36	3490		STA	PHON+1
21BD				3500	*		
21BD	2A	E3	36	3510	GET	LHLD	INPTR
21C0	7E			3520		MOV	A,M
21C1	E6	7P		3530		ANI	7FH
21C3	32	DP	36	3540		STA	CHAR
21C6	23			3550		INX	H
21C7	22	E3	36	3560		SHLD	INPTR
21CA	C5			3570	GETFLG	PUSH	B
21CB	4F			3580		MOV	C,A
21CC	E6	1P		3590		ANI	1FH
21CE	5F			3600		MOV	E,A
21CP	21	E7	21	3610		LXI	H,PARPLG
21D2	16	00		3620		MVI	D,0
21D4	19			3630		DAD	D
21D5	46			3640		MOV	B,M
21D6	79			3650		MOV	A,C
21D7	07			3660		RLC	
21D8	07			3670		RLC	
21D9	07			3680		RLC	
21DA	E6	03		3690		ANI	3
21DC	5F			3700		MOV	E,A
21DD	21	07	22	3710		LXI	H,CHMASK
21E0	19			3720		DAD	D
21E1	7E			3730		MOV	A,M
21E2	A0			3740		ANA	B
21E3	57			3750		MOV	D,A
21E4	79			3760		MOV	A,C
21E5	C1			3770		POP	B
21E6	C9			3780		RET	
21E7				3790	*		
21E7				3800	*	PARSER PLAGS TABLE	
21E7				3810	*		
21E7	04			3820	PARFLG	DB	04H
21E8	81			3830		DB	81H
21E9	08			3840		DB	08H
21EA	20			3850		DB	20H
21EB	40			3860		DB	40H
21EC	81			3870		DB	81H
21ED	98			3880		DB	08H
21EE	40			3890		DB	40H
21EF	21			3900		DB	21H
21F0	81			3910		DB	81H
21F1	30			3920		DB	30H
21F2	40			3930		DB	40H
21F3	45			3940		DB	45H
21F4	00			3950		DB	0DH



ADDR	B1	B2	B3	E	LIN#	LABEL	OPCD	OPERAND
21F5	45				3960		DB	45H * N,.
21F6	85				3970		DB	85H * O, /
21F7	0A				3980		DB	0AH * P, 0
21F8	0A				3990		DB	0AH * Q, 1
21F9	43				4000		DB	43H * R, 2
21FA	42				4010		DB	42H * S, 3
21FB	42				4020		DB	42H * T, 4
21FC	83				4030		DB	83H * U, 5
21FD	0A				4040		DB	0AH * V, 6
21FE	43				4050		DB	43H * W, 7
21FF	03				4060		DB	03H * X, 8
2200	43				4070		DB	43H * Y, 9
2201	44				4080		DB	44H * Z, :
2202	04				4090		DB	04H * [, ;
2203	00				4100		DB	0 * BACK SLASH, <
2204	00				4110		DB	0 * ], =
2205	00				4120		DB	0 * UP ARROW, >
2206	04				4130		DB	04H * LEFT ARROW,
2207					4140	*		
2207					4150	*		PARSER FLAGS BIT MASKS
2207					4160	*		
2207	00				4170	CHMASK	DB	0 * CONTROL CHA, CLEAR FLAGS
2208	16				4180		DB	16H * PUNCTUATION, USE BITS 4,2,1
2209	E9				4190		DB	0E9H * UPPER CASE, USE BITS 7,6,5,4,0
220A	00				4200		DB	0 * LOWER CASE, CLEAR FLAGS
220B					4210	*		
220B					4220	*		
220B					4230	*		LOOKUP SUBROUTINE
220B					4240	*		
220B	C5				4250	LOOKUP	PUSH	B
220C	2A	E0	06		4260		LHLD	PHON * 2ND HALF OF PHON INTO T
220F	7D				4270		MOV	A,L * & 1ST HALF IN A & L
2210	B7				4280		ORA	A
2211	CA	16	22		4290		JZ	NCHP * IF 1ST 1/2 =0, MAKE IT THE 2ND
2214	6C				4300		MOV	L,H * INTERCHANGE H & L
2215	67				4310		MOV	H,A
2216	EB				4320	NCBP	XCHG	*
2217	0E	4C			4330		MVI	C,64 * NON 0 PART IN D, 2ND 1/2 IN E
2219	21	C5	22		4340		LXI	H,PVTAB
221C	7A				4350	CHECK	MOV	A,D * SEARCH VALID. TABLE FOR (PHON)
221D	BE				4360		CMP	M
221E	23				4370		INX	H
221F	C2	27	22		4380		JNZ	PIBAD
2222	7B				4390		MOV	A,E * 1ST 1/2 FOUND. TRY 2ND 1/2
2223	BE				4400		CMP	M
2224	CA	30	22		4410		JZ	MATCH
2227	23				4420	PIBAD	INX	H * NOT THIS ONE
2228	0D				4430		DCR	C
2229	C2	1C	22		4440		JNZ	CHECK
222C	C1				4450		POP	B
222D	C3	5F	21		4460		JMP	ERROR * (PHON) NOT IN VALID. TABLE
2230					4470	*		
2230	3E	3A			4480	MATCH	MVI	A,-PVTAB-1%256 * (-PVTAB-1) MOD 256
2232	85				4490		ADD	L
2233	0F				4500		RRD	
2234	FE	1D			4510		CPI	CEL * CHECK NOW FOR DUMMY CODES
2236	CA	50	22		4520		JZ	INSAXL * EL BECOMES AX,L



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2239	PE	1E			4530		CPI	CEM
223B	CA	55	22		4540		JZ	INSAXM * EM BECOMES AX,M
223E	PE	1P			4550		CPI	CEN
2240	CA	5A	22		4560		JZ	INSAXN * EN BECOMES AX,N
2243	PE	38			4570		CPI	CCH
2245	CA	61	22		4580		JZ	INSTSH * CH BECOMES T,SH
2248	PE	19			4590		CPI	CJH
224A	CA	68	22		4600		JZ	INSDZH * JH BECOMES D,ZH
224D	C3	75	22		4610		JMP	PUTMAT * ELSE PUT IT IN THE MATRIX
2250					4620 *			
2250	06	21			4630	INSAXL	MVI	B,CL
2252	C3	5C	22		4640		JMP	INS1
2255	06	24			4650	INSAXM	MVI	B,CM
2257	C3	5C	22		4660		JMP	INS1
225A	06	25			4670	INSAXN	MVI	B,CN
225C	3E	0F			4680	INS1	MVI	A,CAX
225E	C3	6C	22		4690		JMP	INS2
2261	3E	28			4700	INSTSH	MVI	A,CT
2263	06	33			4710		MVI	B,CSH
2265	C3	6C	22		4720		JMP	INS2
2268	3E	2C			4730	INSDZH	MVI	A,CD
226A	06	37			4740		MVI	B,CZH
226C	CD	7A	22		4750	INS2	CALL	MATSET * PUT 1ST PHON IN MATRIX
226F	3E	00			4760		MVI	A,0
2271	32	E2	36		4770		STA	NUM * CLEAR STRESS VALUE FOR 2ND PHO
2274	78				4780		MOV	A,B
2275	CD	7A	22		4790	PUTMAT	CALL	MATSET * AND PUT IT IN MATRIX
2278	C1				4800		POP	B
2279	C9				4810		RET	
227A					4820 *			
227A					4830 *			
227A	2A	30	35		4840	MATSET	LHLD	MATPTR * TEST COLUMN POINTER
227D	11	9C	CA		4850		LXI	D,-MATRIX-MATLEN-i
2280	19				4860		DAD	D
2281	DA	9A	22		4870		JC	MATERR * MATRIX OVERFLOW
2284	C5				4880		PUSH	B * SAVE B
2285	CD	AC	22		4890		CALL	MATPAK * PUT NEW CODE INTO MATRIX
2288	09				4900		DAD	B
2289	3A	E2	36		4910		LDA	NUM
228C	77				4920		MOV	M,A * GET STRESS VALUE FROM NUM
228D	09				4930		DAD	B
228E	36	00			4940		MVI	M,0 * DURATION VALUES
2290	C1				4950		POP	B * RESTORE B
2291	2A	00	35		4960		LHLD	MATPTR
2294	23				4970		INX	H
2295	22	00	35		4980		SHLD	MATPTR * BUMP THE COLUMN PTR
2298	AF				4990		XRA	A * SET ZERO CONDITION
2299	C9				5000		RET	.
229A					5010 *			
229A	21	A0	22		5020	MATERR	LXI	H,MERTX
229D	F6	FF			5030		ORI	255
229F	C9				5040		RET	
22A0					5050 *			
22A0	4D	41	54		5060	MERTX	DT	'MATRIX FULL'
22A3	52	49	58					
22A6	20	46	55					
22A9	4C	4C						



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
22AB	0D				5070		DB	0DH
22AC					5080	*		
22AC					5090	*		
22AC					5100	*	MATPAK	SUBROUTINE
22AC					5110	*		
22AC	2A	00	35		5120	MATPAK	LHLD	MATPTR
22AF	77				5130		MOV	M,A
22B0	EB				5140		XCHG	
22B1	07				5150		RLC	
22B2	4F				5160		MOV	C,A
22B3	06	00			5170		MVI	B,0
22B5	21	3D	23		5180			* CODE*2 INTO BC
22B8	09				5190		LXI	H,FEATAB
22B9	EB				5200		DAD	B
22BA	01	5F	00		5210		XCHG	*
22BD	09				5220		LXI	B,MATLEN
22BE	1A				5230		DAD	B
22BF	77				5240		MOV	M,A
22C0	13				5250		INX	D
22C1	1A				5260		LDA	X D
22C2	09				5270		DAD	B
22C3	77				5280		MOV	M,A
22C4	C9				5290			* MOVE 2ND FEATURE WORD TO MATRIX
22C5					5300	*	RET	
N	22C5				5310	*****		
22C5					5320	*		
22C5					5330	*	PHONEME	VALIDATION TABLE
22C5					5340	*		
22C5	70				5350	PVTAB	DB	' '
22C6	00				5360		DB	0
22C7	2E				5370		DB	'.'
22C8	00				5380		DB	0
22C9	2C				5390		DB	'.'
22CA	00				5400		DB	0
22CB	3F				5410		DB	'?'
22CC	00				5420		DB	0
22CD	23				5430		DB	'\$'
22CE	00				5440		DB	0
22CF	49	59			5450		DT	'IY'
22D1	49	48			5460		DT	'IH'
22D3	45	48			5470		DT	'EH'
22D5	41	45			5480		DT	'AE'
22D7	41	41			5490		DT	'AA'
22D9	41	48			5500		DT	'AH'
22DB	41	4F			5510		DT	'AO'
22DD	4F	57			5520		DT	'OW'
22DF	55	48			5530		DT	'UH'
22E1	55	57			5540		DT	'UW'
22E3	41	58			5550		DT	'AX'
22E5	49	58			5560		DT	'IX'
22E7	45	52			5570		DT	'ER'
22E9	55	58			5580		DT	'UX'
22EB	4F	48			5590		DT	'OH'
22ED	41	57			5600		DT	'AW'
22EP	41	59			5610		DT	'AY'
22F1	4F	59			5620		DT	'OY'
22F3	45	59			5630		DT	'EY'



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
22P5	52	58			5640		DT	'RX'
22P7	4C	58			5650		DT	'LX'
22F9	57	58			5660		DT	'WX'
22FB	59	58			5670		DT	'YX'
22FD	57	48			5680		DT	'WH'
22FF	45	4C			5690		DT	'EL'
2301	45	4D			5700		DT	'EM'
2303	45	4E			5710		DT	'EN'
2305	52				5720		DB	'R'
2306	00				5730		DB	0
2307	4C				5740		DB	'L'
2308	00				5750		DB	0
2309	57				5760		DB	'W'
230A	00				5770		DB	0
230B	59				5780		DB	'Y'
230C	00				5790		DB	0
230D	4D				5800		DB	'M'
230E	00				5810		DB	0
230F	4E				5820		DB	'N'
2310	00				5830		DB	0
2311	4E	58			5840		DT	'NX'
2313	50				5850		DB	'P'
2314	00				5860		DB	0
2315	54				5870		DB	'T'
2316	00				5880		DB	0
2317	4B				5890		DB	'K'
2318	00				5900		DB	0
2319	43	58			5910		DT	'KX'
231B	42				5920		DB	'B'
231C	00				5930		DB	0
231D	44				5940		DB	'D'
231E	00				5950		DB	0
231F	47				5960		DB	'G'
2320	00				5970		DB	0
2321	47	58			5980		DT	'GX'
2323	44	58			5990		DT	'DX'
2325	46				6000		DB	'F'
2326	00				6010		DB	0
2327	54	48			6020		DT	'TH'
2329	53				6030		DB	'S'
232A	00				6040		DB	0
232B	53	48			6050		DT	'SH'
232D	56				6060		DB	'V'
232E	00				6070		DB	0
232F	44	48			6080		DT	'DH'
2331	5A				6090		DB	'Z'
2332	00				6100		DB	0
2333	5A	48			6110		DT	'ZH'
2335	43	48			6120		DT	'CH'
2337	4A	48			6130		DT	'JH'
2339	48	48			6140		DT	'HH'
233B	51				6150		DB	'Q'
233C	00				6160		DB	0
233D				*	6170			
233D				*	6180			
233D				*	6190	*		FEATURE DEFINITION TABLE
233D				*	6200	*		



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
233D	05				6210	FEATAB	DB	WDBND+IGNORE * SPACE
233E	00				6220		DB	0
233F	03				6230		DB	PHBND+IGNORE * PERIOD
2340	00				6240		DB	0
2341	02				6250		DB	PHBND * COMMA
2342	00				6260		DB	0
2343	03				6270		DB	PHBND+IGNORE * QUESTION
2344	00				6280		DB	0
2345	03				6290		DB	PHBND+IGNORE * TERMINATOR
2346	00				6300		DB	0
2347	A0				6310		DB	VOWEL+FRONT * IY
2348	40				6320		DB	VOICE
2349	A0				6330		DB	VOWEL+FRONT * IH
234A	40				6340		DB	VOICE
234B	A0				6350		DB	VOWEL+FRONT * EH
234C	40				6360		DB	VOICE
234D	A0				6370		DB	VOWEL+FRONT * AE
234E	40				6380		DB	VOICE
234F	A0				6390		DB	VOWEL+FRONT * AA
2350	40				6400		DB	VOICE
2351	A0				6410		DB	VOWEL+FRONT * AH
2352	40				6420		DB	VOICE
2353	80				6430		DB	VOWEL * AO
2354	40				6440		DB	VOICE
2355	90				6450		DB	VOWEL+DIPHTH * OW
2356	40				6460		DB	VOICE
2357	80				6470		DB	VOWEL * UH
2358	40				6480		DB	VOICE
2359	90				6490		DB	VOWEL+DIPHTH * UW
235A	40				6500		DB	VOICE
235B	80				6510		DB	VOWEL * AX
235C	40				6520		DB	VOICE
235D	80				6530		DB	VOWEL * IX
235E	40				6540		DB	VOICE
235F	80				6550		DB	VOWEL * ER
2360	40				6560		DB	VOICE
2361	80				6570		DB	VOWEL * UX
2362	40				6580		DB	VOICE
2363	80				6590		DB	VOWEL * OH
2364	40				6600		DB	VOICE
2365	90				6610		DB	VOWEL+DIPHTH * AW
2366	40				6620		DB	VOICE
2367	B0				6630		DB	VOWEL+FRONT+DIPHTH * AY
2368	40				6640		DB	VOICE
2369	B0				6650		DB	VOWEL+FRONT+DIPHTH * OY
236A	40				6660		DB	VOICE
236B	B0				6670		DB	VOWEL+FRONT+DIPHTH * EY
236C	40				6680		DB	VOICE
236D	80				6690		DB	VOWEL * RX
236E	40				6700		DB	VOICE
236F	80				6710		DB	VOWEL * LX
2370	40				6720		DB	VOICE
2371	80				6730		DB	VOWEL * WX
2372	40				6740		DB	VOICE
2373	80				6750		DB	VOWEL * YX
2374	40				6760		DB	VOICE
2375	40				6770		DB	CONS * WH



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2376	40				6780		DB	VOICE
2377	00				6790		DB	0 * EL
2378	00				6800		DB	0
2379	00				6810		DB	0 * EM
237A	00				6820		DB	0
237B	00				6830		DB	0 * EN
237C	00				6840		DB	0
237D	40				6850		DB	CONS * R
237E	44				6860		DB	VOICE+LIQUID
237F	40				6870		DB	CONS * L
2380	44				6880		DB	VOICE+LIQUID
2381	40				6890		DB	CONS * W
2382	44				6900		DB	VOICE+LIQUID
2383	40				6910		DB	CONS * Y
2384	40				6920		DB	VOICE
2385	40				6930		DB	CONS * M
2386	C2				6940		DB	STOP+VOICE+NASAL
2387	40				6950		DB	CONS * N
2388	C3				6960		DB	STOP+VOICE+NASAL+DENTAL
2389	40				6970		DB	CONS * NX
238A	C2				6980		DB	STOP+VOICE+NASAL
238B	40				6990		DB	CONS * P
238C	B0				7000		DB	STOP+PLOS+PLOSA
238D	40				7010		DB	CONS * T
238E	B1				7020		DB	STOP+PLOS+PLOSA+DENTAL
238F	40				7030		DB	CONS * K
2390	B0				7040		DB	STOP+PLOS+PLOSA
2391	40				7050		DB	CONS * KX
2392	B0				7060		DB	STOP+PLOS+PLOSA
2393	40				7070		DB	CONS * B
2394	E0				7080		DB	STOP+PLOS+VOICE
2395	40				7090		DB	CONS * D
2396	E1				7100		DB	STOP+PLOS+VOICE+DENTAL
2397	40				7110		DB	CONS * G
2398	E0				7120		DB	STOP+PLOS+VOICE
2399	40				7130		DB	CONS * GX
239A	E0				7140		DB	STOP+PLOS+VOICE
239B	40				7150		DB	CONS * DX
239C	81				7160		DB	STOP+DENTAL
239D	40				7170		DB	CONS * F
239E	08				7180		DB	FRIC
239F	40				7190		DB	CONS * TH
23A0	09				7200		DB	FRIC+DENTAL
23A1	40				7210		DB	CONS * S
23A2	09				7220		DB	FRIC+DENTAL
23A3	40				7230		DB	CONS * SH
23A4	08				7240		DB	FRIC
23A5	40				7250		DB	CONS * V
23A6	48				7260		DB	FRIC+VOICE
23A7	40				7270		DB	CONS * DH
23A8	49				7280		DB	FRIC+VOICE+DENTAL
23A9	40				7290		DB	CONS * Z
23AA	49				7300		DB	FRIC+VOICE+DENTAL
23AB	40				7310		DB	CONS * ZH
23AC	48				7320		DB	FRIC+VOICE
23AD	00				7330		DB	0 * CH
23AE	00				7340		DB	0



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
23AF	00				7350		DB	0
23B0	00				7360		DB	0
23B1	40				7370		DB	CONS
23B2	00				7380		DB	0
23B3	40				7390		DB	CONS
23B4	C0				7400		DB	STOP+VOICE
23B5					7410	*		
23B5					7420	*	END OF SECT1	



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2000					0010	*	RULES,	GROUPS 1 AND 2
2000					0020	*		
2000					0030	*	SECTION 2 OF THE CSRI SYNTHESIS BY RULE SYSTEM	
2000					0040	*		
2000					0050	*	LLOYD RICE, COMPUTALKER CONSULTANTS	
2000					0060	*	VERSION 1.07	MAY 30, 1977
2000					0070	*		
2000					0080	*****		
2000					0090	*		
2000					0100	*	COMMON JUMP ADDRESS TABLE	
2000					0110	*	THIS TABLE ALLOWS REASSEMBLING ANY SECTION	
2000					0120	*	WITHOUT CHANGING REFERENCES IN OTHER SECTIONS	
2000					0130	*		
2000					0140	*****		
2000					0150	*		
2000					0160	COMJMP	EQU	\$
2000					0170	*		
2000					0180	CSR1	DS	3
2003					0190	PLAY	DS	3
2006					0200	BUFADR	DS	2
2008					0210	BUFEND	DS	2
200A					0220	PVTAB	DS	2
200C					0230	MATPAK	DS	3
200F					0240	MATERR	DS	3
2012	C3	C0	23		0250	JMP	RULES	
2015					0260	SETDUR	DS	3
2018					0270	RULES3	DS	3
201B					0280	GENFO	DS	3
201E					0290	CLRBUP	DS	3
2021					0300	GENPRM	DS	3
2024					0310	DUMMY	DS	22
203A					0320	*		
203A					0330	*****		
203A					0340	*		
203A					0350	*	COMRAM ORIGEN DEFINITION	
203A					0360	*		
203A					0370		ORG	COMJMP+1900H
3500					0380	COMRAM	EQU	\$
3500					0390	*		
3500					0400	*	CSRI SYSTEM RAM SPACE DEFINITION	
3500					0410	*		
3500					0420	MATPTR	DS	2
3502					0430	NEGEND	DS	2
3504					0440	MATRIX	EQU	\$
3504					0450	MATLEN	EQU	95
3504					0460	PHCODE	DS	MATLEN
3563					0470	FEATA	DS	MATLEN
35C2					0480	FEATB	DS	MATLEN
3621					0490	STRES	DS	MATLEN
3680					0500	DUR	DS	MATLEN
36DF					0510	MATEND	EQU	\$
36DF					0520	*		
36DF					0530	*	RULES (LOCAL) RAM WORKSPACE	
36DP					0540	*		
36DF					0550	MOVAD	DS	2
36E1					0560	COUNT	DS	1
36E2					0570	*		



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
36E2					0580	*****		
36E2					0590	*		
36E2					0600	*	RULES	GROUPS 1 AND 2
36E2					0610	*		
36E2					0620		ORG	COMJMP+3C0H
23C0					0630	*		
23C0					0640	*	PHONEME	CODE DEFINITIONS FOR RULES
23C0					0650	*		
23C0					0660	CSPACE	EQU	0
23C0					0670	CTERM	EQU	4
23C0					0680	CUW	EQU	14
23C0					0690	CUX	EQU	18
23C0					0700	CRX	EQU	24
23C0					0710	CLX	EQU	25
23C0					0720	CWX	EQU	26
23C0					0730	CYX	EQU	27
23C0					0740	CWH	EQU	28
23C0					0750	CR	EQU	32
23C0					0760	CW	EQU	34
23C0					0770	CL	EQU	33
23C0					0780	CM	EQU	36
23C0					0790	CN	EQU	37
23C0					0800	CNX	EQU	38
23C0					0810	CP	EQU	39
23C0					0820	CT	EQU	40
23C0					0830	CK	EQU	41
23C0					0840	CKX	EQU	42
23C0					0850	CB	EQU	43
23C0					0860	CD	EQU	44
23C0					0870	CG	EQU	45
23C0					0880	CGX	EQU	46
23C0					0890	CDX	EQU	47
23C0					0900	CS	EQU	50
23C0					0910	CSH	EQU	51
23C0					0920	CZ	EQU	54
23C0					0930	CZH	EQU	55
23C0					0940	CHH	EQU	58
23C0					0950	CQ	EQU	59
23C0					0960	*		
23C0					0970	*	DEFINE FEATURE LABELS	
23C0					0980	*		
23C0					0990	VOWEL	EQU	80H
23C0					1000	CONS	EQU	40H
23C0					1010	FRONT	EQU	20H
23C0					1020	DIPHTH	EQU	10H
23C0					1030	WDBND	EQU	4
23C0					1040	PHBND	EQU	2
23C0					1050	IGNORE	EQU	1
23C0					1060	STOP	EQU	80H
23C0					1070	VOICE	EQU	40H
23C0					1080	PLOS	EQU	20H
23C0					1090	PLOSA	EQU	10H
23C0					1100	FRIC	EQU	8
23C0					1110	LIQUID	EQU	4
23C0					1120	NASAL	EQU	2
23C0					1130	DENTAL	EQU	1
23C0					1140	*		



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
23C0					1150	*		
23C0					1160	*****		
23C0					1170	*		
23C0					1180	* RULES CODE		
23C0					1190	*		
23C0					1200	*****		
23C0					1210	*		
23C0					1220	* RULES MAIN		
23C0					1230	*		
23C0 CD D8 23					1240	RULES	CALL	RULES1 * APPLY RULE GROUP 1
23C3 C0					1250		RNZ	* * RETURN IF ERROR
23C4 00					1260		NOP	
23C5 00					1270		NOP	
23C6 00					1280		NOP	
23C7 CD 78 24					1290		CALL	RULES2 * APPLY RULE GROUP 2
23CA 00					1300		NOP	
23CB 00					1310		NOP	
23CC 00					1320		NOP	
23CD CD 15 20					1330		CALL	SETDUR * ASSIGN INITIAL DURATIONS
23D0 00					1340		NOP	
23D1 00					1350		NOP	
23D2 00					1360		NOP	
23D3 CD 18 20					1370		CALL	RULES3 * APPLY RULE GROUP 3
23D6 AF					1380		XRA A	* CLEAR ERROR CONDITION
23D7 C9					1390		RET	
23D8					1400	*		
23D8					1410	*		
23D8					1420	*****		
23D8					1430	*		
23D8					1440	* RULE GROUP 1		
23D8					1450	*		
23D8 21 05 35					1460	RULES1	LXI	H,MATRIX+1
23D8 22 00 35					1470		SHLD	MATPTR
23DE 01 5F 00					1480		LXI	B,MATLEN
23E1					1490	R1LOOP	EQU	\$
23E1					1500	*		
23E1					1510	*	Q <= VOWEL STRESS.GT.0,SPACE//VOWEL STRESS.GT.0	
23E1					1520	*		
23E1 09					1530	R1A	DAD	B
23E2 7E					1540		MOV	A,M * GET COL X FEATA
23E3 E6 80					1550		ANI	VOWEL
23E5 CA 1C 24					1560		JZ	R1B * NOT A VOWEL
23E8 09					1570		DAD	B
23E9 09					1580		DAD	B
23EA 7E					1590		MOV	A,M * GET COL X STRESS
23EB B7					1600		ORA	A
23EC CA 1C 24					1610		JZ	R1B * VOWEL NOT STRESSED
23EF 2A 00 35					1620		LHLD	MATPTR
23F2 2B					1630		DCX	H
23F3 7E					1640		MOV	A,M * GET COL X-1 CODE
23F4 FE 04					1650		CPI	CTERM
23F6 CA 65 24					1660		JZ	ENDR1 * X IS 1ST COLUMN
23F9 FE 00					1670		CPI	CSPACE
23FB C2 1C 24					1680		JNZ	R1B * NOT A WORD BOUNDARY
23FE 2B					1690		DCX	H
23FF 7E					1700		MOV	A,M * GET COL X-2 CODE
2400 PE 04					1710		CPI	CTERM



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2402	CA	1C	24		1720		JZ	R1B
2405	09				1730		DAD	B
2406	7E	.			1740		MOV	A,M
2407	E6	80			1750		ANI	VOWEL
2409	CA	1C	24		1760		JZ	R1B
240C	09				1770		DAD	B
240D	09				1780		DAD	B
240E	7E				1790		MOV	A,M
240F	B7				1800		QRA	A
2410	CA	1C	24		1810		JZ	R1B
2413	3E	3B			1820		MVI	A,CQ
2415	CD	0A	27		1830		CALL	MATNSR
2418	C0				1840		RNZ	
2419	C3	65	24		1850		JMP	ENDR1
241C					1860	*		
241C					1870	*	RX	<= VOWEL/R/
241C					1880	*		
241C	2A	00	35		1890	R1B	LHLD	MATPTR
241F	7E				1900		MOV	A,M
2420	FE	20			1910		CPI	CR
2422	C2	2A	24		1920		JNZ	R1C
2425	16	18			1930		MVI	D,CRX
2427	C3	31	24		1940		JMP	R1BC
242A					1950	*		
242A					1960	*	LX	<= VOWEL/L/
242A					1970	*		
242A	FE	21			1980	R1C	CPI	CL
242C	C2	46	24		1990		JNZ	R1D
242F	16	19			2000		MVI	D,CLX
2431	2B				2010	R1BC	DCX	H
2432	7E				2020		MOV	A,M
2433	FE	04			2030		CPI	CTERM
2435	CA	65	24		2040		JZ	ENDR1
2438	09				2050		DAD	B
2439	7E				2060		MOV	A,M
243A	E6	80			2070		ANI	VOWEL
243C	CA	65	24		2080		JZ	ENDR1
243F	7A				2090		MOV	A,D
2440	CD	0C	20		2100		CALL	MATPAK
2443	2A	00	35		2110		LHLD	MATPTR
2446					2120	*		
2446					2130	*	YX	<= DIPHTH FRONT//
2446					2140	*	WX	<= DIPHTH -FRONT//
2446					2150	*		
2446	2B				2160	R1D	DCX	H
2447	7E				2170		MOV	A,M
2448	FE	04			2180		CPI	CTERM
244A	CA	65	24		2190		JZ	ENDR1
244D	09				2200		DAD	B
244E	7E				2210		MOV	A,M
244F	E6	10			2220		ANI	DIPHTH
2451	CA	65	24		2230		JZ	ENDR1
2454	7E				2240		MOV	A,M
2455	E6	20			2250		ANI	FRONT
2457	CA	5F	24		2260		JZ	BACK
245A	3E	1B			2270		MVI	A,CYX
245C	C3	61	24		2280		JMP	GLIDE



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
245F	3E	1A			2290	BACK	MVI	A,CWX
2461	CD	0A	27		2300	GLIDE	CALL	MATNSR * INSERT GLIDE AFTER DIPHTH
2464	CO				2310		RNZ	
2465					2320	*		
2465					2330	*	END OF RULE GROUP 1	
2465					2340	*		
2465	00				2350	ENDR1	NOP	* * BREAKPOINT LOC
2466	2A	00	35		2360		LHLD	MATPTR
2469	23				2370		INX	H
246A	22	00	35		2380		SHLD	MATPTR * STEP POINTER
246D	AF				2390		XRA	A * CLEAR ERROR CONDITION
246E	EB				2400		XCHG	
246F	2A	02	35		2410		LHLD	NEGEND
2472	19				2420		DAD	D
2473	D8				2430		RC	* * RETURN IF END OF MATRIX
2474	EB				2440		XCHG	
2475	C3	E1	23		2450		JMP	RLOOP
2478					2460	*		
2478					2470	*****		
2478					2480	*		
2478					2490	*	RULE GROUP 2	
2478					2500	*		
2478	21	05	35		2510	RULES2	LXI	H,MATRIX+1
247B	22	00	35		2520		SHLD	MATPTR
247E	01	5F	00		2530		LXI	B,MATLEN
2481					2540	R2LOOP	EQU	\$
2481					2550	*		
2481					2560	*	STRESSX=1 <= /CONS STRESS.GE.0/VOWEL STRESS.NE.0	
2481					2570	*		
2481	09				2580	R2A	DAD	B
2482	7E				2590		MOV	A,M * GET COL X FEATA
2483	E6	40			2600		ANI	CONS
2485	CA	FD	25		2610		JZ	R2G * NOT A CONSONANT
2488	09				2620		DAD	B
2489	09				2630		DAD	B
248A	7E				2640		MOV	A,M * GET COL X STRESS
248B	B7				2650		ORA	A
248C	FA	AA	24		2660		JM	R2B * STRESS IS -, DON'T CHANGE IT
248F	2A	00	35		2670		LHLD	MATPTR
2492	23				2680		INX	H
2493	7E				2690		MOV	A,M * GET COL X+1 CODE
2494	FE	04			2700		CPI	CTERM
2496	CA	FD	25		2710		JZ	R2G
2499	09				2720		DAD	B
249A	7E				2730		MOV	A,M * GET COL X+1 FEATA
249B	E6	80			2740		ANI	VOWEL
249D	CA	AA	24		2750		JZ	R2B * NOT A VOWEL
24A0	09				2760		DAD	B
24A1	09				2770		DAD	B
24A2	7E				2780		MOV	A,M * GET COL X+1 STRESS
24A3	B7				2790		ORA	A
24A4	CA	7D	25		2800		JZ	R2E * VOWEL NOT STRESSED
24A7	2B				2810		DCX	H
24A8	36	01			2820		MVI	M,1 * OK, SET CONSONANT STRESS = 1
24AA					2830	*		
24AA					2840	*	STRESSX,X+1=-1 <= /S,PLOS -VOICE/VOWEL STRESS.NE:0	
24AA					2850	*		



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
24AA	2A	00	35		2860	R2B	LHLD	MATPTR
24AD	7E				2870		MOV	A,M
24AE	FE	32			2880		CPI	CS
24B0	C2	E3	24		2890		JNZ	R2C * COL X NOT AN S
24B3	23				2900		INX	H
24B4	7E				2910		MOV	A,M * GET COL X+1 CODE
24B5	FE	04			2920		CPI	CTERM
24B7	CA	F8	26		2930		JZ	ENDR2 * S IN LAST COL, END GROUP
24BA	09				2940		DAD	B
24BB	09				2950		DAD	B
24BC	7E				2960		MOV	A,M * GET COL X+1 FEATB
24BD	EE	20			2970		XRI	PLOS
24BF	E6	60			2980		ANI	PLOS+VOICE
24C1	C2	E3	24		2990		JNZ	R2C * X+1 IS NOT UNVOICED PLOSIVE
24C4	2A	00	35		3000		LHLD	MATPTR
24C7	23				3010		INX	H
24C8	23				3020		INX	H
24C9	7E				3030		MOV	A,M * GET COL X+2 CODE
24CA	FE	04			3040		CPI	CTERM
24CC	CA	F8	26		3050		JZ	ENDR2
24CF	09				3060		DAD	B
24D0	7E				3070		MOV	A,M * GET COL X+2 FEATA
24D1	E6	80			3080		ANI	VOWEL
24D3	CA	E3	24		3090		JZ	R2C * NOT A VOWEL
24D6	09				3100		DAD	B
24D7	09				3110		DAD	B
24D8	7E				3120		MOV	A,M
24D9	B7				3130		ORA	A
24DA	CA	E3	24		3140		JZ	R2C * X+2 STRESS MUST BE NON 0
24DD	2B				3150		DCX	H
24DE	36	FF			3160		MVI	M,-1 * SET STRESS X+1 ==1
24E0	2B				3170		DCX	H
24E1	36	FF			3180		MVI	M,-1 * SET STRESS X ==1
24E3					3190	*		
24E3					3200	*	STRESSX,X+1==1 <= /PLOS OR (FRIC -VOICE),LIQUID	
24E3					3210	*	OR NASAL/VOWEL STRESS.NE.0	
24E3					3220	*		
24E3	2A	00	35		3230	R2C	LHLD	MATPTR
24E6	09				3240		DAD	B
24E7	09				3250		DAD	B
24E8	7E				3260		MOV	A,M * GET COL X FEATB
24E9	E6	20			3270		ANI	PLOS
24EE	C2	F6	24		3280		JNZ	R2C1 * COL X IS PLOSIVE
24EE	7E				3290		MOV	A,M
24EF	EE	08			3300		XRI	FRIC
24F1	E6	48			3310		ANI	FRIC+VOICE
24F3	C2	2A	25		3320		JNZ	R2D * NEITHER PLOS NOR FRIC -VOICE
24F6	2A	00	35		3330	R2C1	LHLD	MATPTR
24F9	23				3340		INX	H
24FA	7E				3350		MOV	A,M * GET COL X+1 CODE
24FB	FE	04			3360		CPI	CTERM
24FD	CA	42	26		3370		JZ	R2JK
2500	09				3380		DAD	B
2501	09				3390		DAD	B
2502	7E				3400		MOV	A,M * GET COL X+1 FEATB
2503	E6	06			3410		ANI	LIQUID+NASAL
2505	CA	2A	25		3420		JZ	R2D * NEITHER LIQUID NOR NASAL



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2508	2A	00	35		3430	R2C2	LHLD	MATPTR
250B	23				3440		INX	H
250C	23				3450		INX	H
250D	7E				3460		MOV	A,M * GET COL X+2 CODE
250E	FE	04			3470		CPI	CTERM
2510	CA	42	26		3480		JZ	R2JK
2513	09				3490		DAD	B
2514	7E				3500		MOV	A,M * GET COL X+2 FEATA
2515	E6	80			3510		ANI	VOWEL
2517	CA	42	26		3520		JZ	R2JK * NOT A VOWEL
251A	09				3530		DAD	B
251B	09				3540		DAD	B
251C	7E				3550		MOV	A,M
251D	87				3560		ORA	A
251E	CA	42	26		3570		JZ	R2JK * VOWEL X+2 NOT STRESSED
2521	28				3580		DCX	H
2522	36	FF			3590		MVI	M,-1 * PUT -1 STRESS IN COL X+1
2524	28				3600		DCX	H
2525	36	FF			3610		MVI	M,-1 * PUT -1 STRESS IN COL X
2527	C3	42	26		3620		JMP	R2JK
252A					3630	*		
252A					3640	*	STRESSX,X+1,X+2=-1	<= /S,PLOS -VOICE,LIQUID/
252A					3650	*		VOWEL STRESS.NE.0
252A					3660	*		
252A	2A	00	35		3670	R2D	LHLD	MATPTR
252D	7E				3680		MOV	A,M
252E	FE	32			3690		CPI	CS
2530	C2	7D	25		3700		JNZ	R2E * THIS COL NOT AN S
2533	23				3710		INX	H
2534	7E				3720		MOV	A,M
2535	FE	04			3730		CPI	CTERM
2537	CA	F8	26		3740		JZ	ENDR2 * S IN LAST COL, END GROUP 2
253A	09				3750		DAD	B
253B	09				3760		DAD	B
253C	7E				3770		MOV	A,M * GET COL X+1 FEATB
253D	EE	20			3780		XRI	PLOS
253F	E6	60			3790		ANI	PLOS+VOICE
2541	C2	F8	26		3800		JNZ	ENDR2 * COL X+1 NOT UNVOICED PLOSIVE
2544	2A	00	35		3810		LHLD	MATPTR
2547	23				3820		INX	H
2548	23				3830		INX	H
2549	7E				3840		MOV	A,M * GET COL X+2 CODE
254A	FE	04			3850		CPI	CTERM
254C	CA	F8	26		3860		JZ	ENDR2 * LAST COL, END OF GROUP
254F	09				3870		DAD	B
2550	09				3880		DAD	B
2551	7E				3890		MOV	A,M * GET COL X+2 FEATB
2552	E6	04			3900		ANI	LIQUID
2554	CA	F8	26		3910		JZ	ENDR2 * NOT A LIQUID
2557	2A	00	35		3920		LHLD	MATPTR
255A	23				3930		INX	H
255B	23				3940		INX	H
255C	23				3950		INX	H
255D	7E				3960		MOV	A,M * GET COL X+3 CODE
255E	FE	04			3970		CPI	CTERM
2560	CA	F8	26		3980		JZ	ENDR2
2563	09				3990		DAD	B



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	COMMENT
2564	7E				4000		MOV	A,M	* GET COL X+3 FEATA
2565	E6	80			4010		ANI	VOWEL	
2567	CA	F8	26		4020		JZ	ENDR2	* NOT A VOWEL
256A	09				4030		DAD	B	
256B	09				4040		DAD	B	
256C	7E				4050		MOV	A,M	* GET COL X+3 STRESS
256D	B7				4060		ORA	A	
256E	CA	F8	26		4070		JZ	ENDR2	* VOWEL MUST BE STRESSED
2571	2B				4080		DCX	H	
2572	36	FF			4090		MVI	M,-1	* SET STRESS X+2 = -1
2574	2B				4100		DCX	H	
2575	36	FF			4110		MVI	M,-1	* SET STRESS X+1 = -1
2577	2B				4120		DCX	H	
2578	36	FF			4130		MVI	M,-1	* SET STRESS X = -1
257A	C3	F8	26		4140		JMP	ENDR2	
257D					4150	*			
257D					4160	*			* STRESSX,X+1=-1 <= /T OR D,SH OR ZH/VOWEL STRESS.NE.0
257D					4170	*			
257D	2A	00	35		4180	R2E	LHLD	MATPTR	
2580	7E				4190		MOV	A,M	* GET COL X CODE
2581	FE	28			4200		CPI	CT	
2583	CA	88	25		4210		JZ	R2E1	* IT'S A T
2586	FE	2C			4220		CPI	CD	
2588	C2	1D	26		4230		JNZ	R2H	* IT'S NEITHER T NOR D
258B	23				4240	R2E1	INX	H	
258C	7E				4250		MOV	A,M	* GET COL X+1 CODE
258D	FE	04			4260		CPI	CTERM	
258F	CA	42	26		4270		JZ	R2JK	* LAST COL
2592	FE	33			4280		CPI	CSH	
2594	CA	9C	25		4290		JZ	R2E2	* COL X+1 IS SH
2597	FE	37			4300		CPI	CZH	
2599	C2	BA	25		4310		JNZ	R2P	* X+1 IS NEITHER SH OR ZH
259C	23				4320	R2E2	INX	H	
259D	7E				4330		MOV	A,M	* GET COL X+2 CODE
259E	FE	04			4340		CPI	CTERM	
25A0	CA	42	26		4350		JZ	R2JK	* LAST COL
25A3	09				4360		DAD	B	
25A4	7E				4370		MOV	A,M	* GET COL X+2 FEATA
25A5	E6	80			4380		ANI	VOWEL	
25A7	CA	42	26		4390		JZ	R2JK	* X+2 NOT A VOWEL
25AA	09				4400		DAD	B	
25AB	09				4410		DAD	B	
25AC	7E				4420		MOV	A,M	* GET COL X+2 STRESS
25AD	B7				4430		ORA	A	
25AE	CA	42	26		4440		JZ	R2JK	* VOWEL X+2 NOT STRESSED
25B1	2B				4450		DCX	H	
25B2	36	FF			4460		MVI	M,-1	* SET STRESS X+1 = -1
25B4	2B				4470		DCX	H	
25B5	36	FF			4480		MVI	M,-1	* SET STRESS X = -1
25B7	C3	42	26		4490		JMP	R2JK	
25BA					4500	*			
25BA					4510	*			* DX <= VOWEL/T OR D/(WDBND,VOWEL) OR VOWEL STRESS.EQ.0
25BA					4520	*			
25BA	2A	00	35		4530	R2P	LHLD	MATPTR	
25BD	2B				4540		DCX	H	
25BE	7E				4550		MOV	A,M	* GET COL X-1 CODE
25BF	FE	04			4560		CPI	CTERM	



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	COMMENT
25C1	CA	42	26		4570		JZ	R2JK	* COL X IS 1ST COL
25C4	09				4580		DAD	B	
25C5	7E				4590		MOV	A,M	* GET COL X-1 FEATA
25C6	E6	80			4600		ANI	VOWEL	
25C8	CA	42	26		4610		JZ	R2JK	* NOT A VOWEL
25CB	23				4620		INX	H	
25CC	23				4630		INX	H	
25CD	7E				4640		MOV	A,M	* GET COL X+1 FEATA
25CE	E6	04			4650		ANI	WDBND	
25D0	C2	E3	25		4660		JNZ	R2F2	* IT'S A WORD BOUNDARY
25D3	7E				4670		MOV	A,M	* GET FEAT A AGAIN
25D4	E6	80			4680		ANI	VOWEL	
25D6	CA	42	26		4690		JZ	R2JK	* IT'S NOT A VOWEL
25D9	09				4700		DAD	B	
25DA	09				4710		DAD	B	
25DB	7E				4720		MOV	A,M	* GET COL X+1 STRESS
25DC	B7				4730		ORA	A	
25DD	CA	F5	25		4740		JZ	R2F3	* VOWEL IS UNSTRESSED, DO THE RULE
25E0	C3	42	26		4750		JMP	R2JK	
25E3	2A	00	35		4760	R2F2	LHLD	MATPTR	
25E6	23				4770		INX	H	
25E7	23				4780		INX	H	
25E8	7E				4790		MOV	A,M	* GET COL X+2 CODE
25E9	FE	04			4800		CPI	CTERM	
25EB	CA	42	26		4810		JZ	R2JK	
25EE	09				4820		DAD	B	
25EF	7E				4830		MOV	A,M	
25F0	E6	80			4840		ANI	VOWEL	
25F2	CA	42	26		4850		JZ	R2JK	* IT'S NOT A VOWEL
25F5	3E	2F			4860	R2F3	MVI	A,CDX	
25F7	CD	0C	20		4870		CALL	MATPAK	
25FA	C3	F8	26		4880		JMP	ENDR2	
25FD					4890	*			
25FD					4900	*	UX <= DENTAL/UW/		
25FC					4910	*			
25FD	2A	00	35		4920	R2G	LHLD	MATPTR	
260C	7E				4930		MOV	A,M	* GET COL X CODE
2601	FE	0E			4940		CPI	CUW	
2603	C2	1D	26		4950		JNZ	R2H	
2606	2B				4960		DCX	H	
2607	7E				4970		MOV	A,M	* GET COL X-1 CODE
2608	FE	04			4980		CPI	CTERM	
261A	CA	F2	26		4990		JZ	ENDR2	* UW IS IN COL 1, END OF GROUP
260D	09				5000		DAD	B	
261E	3E	12			5010		DAD	B	
261F	7E				5020		MOV	A,M	* GET COL X-1 FEATB
261C	E6	31			5030		ANI	DENTAL	
2612	CA	Fd	26		5040		JZ	ENDR2	* NOT A DENTAL CONSONANT
2615	3E	12			5050		MVI	A,CUX	
2617	CD	0C	20		5060		CALL	MATPAK	* CHANGE COL TO UX
261A	C3	F8	26		5070		JMP	ENDR2	
261D					5080	*			
261D					5090	*	UX <= /K/VOWEL -FRONT		
261D					5100	*			
261D	FE	29			5110	R2H	CPI	CK	
261F	C2	27	26		5120		JNZ	R2I	* COL X MUST BE EITHER K, ...
2622	1E	2A			5130		MVI	E,CKX	



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2624	C3	2E	26		5140		JMP	R2HI
2627					5150	*		
2627					5160	* GX <= /G/VOWEL -FRONT		
2627					5170	*		
2627	FE	2D			5180	R2I	CPI	CG
2629	C2	42	26		5190		JNZ	R2JK * ... OR G
262C	1E	2E			5200		MVI	E,CGX
262E	23				5210	R2HI	INX	H
262F	7E				5220		MOV	A,M * GET COL X+1 CODE
2630	FE	04			5230		CPI	CTERM
2632	CA	42	26		5240		JZ	R2JK * PLOSIVE IS IN LAST COL
2635	09				5250		DAD	B
2636	7E				5260		MOV	A,M * GET COL X+1 FEATA
2637	EE	80			5270		XRI	VOWEL
2639	E6	A0			5280		ANI	VOWEL+FRONT
263B	C2	42	26		5290		JNZ	R2JK * NOT A VOWEL -FRONT
263E	7B				5300		MOV	A,E
263F	CD	0C	20		5310		CALL	MATPAK * CHANGE COL X TO BACK CONSONANT
2642					5320	*		
2642					5330	* ADD 4 TO CODE <= S/PLOS -VOICE/		
2642					5340	* ADD 4 TO CODE <= /PLOS -VOICE/WORDBOUND		
2642					5350	*		
2642	2A	00	35		5360	R2JK	LHLD	MATPTR
2645	09				5370		DAD	B
2646	09				5380		DAD	B
2647	7E				5390		MOV	A,M * GET COL X FEATB
2648	E8	20			5400		XRI	PLOS
264A	E6	60			5410		ANI	PLOS+VOICE
264C	C2	76	26		5420		JNZ	R2L * NOT AN UNVOICED PLOSIVE
264F	2A	00	15		5430		LHLD	MATPTR
2652	2B				5440		DCK	H
2653	7E				5450		MOV	A,M * GET COL X-1 CODE
2654	FE	04			5460		CPI	CTERM
2656	CA	5E	26		5470		JZ	R2JK1 * PLOSIVE IS IN 1ST COL
2659	FE	32			5480		CPI	CS
265B	CA	6D	26		5490		JZ	R2JK2 * COL X-1 IS S, DO THE RULE
265E	23				5500	R2JK1	INX	H
265F	23				5510		INX	H
2660	7E				5520		MOV	A,M * GET COL X+1 CODE
2661	FE	04			5530		CPI	CTERM
2663	CA	F8	26		5540		JZ	ENDR2 * PLOSIVE IS IN LAST COL
2666	09				5550		DAD	B
2667	7E				5560		MOV	A,M * GET COL X+1 FEATA
2668	EG	06			5570		ANI	WDBND+PHBND
266A	CA	76	26		5580		JZ	R2L * NOT A BOUNDARY
266D	2A	00	35		5590	R2JK2	LHLD	MATPTR
2670	7E				5600		MOV	A,M
2671	C6	04			5610		ADI	4
2673	CD	0C	20		5620		CALL	MATPAK * ADD 4 TO CODE IN COL X
2676					5630	*		
2676					5640	* -PLOS -PLOSA <= /PLOS/OPTIONAL WDBOUND,STOP		
2676					5650	*		
2676	2A	00	35		5660	R2L	LHLD	MATPTR
2679	54				5670		MOV	D,H
267A	5D				5680		MOV	E,L
267B	09				5690		DAD	B
267C	09				5700		DAD	B



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
267D	7E				5710		MOV	A,M * GET COL X FEATB
267E	E6	20			5720		ANI	PLOS
2680	CA	F8	26		5730		JZ	ENDR2 * NOT PLOSIVE, END GROUP 2
2683	EB				5740		XCHG	*
2684	23				5750		INX	H * LEAVE DE AT COL X FEATB
2685	7E				5760		MOV	A,M * GET COL X+1 CODE
2686	FE	04			5770		CPI	CTERM
2688	CA	F8	26		5780		JZ	ENDR2 * PLOS IN LAST COL, END GP 2
2688	FE	00			5790		CPI	CSPACE
268D	C2	97	26		5800		JNZ	R2L2 * X+1 IS NOT WDBOUND, Y=X+1
2690	23				5810		INX	H * X+1 IS WDBOUND, Y=X+2
2691	7E				5820		MOV	A,M
2692	FE	04			5830		CPI	CTERM
2694	CA	F8	26		5840		JZ	ENDR2 * WDBOUND IS LAST COL
2697	09				5850	R2L2	DAD	B
2698	09				5860		DAD	B
2699	7E				5870		MOV	A,M * GET COL Y FEATB
269A	E6	80			5880		ANI	STOP
269C	CA	A6	26		5890		JZ	R2M
269F	1A				5900		LDAX	D * GET COL X FEATB
26A0	E6	CF			5910		ANI	255-PLOS-PLOSA
26A2	12				5920		STAX	D * DELETE FEATURES PLOS & PLOSA
26A3	C3	F8	26		5930		JMP	ENDR2
26A6					5940	*		
26A6					5950	*	-PLOSA	<= /PLOSA/OPTIONAL WDBOUND,WH OR HH
26A6					5960	*		
26A6	2A	00	35		5970	R2M	LHLD	MATPTR
26A9	54				5980		MOV	D,H
26AA	5D				5990		MOV	E,L
26AB	09				6000		DAD	B
26AC	09				6010		DAD	B
26AD	7E				6020		MOV	A,M * GET COL X FEATB
26AE	E6	10			6030		ANI	PLOSA
26B0	CA	F8	26		6040		JZ	ENDR2 * NOT PLOSIVE ASPIRATE, END 2
26B3	EB				6050		XCHG	*
26B4	23				6060		INX	H * LEAVE DE AT COL X FEATB
26B5	7E				6070		MOV	A,M * GET COL X+1 CODE
26B6	FE	04			6080		CPI	CTERM
26B8	CA	F8	26		6090		JZ	ENDR2 * PLOS ASP IS IN LAST COL
26BB	FE	00			6100		CPI	CSPACE
26BD	C2	C7	26		6110		JNZ	R2M2 * X+1 IS NOT WDBOUND, Y=X+1
26C0	23				6120		INX	H * X+1 IS WDBOUND, Y=X+2
26C1	7E				6130		MOV	A,M * GET COL Y CODE
26C2	FE	04			6140		CPI	CTERM
26C4	CA	F8	26		6150		JZ	ENDR2 * WDBOUND IS LAST COL
26C7	FE	1C			6160	R2M2	CPI	CWH
26C9	CA	F4	26		6170		JZ	R2MN * COL Y IS WH, DO THE RULE
26CC	FE	3A			6180		CPI	CHH
26CE	CA	F4	26		6190		JZ	R2MN * COL Y IS HH, DO THE RULE
26D1					6200	*		
26D1					6210	*	-PLOSA	<= -BOUNDARY/PLOSA/VOWEL STRESS.EQ.0
26D1					6220	*		
26D1	2A	00	35		6230	R2N	LHLD	MATPTR
26D4	23				6240		INX	H
26D5	09				6250		DAD	B
26D6	7E				6260		MOV	A,M * GET COL X+1 FEATA
26D7	E6	80			6270		ANI	VOWEL



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
26D9	CA	F8	26		6280		JZ	ENDR2 * NOT A VOWEL
26DC	09				6290		DAD	B
26DD	09				6300		DAD	B
26DE	7E				6310		MOV	A,M * GET COL X+1 STRESS
26DF	B7				6320		ORA	A
26E0	C2	F8	26		6330		JNZ	ENDR2 * VOWEL IS STRESSED, END GP 2
26E3	2A	00	35		6340		LHLD	MATPTR
26E6	2B				6350		DCX	H
26E7	7E				6360		MOV	A,M * GET COL X-1 CODE
26E8	FE	04			6370		CPI	CTERM
26EA	CA	F8	26		6380		JZ	ENDR2
26ED	09				6390		DAD	B
26EE	7E				6400		MOV	A,M * GET COL X-1 FEATA
26EF	E6	06			6410		ANI	WDBND+PHBND
26F1	C2	F8	26		6420		JNZ	ENDR2 * EITHER BOUNDARY STOPS THE RULE
26F4	1A				6430	R2MN	LDAX	D * GET COL X FEATB
26F5	E6	EF			6440		ANI	255-PLOSA
26F7	12				6450		STAX	D * DELETE COL X PLOSA FEATURE
26F8					6460	*		
26F8					6470	*	END OF RULE GROUP 2	
26F8					6480	*		
26F8	00				6490	ENDR2	NOP	* BREAKPOINT LOC
26F9	2A	00	35		6500		LHLD	MATPTR
26FC	23				6510		INX	H
26FD	22	00	35		6520		SHLD	MATPTR
2700	EB				6530		XCHG	
2701	2A	02	35		6540		LHLD	NEGEND
2704	19				6550		DAD	D
2705	D8				6560		RC	* RETURN IP AT END OF MATRIX
2706	EB				6570		XCHG	
2707	C3	81	24		6580		JMP	R2LOOP
270A					6590	*		
270A					6600	*****		
270A					6610	*		
270A					6620	*	SUBROUTINES	
270A					6630	*		
270A					6640	*	MOVE DATA IN MATRIX AND INSERT A COLUMN	
270A					6650	*		
270A	11	61	35		6660	MATNSR	LXI	D,MATRIX+MATLEN-2
270D	2A	02	35		6670		LHLD	NEGEND * IS THERE ROOM TO INSERT
2710	19				6680		DAD	D
2711	D2	0F	20		6690		JNC	MATERR * NO
2714	F5				6700		PUSH	PSW * YES, SAVE THE NEW CODE
2715	2A	00	35		6710		LHLD	MATPTR * COMPUTE # OF COLS TO MOVE
2718	EB				6720		XCHG	
2719	2A	02	35		6730		LHLD	NEGEND
271C	19				6740		DAD	D
271D	7D				6750		MOV	A,L
271E	2F				6760		CMA	
271F	3C				6770		INR	A
2720	3C				6780		INR	A
2721	32	E1	36		6790		STA	COUNT
2724	6F				6800		MOV	L,A * COMPUTE NEW ADDR OF LAST COL
2725	26	00			6810		MVI	H,0
2727	19				6820		DAD	D
2728	22	DF	36		6830		SHLD	MOVAD
272B	2A	DF	36		6840	INSR1	LHLD	MOVAD



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
272E	54				6850		MOV	D, H
272F	5D				6860		MOV	E, L
2730	1B				6870		DCX	D
2731	3A	E1	36		6880		LDA	COUNT
2734	4F				6890		MOV	C, A
2735	1A				6900	INSR2	LDAX	D * MOVE A ROW RIGHT 1 LOC
2736	77				6910		MOV	M, A
2737	1B				6920		DCX	D
2738	2B				6930		DCX	H
2739	0D				6940		DCR	C
273A	C2	35	27		6950		JNZ	INSR2
273D	2A	DF	36		6960		LHLD	MOVAD * UPDATE NEW POINTER
2740	11	5F	00		6970		LXI	D, MATLEN
2743	19				6980		DAD	D
2744	22	DF	36		6990		SHLD	MOVAD
2747	11	21	C9		7000		LXI	D, -MATEND * ANY MORE ROWS?
274A	19				7010		DAD	D
274B	D2	2B	27		7020		JNC	INSR1 * YES
274E	F1				7030		POP	PSW * GET THE NEW CODE
274F	CD	0C	20		7040		CALL	MATPAK * SET CODE AND FEATURES
2752	09				7050		DAD	B
2753	36	00			7060		MVI	M, 0 * PUT Q STRESS IN NEW COL
2755	09				7070		DAD	B
2756	36	00			7080		MVI	M, 0 * PUT Q DURATION IN NEW COL
2758	2A	02	35		7090		LHLD	NEGEND * DONE, DECREMENT NEGEND
275B	2B				7100		DCX	H
275C	22	02	35		7110		SHLD	NEGEND
275F	2A	00	35		7120		LHLD	MATPTR * AND INCREMENT MATPTR
2762	23				7130		INX	H
2763	22	00	35		7140		SHLD	MATPTR
2766	AF				7150		XRA	A * CLEAR ERROR CONDITION
2767	C9				7160		RET	
2768					7170	*		
2768					7180	*	END OF SECT2	



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2000					0010	*	RULES	GROUP 3
2000					0020	*		
2000					0030	*	SECTION 3 OF THE CSRI SYNTHESIS BY RULE SYSTEM	
2000					0040	*		
2000					0050	*	LLOYD RICE, COMPUTALKER CONSULTANTS	
2000					0060	*	VERSION 1.08 MAY 30, 1977	
2000					0070	*		
2000					0080	*****		
2000					0090	*		
2000					0100	*	COMMON JUMP ADDRESS TABLE	
2000					0110	*		
2000					0120	COMJMP	EQU	\$
2000					0130	*		
2000					0140	CSR1	DS	3
2003					0150	PLAY	DS	3
2006					0160	BUFADR	DS	2
2008					0170	BUFEND	DS	2
200A					0180	PVTAB	DS	2
200C					0190	MATPAK	DS	3
200F					0200	MATERR	DS	3
2012					0210	RULES	DS	3
2015	C3	70	27		0220		JMP	SETDUR
2018	C3	1F	28		0230		JMP	RULES3
201B					0240	GENFO	DS	3
201E					0250	CLRBUF	DS	3
2021					0260	GENPRM	DS	3
2024					0270	MUL	DS	3
2027					0280	DIV	DS	3
202A					0290	DUMMY	DS	16
203A					0300	*		
203A					0310	*****		
203A					0320	*		
203A					0330	*	COMRAM ORIGEN DEFINITION	
203A					0340	*		
203A					0350		ORG	COMJMP+1500H
3500					0360	COMRAM	EQU	\$
3500					0370	*		
3500					0380	*	CSRI SYSTEM RAM SPACE DEFINITION	
3500					0390	*		
3500					0400	MATPTR	DS	2
3502					0410	NEGEND	DS	2
3504					0420	MATRIX	EQU	\$
3504					0430	MATLEN	EQU	95
3504					0440	PHCODE	DS	MATLEN
3563					0450	FEATA	DS	MATLEN
35C2					0460	FEATB	DS	MATLEN
3621					0470	STRES	DS	MATLEN
3680					0480	DUR	DS	MATLEN
36DF					0490	MATEND	EQU	\$
36DF					0500	*		
36DF					0510	*	RULES GROUP 3 (LOCAL) RAM WORKSPACE	
36DF					0520	*		
36DF					0530	PREVBD	DS	2
36E1					0540	NV	DS	1
36E2					0550	NEXT	DS	1
36E3					0560	*		
36E3					0570	*****		



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
36E3					0580	*		
36E3					0590	*	CSR1 SECTION 3 CODE	
36E3					0600	*		
36E3					0610		ORG	COMJMP+770H
2770					0620	SECTAD	EQU	\$
2770					0630	*		
2770					0640	*****		
2770					0650	*		
2770					0660	*	PHONEME CODE DEFINITIONS FOR RULES	
2770					0670	*		
2770					0680	CSPACE	EQU	0
2770					0690	CTERM	EQU	4
2770					0700	CW	EQU	14
2770					0710	CUX	EQU	18
2770					0720	CRX	EQU	24
2770					0730	CLX	EQU	25
2770					0740	CWX	EQU	26
2770					0750	CYX	EQU	27
2770					0760	CR	EQU	32
2770					0770	CW	EQU	34
2770					0780	CL	EQU	33
2770					0790	CM	EQU	36
2770					0800	CN	EQU	37
2770					0810	CNX	EQU	38
2770					0820	CP	EQU	39
2770					0830	CT	EQU	40
2770					0840	CK	EQU	41
2770					0850	CKX	EQU	42
2770					0860	CE	EQU	43
2770					0870	CD	EQU	44
2770					0880	CG	EQU	45
2770					0890	CGX	EQU	46
2770					0900	CDX	EQU	47
2770					0910	CS	EQU	50
2770					0920	CSH	EQU	51
2770					0930	CZ	EQU	54
2770					0940	CZH	EQU	55
2770					0950	CQ	EQU	59
2770					0960	*		
2770					0970	*	DEFINE FEATURE LABELS	
2770					0980	*		
2770					0990	VOWEL	EQU	80H
2770					1000	CONS	EQU	40H
2770					1010	FRONT	EQU	20H
2770					1020	DIPHTH	EQU	10H
2770					1030	WDBND	EQU	4
2770					1040	PHBND	EQU	2
2770					1050	IGNORE	EQU	1
2770					1060	STOP	EQU	80H
2770					1070	VOICE	EQU	40H
2770					1080	PLOS	EQU	20H
2770					1090	PLOSA	EQU	10H
2770					1100	FRIC	EQU	8
2770					1110	LIQUID	EQU	4
2770					1120	NASAL	EQU	2
2770					1130	DENTAL	EQU	1
2770					1140	*		



ADDR B1 B2 B3 E LINE LABEL OPCD OPERAND

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2770      1150 *****
2770      1160 *
2770      1170 * ALL DURATIONS ARE ASSIGNED AND MANIPULATED
2770      1180 * IN UNITS OF 2.5 MSEC IN THIS SECTION.
2770      1190 * FINALLY, AT THE END OF RULES3, THE DURATION
2770      1200 * VALUES ARE DIVIDED BY 4 TO GIVE UNITS OF
2770      1210 * 10 MSEC, CORRESPONDING TO THE ACTUAL FRAME
2770      1220 * COUNT FOR EACH PHON (EACH MATRIX COLUMN).
2770      1230 *
2770      1240 * SET DURATION ROW OF MATRIX FROM TABLE
2770      1250 *
2770 21 05 35 1260 SETDUR   LXI  H,MATRIX+1
2773 22 00 35 1270 SHLD MATPTR
2776 01 5F 00 1280 LXI  B,MATLEN
2779 5E 1290 SDLOOP   MOV  E,M      * GET CODE X INTO E
277A 09 1300 DAD  B
277B 09 1310 DAD  B
277C 09 1320 DAD  B
277D 7E 1330 MOV  A,M      * GET STRESS X INTO A
277E FE 06 1340 CPI  6
2780 FA 86 27 1350 JM   SD1
2783 3E 00 1360 MVI  A,0      * STRESS.GT.5, SET IT TO 0
2785 77 1370 MOV  M,A
2786 E5 1380 SD1   PUSH H
2787 C6 FF 1390 ADI  255      * SET CARRY IF A.NE.0
2789 78 1400 MOV  A,E
278A 17 1410 RAL
278B 5F 1420 MOV  E,A
278C 16 00 1430 MVI  D,0
278E 21 A7 27 1440 LXI  H,DURTAB
2791 19 1450 DAD  D      * COMPUTE LOC IN DURATION TABLE
2792 7E 1460 MOV  A,M      * GET DURATION (IN 2 MSEC UNITS)
2793 E1 1470 POP  H
2794 09 1480 DAD  B
2795 77 1490 MOV  M,A      * PUT OUR VALUE IN THE MATRIX
2796 2A 00 35 1500 LHLD MATPTR
2799 23 1510 INX  H
279A 22 00 35 1520 SHLD MATPTR * INCREMENT POINTER
279D EB 1530 XCHG
279E 2A 02 35 1540 LHLD NEGEND
27A1 19 1550 DAD  D
27A2 D8 1560 RC   *      * RETURN IF END OF MATRIX
27A3 EB 1570 XCHG
27A4 C3 79 27 1580 JMP  SDLOOP
27A7      1590 *
27A7      1600 * TABLE OF DURATION VALUES (IN 2.5 MSEC UNITS)
27A7      1610 * EACH PHON HAS A STRESSED DURATION VALUE
27A7      1620 * AND AN UNSTRESSED DURATION VALUE.
27A7      1630 *
27A7 00 1640 DURTAB  DB  0      * SPACE (WDBNF)
27A8 00 1650 DB  0
27A9 00 1660 DB  0      * PERIOD
27AA 00 1670 DB  0
27AB 48 1680 DB  72     * COMMA (PAUSE)
27AC 48 1690 DB  72
27AD 00 1700 DB  0      * QUEST
27AE 00 1710 DB  0

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ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
27AF	00				1720		DB	0 * TERM
27B0	00				1730		DB	0
27B1	22				1740		DB	34 * IY, UNSTRESSED
27B2	2B				1750		DB	43 * IY, STRESSED
27B3	1D				1760		DB	29 * IH, UNSTRESSED
27B4	22				1770		DB	34 * IH, ETC.
27B5	22				1780		DB	34 * EH
27B6	2B				1790		DB	43
27B7	1F				1800		DB	31 * AE
27B8	3A				1810		DB	58
27B9	2B				1820		DB	43 * AA
27BA	3C				1830		DB	60
27BB	18				1840		DB	24 * AH
27BC	2A				1850		DB	42
27BD	30				1860		DB	48 * AO
27BE	40				1870		DB	64
27BF	3A				1880		DB	58 * OW
27C0	3A				1890		DB	58
27C1	29				1900		DB	41 * UH
27C2	2E				1910		DB	46
27C3	24				1920		DB	36 * UW
27C4	38				1930		DB	56
27C5	16				1940		DB	22 * AX
27C6	18				1950		DB	24
27C7	16				1960		DB	22 * IX
27C8	18				1970		DB	24
27C9	2B				1980		DB	43 * ER
27CA	38				1990		DB	56
27CB	24				2000		DB	36 * UX
27CC	38				2010		DB	56
27CD	26				2020		DB	38 * OH
27CE	38				2030		DB	56
27CF	30				2040		DB	48 * AW
27D0	3A				2050		DB	58
27D1	30				2060		DB	48 * AY
27D2	3A				2070		DB	58
27D3	30				2080		DB	48 * QY
27D4	1A				2090		DB	58
27D5	35				2100		DB	53 * EY
27D6	37				2110		DB	55
27D7	26				2120		DB	38 * RX
27D8	30				2130		DB	48
27D9	26				2140		DB	38 * LX
27DA	2B				2150		DB	43
27DB	20				2160		DB	32 * WX
27DC	20				2170		DB	32
27DD	1D				2180		DB	29 * YX
27DE	20				2190		DB	32
27DF	22				2200		DB	34 * WH
27E0	2A				2210		DB	42
27E1	00				2220		DB	0 * EL
27E2	00				2230		DB	0
27E3	00				2240		DB	0 * EM
27E4	00				2250		DB	0
27E5	00				2260		DB	0 * EN
27E6	00				2270		DB	0
27E7	1C				2280		DB	28 * R



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
27E8	28				2290		DB	40
27E9	18				2300		DB	24 * L
27EA	22				2310		DB	34
27EB	20				2320		DB	32 * W
27EC	20				2330		DB	32
27ED	18				2340		DB	24 * Y
27EE	20				2350		DB	32
27EF	1C				2360		DB	28 * M
27F0	1E				2370		DB	30
27F1	1C				2380		DB	28 * N
27F2	1E				2390		DB	30
27F3	1C				2400		DB	23 * NX
27F4	1E				2410		DB	30
27F5	20				2420		DB	32 * P
27F6	20				2430		DB	32
27F7	10				2440		DB	16 * T
27F8	18				2450		DB	24
27F9	18				2460		DB	24 * K
27FA	18				2470		DB	24
27FB	18				2480		DB	24 * KX
27FC	18				2490		DB	24
27FD	18				2500		DB	24 * B
27FE	1A				2510		DB	26
27FF	12				2520		DB	18 * D
2800	14				2530		DB	20
2801	18				2540		DB	24 * G
2802	18				2550		DB	24
2803	18				2560		DB	24 * GX
2804	18				2570		DB	24
2805	0A				2580		DB	10 * DX
2806	0C				2590		DB	12
2807	2A				2600		DB	42 * F
2808	2C				2610		DB	44
2809	26				2620		DB	38 * TH
280A	28				2630		DB	40
280B	30				2640		DB	48 * S
280C	30				2650		DB	48
280D	2C				2660		DB	44 * SH
280E	2C				2670		DB	44
280F	1A				2680		DB	26 * V
2810	1E				2690		DB	30
2811	18				2700		DB	24 * DH
2812	18				2710		DB	24
2813	18				2720		DB	24 * Z
2814	18				2730		DB	24
2815	18				2740		DB	24 * ZH
2816	18				2750		DB	24
2817	00				2760		DB	0 * CH
2818	00				2770		DB	0
2819	00				2780		DB	0 * JH
281A	00				2790		DB	0
281B	18				2800		DB	24 * HH
281C	1C				2810		DB	28
281D	0A				2820		DB	10 * Q
281E	0A				2830		DB	10
281F					2840 *			
					2850	*****		



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
281F					2860	*		
281F					2870	*	RULES GROUP 3	
281F					2880	*		
281F					2890	*****		
281F					2900	*		
281F 00					2910	RULES3	NOP	
2820 AF					2920		XRA	A
2821 32 E1 36					2930		STA	NV * CLEAR VOWEL COUNTER (RULE 3A)
2824 32 E2 36					2940		STA	NEXT * CLEAR NEXT (RULE 3B)
2827 01 5F 00					2950		LXI	B,MATLEN
282A 21 05 35					2960		LXI	H,MATRIX+1
282D 22 00 35					2970		SHLD	MATPTR
2830					2980	R3LOOP	EQU	S
2830					2990	*		
2830					3000	*		
2830					3010	*	IN THE SPAN BETWEEN TWO WORD OR PHRASE BOUNDARIES	
2830					3020	*	CHANGE THE DURATION OF EACH STRESSED VOWEL	
2830					3030	*	BY (NV+1)/(2*NV), WHERE NV IS THE NUMBER OF	
2830					3040	*	VOWELS IN THE SPAN.	
2830					3050	*		
2830 09					3060	R3A	DAD	B
2831 01 E1 36					3070		LXI	B,NV
2834 7E					3080		MOV	A,M * GET COL X FEATA
2835 E6 06					3090		ANI	WDBND+PHBND
2837 C2 46 28					3100		JNZ	R3A2 * EITHER BOUND, COMPUTE THE SPAN
283A 7E					3110		MOV	A,M * NOT A BOUNDARY, IS IT A VOWEL?
283B E6 80					3120		ANI	VOWEL
283D CA AB 28					3130		JZ	R3B * NO
2840 0A					3140		LDAX	B * YES, INCREMENT NV
2841 3C					3150		INR	A
2842 02					3160		STAX	B
2843 C3 AB 28					3170		JMP	R3B
2846 0A					3180	R3A2	LDAX	B * GET NV
2847 FE 02					3190		CPI	2
2849 DA A1 28					3200		JC	R3A5 * 0 OR 1 VOWEL, NO DUR CHANGE
284C 3C					3210		INR	A
284D 6F					3220		MOV	L,A * PUT (N+1)*64 IN HL
284E 26 00					3230		MVI	H,0
2850 29					3240		DAD	H
2851 29					3250		DAD	H
2852 29					3260		DAD	H
2853 29					3270		DAD	H
2854 29					3280		DAD	H
2855 29					3290		DAD	H
2856 EB					3300		XCHG	*
2857 0A					3310		LDAX	B * THEN INTO DE
2858 6F					3320		MOV	L,A * GET NV AGAIN
2859 26 00					3330		MVI	H,0
285B 23					3340		INX	H
285C CD 27 20					3350		CALL	DIV * RESULT IS DUR RATIO IN 64THS
285F 7D					3360		MOV	A,L
2860 02					3370		STAX	B * SAVE IT IN NV
2861 2A DF 36					3380		LHLD	PREVBD
2864 23					3390		INX	H
2865 7C					3400		MOV	A,H * -(PREVBD)-2 INTO DE
2866 2F					3410		CMA	
2867 57					3420		MOV	D,A



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2868	7D				3430		MOV	A,L
2869	2F				3440		CMA	
286A	5F				3450		MOV	E,A
286B	2A	00	35		3460		LHLD	MATPTR
286E	19				3470		DAD	D * (MATPTR)-(PREVBD)-2 INTO HL
286F	5D				3480		MOV	E,L * E IS COL COUNTER FOR THE SPAN
2870	01	5F	00		3490	R3A3	LXI	B,MATLEN
2873	2A	DF	36		3500		LHLD	PREVBD
2876	23				3510		INX	H * SCAN THE SPAN
2877	22	DF	36		3520		SHLD	PREVBD
287A	09				3530		DAD	B
287B	7E				3540		MCV	A,M * GET FEATA
287C	E6	80			3550		ANI	VOWEL
287E	CA	9D	28		3560		JZ	R3A4 * NOT A VOWEL
2881	09				3570		DAD	B
2882	09				3580		DAD	B
2883	7E				3590		MOV	A,M * GET THE STRESS VALUE
2884	97				3600		ORA	A
2885	CA	9D	28		3610		JZ	R3A4 * VOWEL NOT STRESSED
2888	09				3620		DAD	B
2889	3A	E1	36		3630		LDA	NV
288C	47				3640		MOV	B,A
288D	D5				3650		PUSH	D
288E	5E				3660		MOV	E,M * PUT OLD DURATION IN DE
288F	CD	24	20		3670		CALL	MUL * NEW DUR *64 IN HL
2892	EB				3680		XCHG	
2893	29				3690		DAD	H
2894	29				3700		DAD	H
2895	EB				3710		XCHG	
2896	7B				3720		MOV	A,E * NEW DUR INTO A
2897	17				3730		RAL	
2898	7A				3740		MOV	A,D
2899	CE	00			3750		ACI	O
289B	77				3760		MOV	M,A
289C	D1				3770		POP	D
289D	1D				3780	R3A4	DCR	E
289E	C2	70	28		3790		JNZ	R3A3
28A1	AF				3800	R3A5	XRA	A
28A2	32	E1	36		3810		STA	NV * CLEAR THE VOWEL COUNTER
28A5	2A	00	35		3820		LHLD	MATPTR
28A8	22	DF	36		3830		SHLD	PREVBD * UPDATE PREVBD
28AB					3840	*		
28AB					3850	*	DUR*1.38 <= /LAST VOWEL OF A PHRASE, .../PHBND	
28AB					3860	*		
28AB	2A	00	35		3870	R3B	LHLD	MATPTR
28AE	01	5F	00		3890		LXI	B,MATLEN * RESTORE BC
28B1	09				3890		DAD	B
28B2	7E				3900		MOV	A,M * GET COL X FEATA
28B3	E6	02			3910		ANI	PHBND
28B5	CA	D8	28		3920		JZ	R3C
28B8	2B				3930	R3B2	DCX	H
28B9	7E				3940		MOV	A,M * GET PREV COL FEATA
28B9A	E6	02			3950		ANI	PHBND
28BC	C2	D8	28		3960		JNZ	R3C * STOP SCAN IF PHBOUND
28BF	E5				3970		PUSH	H
28C0	09				3980		DAD	B
28C1	09				3990		DAD	B



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
28C2	09				4000		DAD	B
28C3	46				4010		MOV	B,M * GET PRESENT DUR INTO B
28C4	1E	58			4020		MVI	E,58H * 1.38 (SHIFTED) INTO E
28C6	CD	24	20		4030		CALL	MUL * (B)*(E) INTO DE
28C9	EB				4040		XCHG	
28CA	29				4050		DAD	H * SHIFT BIN PT TO BYTE BOUNDARY
28CB	29				4060		DAD	H
28CC	EB				4070		XCHG	
28CD	72				4080		MOV	M,D * UPDATE DURATION
28CE	E1				4090		POP	H
28CF	01	5F	00		4100		LXI	B,MATLEN * RESTORE B,C,H,L
28D2	7E				4110		MOV	A,M * GET FEATA AGAIN
28D3	E6	80			4120		ANI	VOWEL
28D5	CA	B8	28		4130		JZ	R3B2 * NOT A VOWEL, CONTINUE
28D8					4140	*		
28D8					4150	*	DUR*0.6	<= /VOWEL/PLOS -VOICE
28D8					4160	*		
28D8	00				4170	R3C	NOP	
28DJ	2A	00	35		4180		LHLD	MATPTR
28DC	09				4190		DAD	B
28DD	7E				4200		MOV	A,M * GET COL X FEATA
28DE	E6	80			4210		ANI	VOWEL
28E0	CA	39	29		4220		JZ	R3F * NOT A VOWEL
28E3	2A	00	35		4230		LHLD	MATPTR
28E6	23				4240		INX	H
28E7	7E				4250		MOV	A,M * GET COL X+1 CODE
28E8	FE	04			4260		CPI	CTERM
28EA	CA	DD	2A		4270		JZ	ENDR3
28ED	09				4280		DAD	B
28EE	09				4290		DAD	B
28EF	7E				4300		MOV	A,M * GET COL X+1 FEATB
28F0	EE	20			4310		XRI	PLOS
28F2	E6	60			4320		ANI	PLOS+VOICE
28F4	C2	FC	28		4330		JNZ	R3D * NOT AN UNVOICED PLOSIVE
28F7	1E	26			4340		MVI	E,26H * OK, MULTIPLY BY 0.6 (SHIFTED)
28F9	C3	27	29		4350		JMP	R3CDE
28FC					4360	*		
28FC					4370	*	DUR*1.25	<= /VOWEL/FRIC VOICE
28FC					4380	*		
28FC	7E				4390	R3D	MOV	A,M * GET COL X+1 FEATB AGAIN
28FD	2F				4400		CMA	
28FE	E6	48			4410		ANI	FRIC+VOICE
2900	C2	08	29		4420		JNZ	R3E * NOT A VOICED FRICATIVE
2903	1E	50			4430		MVI	E,50H * SET MULTIPLIER TO 1.25 (*64)
2905	C3	27	29		4440		JMP	R3CDE
2908					4450	*		
2908					4460	*	DUR*0.5	<= /VOWEL/RX OR LX,CONS
2908					4470	*		
2908	2A	00	35		4480	R3E	LHLD	MATPTR
290B	23				4490		INX	H
290C	7E				4500		MOV	A,M * GET COL X+1 CODE
290D	FE	18			4510		CPI	CRX
290F	CA	17	29		4520		JZ	R3E2
2912	FE	19			4530		CPI	CLX
2914	C2	DD	2A		4540		JNZ	ENDR3 * NO GOOD, END GROUP 3
2917	23				4550	R3E2	INX	H
2918	7E				4560		MOV	A,M * GET COL X+2 CODE



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2919	FE	04			4570		CPI	CTERM
291B	CA	DD	2A		4580		JZ	ENDR3 * X+1 IS LAST COL
291E	09				4590		DAD	B
291F	7E				4600		MOV	A,M * GET COL X+2 FEATA
2920	E6	40			4610		ANI	CONS
2922	CA	DD	2A		4620		JZ	ENDR3 * NOT A CONSONANT
2925	1E	20			4630		MVI	E,20H * SET MULTIPLIER TO 0.5 (*64)
2927	2A	00	35		4640	R3CDE	LHLD	MATPTR
292A	09				4650		DAD	B
292B	09				4660		DAD	B
292C	09				4670		DAD	B
292D	46				4680		MOV	B,M * GET COL X DURATION
292E	CD	24	20		4690		CALL	MUL * MULTIPLY IT BY (E)
2931	EB				4700		XCHG	
2932	29				4710		DAD	H
2933	29				4720		DAD	H * MOVE THE BIN POINT
2934	EB				4730		XCHG	
2935	72				4740		MOV	M,D * & SET NEW DURATION
2936	C3	DD	2A		4750		JMP	ENDR3 * GOTO END OF GROUP
2939					4760	*		
2939					4770	*	DUR=90	MSEC <= S/(W OR R OR L) STRESS.LT.0//VOWEEL
2939					4780	*		
2939	2A	00	35		4790	R3F	LHLD	MATPTR
293C	7E				4800		MOV	A,M * GET COL X CODE
293D	FE	22			4810		CPI	CW
293F	CA	4C	29		4820		JZ	R3F 2
2942	FE	20			4830		CPI	CR
2944	CA	4C	29		4840		JZ	R3F 2
2947	FE	21			4850		CPI	CL
2949	C2	8D	29		4860		JNZ	R3H * NOT W OR R OR L
294C	09				4870	R3F 2	DAD	B
294D	09				4880		DAD	B
294E	09				4890		DAD	B
294F	7E				4900		MOV	A,M * GET COL X STRESS
2950	B7				4910		ORA	A
2951	F2	AD	29		4920		JP	R3I * STRESS.GE.0
2954	2A	00	35		4930		LHLD	MATPTR
2957	23				4940		INX	H
2958	7E				4950		MOV	A,M * GET COL X+1 CODE
2959	FE	04			4960		CPI	CTERM
2958	CA	8D	29		4970		JZ	R3H * W,R, OR L IS IN LAST COL
295E	09				4980		DAD	B
295F	7E				4990		MOV	A,M * GET COL X+1 FEATA
2960	E6	30			5000		ANI	VOWEL
2962	CA	ED	29		5010		JZ	R3H * NOT A VOWEL
2965	2A	00	35		5020		LHLD	MATPTR
2966	2B				5030		DCX	H
2969	7E				5040		MCV	A,M * GET COL X-1 CODE
296A	FE	04			5050		CPI	CTERM
296C	CA	8D	29		5060		JZ	R3H * W, R, OR L IS IN 1ST COL
296F	FE	32			5070		CPI	CS
2971	09				5080		DAD	B
2972	09				5090		DAD	B * MOVE HL TO COL X-1 FEATA
2973	C2	7E	29		5100		JNZ	R3G * NO S CN COL X-1
2976	23				5110		INX	H
2977	09				5120		DAD	B
2978	09				5130		DAD	B



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2979	36	24			5140		MVI	M,36 * SET DURATION TO 90 MSEC
297B	C3	8D	29		5150		JMP	R3H
297E					5160	*		
297E					5170	*	DUR+20 MSEC <= PLOS -VOICE/(W OR R OR L)	
297E					5180	*	STRESS.LT.0/VOWEL	
297E					5190	*		
297E	7E				5200	R3G	MOV	A,M * GET COL X-1 FEATB
297F	EE	20			5210		XRI	PLOS
2981	E6	60			5220		ANI	PLOS+VOICE
2983	C2	8D	29		5230		JNZ	R3H * NOT AN UNVOICED PLOSIVE
2986	23				5240		INX	H
2987	09				5250		DAD	B
2988	09				5260		DAD	B
2989	7E				5270		MOV	A,M * GET COL X STRESS
298A	C6	08			5280		ADI	8 * ADD 20 MSEC
298C	77				5290		MOV	M,A
298D					5300	*		
298D					5310	*	DUR*0.8 <= /CONS STRESS.LT.0/	
298D					5320	*		
298D	2A	00	35		5330	R3H	LHLD	MATPTR
2990	09				5340		DAD	B
2991	09				5350		DAD	B
2992	7E				5360		MOV	A,M * GET COL X FEATB
2993	E6	40			5370		ANI	CONS
2995	CA	DD	2A		5380		JZ	ENDR3 * NOT A CCNS, END OF GROUP
2998	09				5390		DAD	B
2999	7E				5400		MOV	A,M * GET COL X STRESS
299A	B7				5410		ORA	A
299B	F2	AD	29		5420		JP	R3I * STRESS IS NOT NEGATIVE
299E	09				5430		DAD	B
299F	46				5440		MCV	B,M * GET COL X DURATION
29A0	1E	33			5450		MVI	E,33H * MULTIPLY BY 0.8
29A2	CD	24	20		5460		CALL	MUL
29A5	EB				5470		XCHG	
29A6	29				5480		DAD	H * SHIFT IT OVER
29A7	29				5490		DAD	H
29A8	EB				5500		XCHG	
29A9	72				5510		MOV	M,D * SET NEW DUR
29AA	01	5F	00		5520		LXI	B,MATLEN
29AD					5530	*		
29AD					5540	*	DUR=70,60 MSEC <= /T STRESS.GE.0,SH STRESS.GE.0/	
29AD					5550	*		
29AD	2A	00	35		5560	R3I	LHLD	MATPTR
29B0	54				5570		MOV	D,H
29B1	5D				5580		MOV	E,L
29B2	13				5590		INX	D
29B3	7E				5600		MOV	A,M * GET COL X CODE
29B4	FE	28			5610		CPI	CT
29B6	C2	DD	29		5620		JNZ	R3J * NOT T, TRY RULE 3J
29B9	1A				5630		LDA	X D * GET COL X+1 CODE
29BA	FE	04			5640		CPI	CTERM
29BC	CA	78	2A		5650		JZ	R3N * T IS IN LAST COL
29BF	FE	33			5660		CPI	CSH
29C1	C2	78	2A		5670		JNZ	R3N * T BUT NO SH, TRY RULE 3N
29C4	09				5680		DAD	B
29C5	09				5690		DAD	B
29C6	09				5700		DAD	B



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	COMMENT
29C7	7E				5710		MOV	A,M	* GET COL X STRESS
29C8	FE	01			5720		CPI	1	
29CA	FA	06	2A		5730		JM	R3K	* T UNSTRESSED, TRY RULE 3K
29CD	23				5740		INX	H	
29CE	7E				5750		MOV	A,M	* GET COL X+1 STRESS
29CF	FE	01			5760		CPI	1	
29D1	FA	78	2A		5770		JM	R3N	* SH UNSTRESSED, TRY RULE 3N
29D4	09				5780		DAD	B	
29D5	36	18			5790		MVI	M,24	* SET COL X+1 DUR TO 60 MSEC
29D7	2B				5800		DCX	H	
29D8	36	1C			5810		MVI	M,28	* SET COL X DUR TO 70 MSEC
29DA	C3	78	2A		5820		JMP	R3N	
29DD					5830	*			
29DD					5840	*			DUR=70,50 MSEC <= /D,STRESS.GT.0,ZH STRESS.GT.0/
29DD					5850	*			
29DD	FE	2C			5860	R3J	CPI	CD	
29DP	C2	26	2A		5870		JNZ	R3M	* NOT T OR D, TRY RULE 3M
29E2	1A				5880		LDAX	D	
29E3	FE	04			5890		CPI	CTERM	
29E5	CA	78	2A		5900		JZ	R3N	* D IS IN LAST COL
29E8	FE	37			5910		CPI	CZH	
29EA	C2	78	2A		5920		JNZ	R3N	* D BUT NO ZH, TRY RULE 3N
29ED	09				5930		DAD	B	
29EE	09				5940		DAD	B	
29EF	09				5950		DAD	B	
29F0	7E				5960		MOV	A,M	* GET COL X STRESS
29F1	FE	01			5970		CPI	1	
29F3	FA	16	2A		5980		JM	R3L	* D UNSTRESSED, TRY RULE R3L
29F6	23				5990		INX	H	
29F7	7E				6000		MOV	A,M	* GET COL X+1 STRESS
29F8	FE	01			6010		CPI	1	
29FA	FA	78	2A		6020		JM	R3N	* ZH UNSTRESSED, TRY RULE 3N
29FD	09				6030		DAD	B	
29FE	36	14			6040		MVI	M,20	* SET X+1 DUR TO 50 MSEC
2A00	2B				6050		DCX	H	
2A01	36	1C			6060		MVI	M,28	* SET X DUR TO 70 MSEC
2A03	C3	78	2A		6070		JMP	R3N	
2A06					6080	*			
2A06					6090	*			DUR=60,40 MSEC <= /T STRESS.EQ.0,SH STRESS.EQ.0/
2A06					6100	*			
2A06	23				6110	R3K	INX	H	
2A07	7E				6120		MOV	A,M	* GET COL X+1 STRESS
2A08	FE	01			6130		CPI	1	
2A0A	F2	78	2A		6140		JP	R3N	* SH IS STRESSED, TRY RULE 3N
2A0D	09				6150		DAD	B	
2A0E	36	10			6160		MVI	M,16	* SET COL X+1 DUR TO 40 MSEC
2A10	2B				6170		DCX	H	
2A11	36	18			6180		MVI	M,24	* SET COL X DUR TO 60 MSEC
2A13	C3	78	2A		6190		JMP	R3N	
2A16					6200	*			
2A16					6210	*			DUR=40,30 MSEC <= /D STRESS.EQ.0,ZH STRESS.EQ.0/
2A16					6220	*			
2A16	23				6230	R3L	INX	H	
2A17	7E				6240		MOV	A,M	* GET COL X+1 STRESS
2A18	FE	01			6250		CPI	1	
2A1A	FA	78	2A		6260		JM	R3N	
2A1D	09				6270		DAD	B	



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	COMMENT
2A1E	36	0C			6280		MVI	M,12	* SET COL X+1 DUR TO 30 MSEC
2A20	2B				6290		DCX	H	
2A21	36	10			6300		MVI	M,16	* SET COL X DUR TO 40 MSEC
2A23	C3	78	2A		6310		JMP	R3N	
2A26				*	6320				
2A26				*	6330	*	DUR=30,30 MSEC <= /(M,P OR B) OR (N,T OR D) OR		
2A26				*	6340	*	(NX,K OR KX OR G OR GX)/		
2A26				*	6350	*			
2A26	FE	24			6360	R3M	CPI	CM	* TEST COL X CODE
2A28	CA	38	2A		6370		JZ	R3M2	* IT'S M
2A2B	FE	25			6380		CPI	CN	
2A2D	CA	46	2A		6390		JZ	R3M3	* IT'S N
2A30	FE	26			6400		CPI	CNX	
2A32	CA	54	2A		6410		JZ	R3M4	* IT'S NX
2A35	C3	78	2A		6420		JMP	R3N	
2A38	1A				6430	R3M2	LDAX	D	
2A39	FE	27			6440		CPI	CP	
2A3B	CA	6C	2A		6450		JZ	R3M5	* IT'S M,P
2A3E	FE	2B			6460		CPI	CB	
2A40	CA	6C	2A		6470		JZ	R3M5	* IT'S M,B
2A43	C3	DD	2A		6480		JMP	ENDR3	* IT'S SOMETHING ELSE
2A46	1A				6490	R3M3	LDAX	D	
2A47	FE	28			6500		CPI	CT	
2A49	CA	6C	2A		6510		JZ	R3M5	* IT'S N,T
2A4C	FE	2C			6520		CPI	CD	
2A4E	CA	6C	2A		6530		JZ	R3M5	* IT'S N,D
2A51	C3	DD	2A		6540		JMP	ENDR3	* IT'S SOMETHING ELSE
2A54	1A				6550	R3M4	LDAX	D	
2A55	FE	29			6560		CPI	CK	
2A57	CA	6C	2A		6570		JZ	R3M5	* IT'S NX,K
2A5A	FE	2A			6580		CPI	CKX	
2A5C	CA	6C	2A		6590		JZ	R3M5	* IT'S NX,KX
2A5F	FE	2D			6600		CPI	CG	
2A61	CA	6C	2A		6610		JZ	R3M5	* IT'S NX,G
2A64	FE	2E			6620		CPI	CGX	
2A66	CA	6C	2A		6630		JZ	R3M5	* IT'S NX,GX
2A69	C3	DD	2A		6640		JMP	ENDR3	* IT'S SOMETHING ELSE
2A6C	09				6650	R3M5	DAD	B	
2A6D	09				6660		DAD	B	
2A6E	09				6670		DAD	B	
2A6F	09				6680		DAD	B	
2A70	36	0C			6690		MVI	M,12	* SET COL X DUR TO 30 MSEC
2A72	23				6700		INX	H	
2A73	36	0C			6710		MVI	M,12	* SET COL X+1 DUR TO 30 MSEC
2A75	C3	DD	2A		6720		JMP	ENDR3	
2A78				*	6730	*			
2A78				*	6740	*	DUR*0.5 <= PLOS,OPTIONAL WDBOUND/PLOS/		
2A78				*	6750	*			
2A78	2A	00	35		6760	R3N	LHLD	MATPTR	
2A7B	09				6770		DAD	B	
2A7C	09				6780		DAD	B	
2A7D	7E				6790		MOV	A,M	* GET COL X FEATB
2A7E	E6	20			6800		ANI	PLOS	
2A80	CA	DD	2A		6810		JZ	ENDR3	* NOT A PLOSIVE, END OF GROUP
2A83	2A	00	35		6820		LHLD	MATPTR	
2A86	2B				6830		DCX	H	
2A87	7E				6840		MOV	A,M	* GET COL X-1 CODE



ACDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	
2A88	FE	04			6850		CPI	CTERM	
2A8A	CA	A6	2A		6860		JZ	R3N3	* X IS 1ST COL, TRY PLOS AFTER
2A8D	54				6870		MOV	D,H	
2A8E	5D				6880		MOV	E,L	
2A8F	09				6890		DAD	B	
2A90	7E				6900		MOV	A,M	* GET COL X-1 FEATA
2A91	E6	04			6910		ANI	WDBND	
2A93	CA	9F	2A		6920		JZ	R3N2	* NOT A WDBND, TEST FOR PLOSIVE
2A96	5B				6930		XCHG		
2A97	2B				6940		DCX	H	
2A98	7E				6950		MOV	A,M	* GET COL X-2 CODE
2A99	FE	04			6960		CPI	CTERM	
2A9B	CA	A6	2A		6970		JZ	R3N3	
2A9E	09				6980		DAD	B	
2A9F	03				6990	R3N2	DAD	B	* MOVE TO FEATB
2AA0	7E				7000		MOV	A,M	
2AA1	E6	20			7010		ANI	PLOS	
2AA3	C2	C9	2A		7020		JNZ	R3N5	* OK, DO RULE 3N
2AA6					7030	*			
2AA6					7040	*	DUR*0.5	<= /PLOS/OPTIONAL WDBOUND,PLOS	
2AA6					7050	*			
2AA6	2A	00	35		7060	R3N3	LHLD	MATPTR	
2AA9	23				7070		INX	H	
2AAA	7E				7090		MOV	A,M	* GET COL X+1 CODE
2AAE	FE	04			7090		CPI	CTERM	
2AAD	CA	DD	2A		7100		JZ	ENDR3	* X IS LAST COL, END GROUP
2AB0	54				7110		MOV	D,H	
2AB1	5D				7120		MOV	E,L	
2AB2	09				7130		DAD	B	
2AB3	7E				7140		MOV	A,M	* GET COL X+1 FEATA
2AB4	E6	04			7150		ANI	WDBND	
2AB6	CA	C2	2A		7160		JZ	R3N4	* NOT A WDBND, TEST FOR PLOS
2AB9	EB				7170		XCHG		
2ABA	23				7180		INX	H	
2ABB	7E				7190		MOV	A,M	* GET COL X+2 CODE
2ABC	FE	04			7200		CPI	CTERM	
2ABE	CA	DD	2A		7210		JZ	ENDR3	
2AC1	09				7220		DAD	B	
2AC2	09				7230	R3N4	DAD	B	* MOVE TO FEATB
2AC3	7E				7240		MOV	A,M	
2AC4	E6	20			7250		ANI	PLOS	
2AC6	CA	DD	2A		7260		JZ	ENDR3	* NO, END GROUP 3
2AC9	2A	00	35		7270	R3N5	LHLD	MATPTR	
2ACC	09				7280		DAD	B	
2ACD	09				7290		DAD	B	
2ACE	09				7300		DAD	B	
2ACF	09				7310		DAD	B	
2AD0	C5				7320		PUSH	B	
2AD1	46				7330		MOV	B,M	* GET COL X DURATION
2AD2	1E	20			7340		MVI	E,20H	* MULTIPLY BY 0.5
2AD4	CD	24	20		7350		CALL	MUL	
2AD7	EB				7360		XCHG		
2AD8	29				7370		DAD	H	
2AD9	29				7380		DAD	H	
2ADA	EB				7390		XCHG		
2ADB	72				7400		MOV	M,D	* STORE NEW DURATION
2ADC	C1				7410		POP	B	



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	
2ADD					7420	*			
2ADD					7430	*	END OF RULE GROUP 3		
2ADD					7440	*			
2ADD	2A	00	35		7450	ENDR3	LHLD	MATPTR	
2AE0	23				7460		INX	H	
2AE1	22	00	35		7470		SHLD	MATPTR	
2AE4	EB				7480		XCHG		
2AE5	2A	02	35		7490		LHLD	NEGEND	
2AE8	19				7500		DAD	D	
2AE9	EB				7510		XCHG		
2AEA	D2	30	28		7520		JNC	R3LOOP * LOOP AGAIN IF NOT DONE	
2AED					7530	*			
2AED					7540	*	READJUST DURATIONS FROM 2.5 MSEC TO 10 MSEC		
2AED					7550	*	(SO DUR UNIT = FRAME TIME)		
2AED					7560	*			
2AED	11	FB	CA		7570		LXI	D,-MATRIX-1	
2AF0	19				7580		DAD	D	
2AF1	4D				7590		MOV	C,L	
2AF2	21	80	36		7600		LXI	H,DUR	
2AF5	23				7610	ADJDUR	INX	H	
2AF6	7E				7620		MOV	A,M	
2AF7	B7				7630		ORA	A	* CLEAR CARRY, DIV BY SHIFTING
2AF8	1F				7640		RAR		
2AF9	B7				7650		ORA	A	
2AFA	1F				7660		RAR		
2AFB	CE	00			7670		ACI	0	* ROUND UP 1 IF CARRY SET
2AFD	77				7680		MOV	M,A	
2AFI	0D				7690		DCR	C	
2AFF	C2	F5	2A		7700		JNZ	ADJDUR	
2B02	C9				7710		RET		
2B03					7720	*			
2B03					7730	*	END OF SECT3		



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2000					0010	*	GENFO	
2000					0020	*		
2000					0030	*	SECTION 4 OF THE CSRI SYNTHESIS BY RULE SYSTEM	
2000					0040	*		
2000					0050	*	LLOYD RICE, COMPUTALKER CONSULTANTS	
2000					0060	*	VERSION 1.11 MAY 30, 1977	
2000					0070	*		
2000					0080	*****		
2000					0090	*		
2000					0100	*	COMMON JUMP ADDRESS TABLE	
2000					0110	*		
2000					0120	COMJMP	EQU	\$
2000					0130	*		
2000					0140	CSRI	DS	3
2003					0150	PLAY	DS	3
2006					0160	BUFAADR	DS	2
2008					0170	BUFEND	DS	2
200A					0180	PVTAB	DS	2
200C					0190	MATPAK	DS	3
200F					0200	MATERR	DS	3
2012					0210	RULES	DS	3
2015					0220	SETDUR	DS	3
2018					0230	RULES 3	DS	3
201B	C3	10	2B		0240		JMP	GENFO
201E	C3	D9	2D		0250		JMP	CLRBUF
2021					0260	GENPRM	DS	3
2024					0270	MUL	DS	3
2027					0280	DIV	DS	3
202A					0290	DUMMY	DS	16
203A					0300	*		
203A					0310	*****		
203A					0320	*		
203A					0330	*	COMRAM ORIGEN DEFINITION	
203A					0340	*		
203A					0350		ORG	COMJMP+1500H
3500					0360	COMRAM	EQU	\$
3500					0370	*		
3500					0380	*	CSRI SYSTEM RAM SPACE DEFINITION	
3500					0390	*		
3500					0400	MATPTR	DS	2
3502					0410	NEGEND	DS	2
3504					0420	MATRIX	EQU	\$
3504					0430	MATLEN	EQU	95
3504					0440	PHCODE	DS	MATLEN
3563					0450	FEATA	DS	MATLEN
35C2					0460	FEATB	DS	MATLEN
3621					0470	STRES-	DS	MATLEN
3680					0480	DUR	DS	MATLEN
36DF					0490	MATFND	EQU	\$
36DF					0500	BUFPTR	DS	2
36E1					0510	*		
36E1					0520	*	GENFO (LOCAL) RAM WORKSPACE	
36E1					0530	*		
36E1					0540	STRSX	DS	1
36E2					0550	DURX	DS	1
36E3					0560	DURX4	DS	1
36E4					0570	HFO	DS	2



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
36E6					0580	FTERM	DS	1
36E7					0590	DELTA	DS	2
36E9					0600	SD	DS	2
36EB					0610	NEGBUF	DS	2
36ED					0620	NEGPSE	DS	2
36EF					0630	NEGBND	DS	2
36F1					0640	*		
36F1					0650	*****		
36F1					0660	*		
36F1					0670	*	GENFO	
36F1					0680	*		
36F1					0690		ORG	COMJMP+0B10H
2B10					0700	SECTAD	EQU	\$
2B10					0710	*		
2B10					0720	*****		
2B10					0730	*		
2B10					0740	*	PHONEME CODE DEFINITIONS FOR GENFO	
2B10					0750	*		
2B10					0760	CPER	EQU	1
2B10					0770	CQUEST	EQU	3
2B10					0780	CTERM	EQU	4
2B10					0790	*		
2B10					0800	*	FEATURE LABEL DEFNS FOR GENFO	
2B10					0810	*		
2B10					0820	VOWEL	EQU	80H
2B10					0830	WDBND	EQU	4
2B10					0840	VOICE	EQU	40H
2B10					0850	*		
2B10					0860	*****		
2B10					0870	*		
2B10	2A	06	20		0880	GENFO	LHLD	BUFADR * GET (BUFADR) IN DE
2B13	EB				0890		XCHG	
2B14	21	0B	00		0900		LXI	H,11
2B17	19				0910		DAD	D
2B18	0E	09			0920		MVI	C,9
2B1A	2B				0930		DCX	H
2B1E	36	00			0940		MVI	M,0 * CLEAR FRAME 1
2B1D	0D				0950		DCR	C
2B1E	C2	1A	2B		0960		JNZ	\$-4
2B21	23				0970		INX	H
2B22	22	DF	36		0980		SHLD	BUFPTR * POINT TO P0 BYTE IN FRAME 1
2B25	7A				0990		MOV	A,D
2B26	2F				1000		CMA	
2B27	67				1010		MOV	H,A
2B28	47				1020		MOV	B,A
2B29	7B				1030		MOV	A,E
2B2A	2F				1040		CMA	
2B2B	6F				1050		MOV	L,A
2B2C	4F				1060		MOV	C,A
2B2D	2B				1070		DCX	H
2B2E	2B				1080		DCX	H
2B2F	22	EB	36		1090		SHLD	NEGBUF * NEGBUF--(BUFADR)-3
2B32	21	5E	FF		1100		LXI	H,-9*18
2B35	09				1110		DAD	B * NEGPSE = -ADDR OF P0 PARAM
2B36	22	ED	36		1120		SHLD	NEGPSE * IN LAST FRAME OF INITIAL PAUSE
2B39	2A	08	20		1130		LHLD	BUFPEND * GET LAST AVAILABLE BUFFER LOC
2B3C	09				1140		DAD	B



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2B3D	EB				1150		XCHG	
2B3E	21	09	00		1160		LXI	H,9
2B41	CD	27	20		1170		CALL	DIV
2B44	54				1180		MOV	D,H
2B45	5D				1190		MOV	E,L
2B46	29				1200		DAD	H
2B47	29				1210		DAD	H
2B48	29				1220		DAD	H
2B49	19				1230		DAD	D
2B4A	0B				1240		DCX	R
2B4B	79				1250		MOV	A,C
2B4C	95				1260		SUB	C
2B4D	6F				1270		MOV	L,A
2B4E	78				1280		MOV	A,E
2B4F	9C				1290		SBB	H
2B50	67				1300		MOV	H,A
2B51	22	FF	16		1310		SHLD	NEGRND
2B54	21	05	35		1320		LXI	H,MATRIX+1
2B57	22	00	35		1330		SHLD	MATPTR
2B5A					1340	*		POINT TO MAT COL 2 (AFTER !)
2B5A					1350	*****		
2B5A					1360	*		
2B5A					1370	*	EACH PASS THRU FULOOP GENERATES FU DATA INTO	
2B5A					1380	*	FRAMES I+1 THRU I+DURATION X, CORRESPONDING TO	
2B5A					1390	*	THE PHONEME IN MATRIX COLUMN X. BUFPTR ALWAYS	
2B5A					1400	*	POINTS TO FU(I) AT THE BEGINNING OF THE LOOP.	
2B5A					1410	*		
2B5A	00				1420	FULOOP	NOP	*
2B5B	2A	00	35		1430		LHLD	MATPTR
2B5E	01	5F	00		1440		LXI	B,MATLEN
2B61	5E				1450		MOV	E,M
2B62	09				1460		DAD	B
2B63	56				1470		MOV	D,M
2B64	09				1480		DAD	B
2B65	7E				1490		MOV	A,M
2B66	09				1500		DAD	B
2B67	E6	40			1510		ANI	VOICE
2B69	C2	22	2C		1520		JNZ	VOICED
2B6C	09				1530		DAD	B
2B6D	7E				1540		MOV	A,M
2B6E	32	E2	36		1550		STA	DURX
2B71	7B				1560		MOV	A,E
2B72	1E	D8			1570		MVI	E,-40
2B74	FF	01			1580		CPI	CPER
2B76	CA	80	2B		1590		JZ	ENDS
2B79	1E	28			1600		MVI	E,40
2B7B	FE	03			1610		CPI	CQUEST
2B7D	C2	11	2C		1620		JNZ	NOFU
2B80					1630	*		
2B80					1640	*	COMPUTE PHRASE-TERMINAL FU CHANGE	
2B80					1650	*	ENTER WITH FU OFFSET IN E	
2B80					1660	*		
2B8C	7B				1670	ENDS	MOV	A,E
2H81	32	E6	36		1680		STA	FTERM
2B84	AF				1690		XRA	A
2B85	01	P7	FF		1700		LXI	B,-9
2B88	2A	DF	36		1710		LHLD	BUFPTR



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	
2888	R6				1720	ENDS1	ORA	M	
288C	C2	9C	2B		1730		JNZ	RAMP	* FOUND A NON 0 VALUE
288F	09				1740		DAD	B	
2890	EB				1750		XCHG		
2891	2A	EB	36		1760		LHLD	NEGBUF	
2894	19				1770		DAD	D	
2895	D2	13	2C		1780		JNC	NOFU	* HIT FRONT OF BUFFER, EXIT
2898	EB				1790		XCHG		
2899	C3	8B	2B		1800		JMP	ENDS1	
289C	3A	E6	36		1810	RAMP	LDA	FTERM	* NON 0 FU + CHANGE
289F	86				1820		ADD	M	
28A0	FE	0F			1830		CPI	15	
28A2	D2	AA	2B		1840		JNC	RAMP1	
28A5	3E	0F			1850		MVI	A,15	* FINAL FU < 15, MAKE IT 15
28A7	C3	B1	2B		1860		JMP	RAMP2	
28AA	FE	7D			1870	RAMP1	CPI	125	
28AC	DA	B1	2B		1880		JC	RAMP2	
28AF	3E	7D			1890		MVI	A,125	* FINAL FU > 125, MAKE IT 125
28B1	96				1900	RAMP2	SUB	M	
28B2	32	E6	36		1910		STA	FTERM	* THE REAL FINAL FU OFFSET
28B5	EB				1920		XCHG	*	* END-OF-RAMP ADDR TO DE
28B6	06	1D			1930		MVI	B,29	* TRY TO MAKE A 290 MSEC RAMP
28B8	05				1940	RAMP3	DCR	B	
28B9	78				1950		MOV	A,B	* TENTATIVE RAMP LENGTH
28EA	87				1960		ADD	A	
28BB	87				1970		ADD	A	
28BC	87				1980		ADD	A	
28BD	80				1990		ADD	B	
28BE	2F				2000		CMA		
28BF	3C				2010		INR	A	
28C0	4F				2020		MOV	C,A	* -9*TR <sub>1</sub> INTO A AND C
28C1	2A	ED	36		2030		LHLD	NEGPSE	
28C4	19				2040		DAD	D	* AVAILABLE SPACE IN HL
28C5	85				2050		ADD	L	
28C6	3E	FF			2060		MVI	A,0FFH	
28C8	8C				2070		ADC	H	
28C9	D2	B8	2B		2080		JNC	RAMP3	* NO ROOM, SHORTEN RAMP
28CC	69				2090		MOV	L,C	
28CD	26	FF			2100		MVI	H,0FFH	
28CF	19				2110		DAD	D	
28D0	E5				2120		PUSH	H	* BEGIN-RAMP ADDR, SAVE IT
28D1	3A	E6	36		2130		LDA	FTERM	
28D4	4F				2140		MOV	C,A	
28D5	B7				2150		ORA	A	
28D6	F2	DB	2B		2160		JP	\$+5	* OFFSET IS +
2RD9	2F				2170		CMA		
2BDA	3C				2180		INR	A	* OFFSET IS -, MAKE IT +
2BDB	57				2190		MOV	D,A	
2BDC	1E	00			2200		MVI	E,0	* 256*OFFSET INTO DE
2BDE	68				2210		MCV	L,B	
2BDF	26	00			2220		MVI	H,0	* RAMP FRAME COUNT IN HL
2BE1	C0	27	20		2230		CALL	DIV	
2BE4	79				2240		MOV	A,C	
2BE5	87				2250		ORA	A	
2BE6	F2	F0	2B		2260		JP	RAMP4	* OFFSET IS +, OK
2BE9	7C				2270		MOV	A,H	* OFFSET IS -, MAKE DELTA -
2BEA	2F				2280		CMA		



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2BEB	67				2290		MOV	H,A
2BEC	7D				2300		MOV	A,L
2BFD	2F				2310		CMA	
2BEE	GF				2320		MOV	L,A
2BEF	23				2330		INX	H
2BFO	22	E7	36		2340	RAMP4	SHLD	DELTA * DELTA=256*OFFSET/RAMP LENGTH
2BF3	11	00	00		2350		LXI	D,0
2BF6	C3	FD	2B		2360		JMP	RAMP5+4
2BF9	E5				2370	RAMP5	PUSH	H * SAVE BUFFER POINTER
2BFA	2A	E7	36		2380		LHLD	DELTA
2BFD	19				2390		DAD	D * DIF=DIF+DELTA
2BFE	E3				2400		XTHL	* * * DIF TO STACK
2BFF	EB				2410		XCHG	* * * BUFFER PTR TO DE
2C0C	21	09	00		2420		LXI	H,9
2C03	19				2430		DAD	D * UPDATE BUFFER PTR
2C04	D1				2440		POP	D * DIF TO DE
2C05	7E				2450		MOV	A,M * F0=OLDF0+DIF/256
2C06	B7				2460		ORA	A
2C07	CA	0C	2C		2470		JZ	\$+5 * IT' 0, DON'T CHANGE IT
2C0A	82				2480		ADD	D
2C0B	77				2490		MOV	M,A
2C0C	05				2500		DCR	B
2C0D	C2	F9	2B		2510		JNZ	RAMP5
2C10	C3	E7	2C		2520		JMP	ENDFO
2C13					2530	*		
2C13					2540	*	UNVOICED PHON, GENERATE ARC TO STRESS 2 LEVEL	
2C13					2550	*		
2C13	3A	E2	36		2560	NOFO	LDA	DURX
2C16	4F				2570		MOV	C,A
2C17	06	05			2580		MVI	B,5
2C19	2A	DF	36		2590		LHLD	BUFPTR
2C1C	CD	12	2D		2600		CALL	FPARAB * PARABOLA PEAKS AT END OF PHON
2C1F	C3	E7	2C		2610		JMP	ENDFO
2C22					2620	*		
2C22					2630	*	GENERATE F0 FOR VOICED PHONS	
2C22					2640	*	ON ENTRY: (D)=FEATA X, (B)=MAT'LEN	
2C22					2650	*	HL POINTS TO STRESS X	
2C22					2660	*		
2C22	5E				2670	VOICED	MCV	E,M * GET STRESS X IN E
2C23	C9				2680		DAD	B
2C24	7E				2690		MOV	A,M
2C25	32	E2	16		2700		STA	DURX * GET DUR X & SAVE IT
2C26	7A				2710		MOV	A,D * GET FEATA X
2C29	26	80			2720		ANI	VCWEL
2C2D	CA	63	2C		2730		JZ	VNEXT * X NOT A VOWEL, TRY X+1
2C2E	7B				2740		MOV	A,E * X IS VOWEL, SEE IF STRESSED
2C2F	B7				2750		ORA	A
2C30	CA	63	2C		2760		JZ	VNEXT * NO, TRY X+1
2C33	32	E1	36		2770		STA	STRSX * SAVE STRESS VALUE
2C36	06	00			2780		MVI	B,0
2C38	3A	E2	36		2790		LDA	DURX * GET DURX AGAIN
2C3B	B7				2800	VSTRS	ORA	A * DIVIDE IT BY 4
2C3C	1F				2810		RAR	
2C3D	B7				2820		ORA	A
2C3E	1F				2830		RAR	
2C3F	80				2840		ADD	B * ADD EITHER 0 OR DURX
2C40	32	E3	36		2850		STA	DURX4 * EITHER DURX/4 OR DURX+DURY/4



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2C43	4F				2360		MOV	C,A
2C44	3A	E1	36		2870		LDA	STRSX * MOVE STRESS INTO B
2C47	47				2880		MOV	B,A
2C48	2A	DF	36		2890		LHLD	BUFPTR
2C4B	CD	12	2D		2900		CALL	FPARAB * COMPUTE FRONT OF PARABOLA
2C4E	C0				2910		RNZ	* * ERROR RETURN
2C4F	3A	E3	36		2920		LDA	DURX4
2C52	47				2930		MOV	B,A
2C53	3A	E2	36		2940		LDA	DURX
2C56	90				2950		SUB	B
2C57	4F				2960		MOV	C,A * FULL DUR - FRONT DUR INTO C
2C58	3A	E1	36		2970		LDA	STRSX
2C5B	47				2980		MOV	B,A
2C5C	CD	7F	2D		2990		CALL	BPARAB * COMPUTE BACK OF PARABOLA
2C5F	C0				3000		RNZ	* * ERROR RETURN
2C60	C3	E7	2C		3010		JMP	ENDFO
2C63					3020	*		
2C63					3030	*		CURRENT VOICED PHON IS NOT A STRESSED VOWEL
2C63					3040	*		IF NEXT ONE IS, GENERATE PARABOLA ACROSS BOTH
2C63					3050	*		
2C63	2A	DF	36		3060	VNEXT	LHLD	BUFPTR * GET LAST F0 OF PREV PHON
2C66	7E				3070		MOV	A,M
2C67	B7				3080		ORA	A
2C68	C2	6D	2C		3090		JNZ	S+5
2C6B	36	45			3100		MV1	M,69 * LAST F0 WAS 0, MAKE IT 69
2C6D	2A	00	35		3110		LHLD	MATPTR
2C70	23				3120	VNXT1	INX	H
2C71	54				3130		MOV	D,H
2C72	5D				3140		MOV	E,L
2C73	7E				3150		MOV	A,M * GET NEXT COL CODE
2C74	FE	04			3160		CPI	CTERM
2C76	CA	A6	2C		3170		JZ	DOWNDR * END OF MATRIX, FINISH X
2C79	09				3180		DAD	B
2C7A	7E				3190		MOV	A,M
2C7B	E6	04			3200		ANI	WDBND
2C7D	CA	84	2C		3210		JZ	VNXT2 * NOT A WORD BOUNDARY
2C80	EB				3220		XCHG	
2C81	C3	70	2C		3230		JMP	VNXT1 * X+1 IS WDBOUND, BUMP AGAIN
2C84	7E				3240	VNXT2	MOV	A,M * GET COL Y FEATA
2C85	E6	80			3250		ANI	VOWEL
2C87	CA	A6	2C		3260		JZ	DOWNDR * Y NOT A VOWEL, DOWNSHIFT X
2C8A	09				3270		DAD	B
2C8B	09				3280		DAD	B
2C8C	7E				3290		MCV	A,M * GET COL Y STRESS
2C8D	B7				3300		ORA	A
2C8E	CA	A6	2C		3310		JZ	DOWNDR * Y IS VOWEL BUT NOT STRESSED
2C91	32	E1	36		3320		STA	STRSX
2C94	09				3330		DAD	B
2C95	4E				3340		MOV	C,M * GET COL Y DURATION
2C96	3A	E2	36		3350		LDA	DURX
2C99	47				3360		MOV	B,A
2C9A	81				3370		ADD	C
2C9B	32	E2	36		3380		STA	DURX * DURX=DUR X + DUR Y
2C9E	EB				3390		XCHG	
2C9F	22	00	35		3400		SHLD	MATPTR * MOVE MATPTR UP TO COL Y
2CA2	79				3410		MOV	A,C * GET COL Y DURATION
2CA3	C3	3B	2C		3420		JMP	VSTRS



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2CA6					3430	*		
2CA6					3440	*	LET F0	DRIFT DOWNWARD TOWARD 43 (100 HZ)
2CA6					3450	*		
2CA6	2A	00	35		3460	DWNDR	LHLD	MATPTR
2CA9	01	7C	01		3470		LXI	B,MATLEN*4
2CAC	09				3480		DAD	B
2CAD	4E				3490		MOV	C,M * GET DUR X IN C
2CAE	2A	DF	36		3500		LHLD	BUFPTR
2CB1	56				3510		MOV	D,M * GET PREVIOUS F0 IN D
2CB2	1E	00			3520		MVI	E,0
2CB4	D5				3530		PUSH	D
2CB5	E3				3540	DWN1	XTHL	* BUFPTR TO STACK, GET F0
2CB6	7C				3550		MOV	A,H * SHIFT HL RIGHT 5
2CB7	29				3560		DAD	H
2CB8	29				3570		DAD	H
2CB9	29				3580		DAD	H
2CBA	6C				3590		MOV	L,H
2CBB	07				3600		RLC	
2CBC	07				3610		RLC	
2CBD	07				3620		RLC	
2CBE	E6	07			3630		ANI	7
2CC0	67				3640		MOV	H,A
2CC1	2F				3650		CMA	
2CC2	57				3660		MOV	D,A * MULTIPLY (HL) BY 31
2CC3	7D				3670		MOV	A,L * IE. HL=(HL)*32-(HL)
2CC4	2F				3680		CMA	
2CC5	5F				3690		MOV	E,A
2CC6	13				3700		INX	D
2CC7	29				3710		DAD	H
2CC8	29				3720		DAD	H
2CC9	29				3730		DAD	H
2CCA	29				3740		DAD	H
2CCB	29				3750		DAD	H
2CCC	19				3760		DAD	D
2CCD	11	58	01		3770		LXI	D,8*43 * ADD 43 SHIFTED 3 LEFT
2CD0	19				3780		DAD	D
2CD1	7C				3790		MOV	A,H * NEW F0 VALUE INTO A
2CD2	D1				3800		POP	D * GET BUFFER PTR
2CD3	E5				3810		PUSH	H
2CD4	21	09	00		3820		LXI	H,9
2CD7	19				3830		DAD	D * UPDATE TO NEXT FRAME
2CD8	EB				3840		XCHG	
2CD9	2A	EF	36		3850		LHLD	NEG BND
2CDC	19				3860		DAD	D
2CDD	DA	AC	2D		3870		JC	BFERR-1 * SORRY, BUFFER IS FULL
2CE0	EB				3880		XCHG	
2CE1	77				3890		MOV	M,A * PUT F0 IN BUFFER
2CE2	0D				3900		DCR	C
2CE3	C2	B5	2C		3910		JNZ	DWN1
2CE6	D1				3920		POP	D
2CE7					3930	*		
2CE7					3940	*	END F0LOOP, STEP MATRIX TO NEXT PHON	
2CE7					3950	*		
2CE7	22	DF	36		3960	ENDF0	SHLD	BUFPTR * SAVE BUFFER POINTER
2CEA	2A	00	35		3970		LHLD	MATPTR
2CED	23				3980		INX	H
2CEE	22	00	35		3990		SHLD	MATPTR * INCREMENT MATRIX POINTER



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2CP1	EB				4000		XCHG	
2CF2	2A	02	35		4010		LHLD	NEGEND
2CP5	19				4020		DAD	D
2CF6	D2	5A	2B		4030		JNC	SOLOOP * THERE'S MORE TO THIS MATRIX
2CF9	2A	EB	36		4040		LHLD	NEGBUF
2FCF	EB				4050		XCHG	
2CFD	2A	DF	36		4060		LHLD	BUFPTR
2D00	19				4070		DAD	D
2D01	EB				4080		XCHG	
2D02	21	09	00		4090		LXI	H,9 * BUFFER SPACE USED /9
2D05	CD	27	20		4100		CALL	DIV * = OVERALL FRAME COUNT
2D08	23				4110		INX	H * BUT THAT WAS 1 FRAME SHORT
2D09	EB				4120		XCHG	
2D0A	2A	06	20		4130		LHLD	BUFAADR * PUT IT IN 1ST 2 BYTES OF BUPPER
2D0D	73				4140		MOV	M,E
2D0E	23				4150		INX	H
2D0F	72				4160		MOV	M,D
2D10	AF				4170		XRA	A
2D11	C9				4180		RET	
2D12					4190	*		
2D12					4200	*****		
2D12					4210	*		
2D12					4220	*	PARABOLA GENERATOR SUBROUTINES	
2D12					4230	*		
2D12					4240	*	PPARAB	
2D12					4250	*	CONSTRUCT FRONT PARABOLA CURVE UP TO PEAK	
2D12					4260	*	ON ENTRY: (B)=STRESS X, (C)=FRAME COUNT TO PEAK	
2D12					4270	*	HL POINTS TO F0 IN LAST FRAME OF PREV PHON	
2D12					4280	*		
2D12	AF				4290	PPARAB	XRA	A
2D13	B9				4300		CMP	C * RETURN IP N (FRAME COUNT) =0
2D14	C8				4310		RZ	
2D15	56				4320		MOV	D,M * GET PREV F0 INTO D
2D16	E5				4330		PUSH	H
2D17	BA				4340		CMP	D
2D18	C2	1P	2D		4350		JNZ	FPRB1 * PREV F0 WAS NON-0, USE IT
2D1B	CD	BF	2D		4360		CALL	GETF0 * PREV WAS 0, GET ONE FROM TABLE
2D1E	56				4370		MOV	D,M
2D1F	3E	05			4380	FPRB1	MVI	A,5 * INDEX TO 2ND COL OF TABLE
2D21	CD	BP	2D		4390		CALL	GETF0 * GET F0 LEVEL AT PARAB PEAK
2D24	7E				4400		MOV	A,M
2D25	92				4410		SUB	D
2D26	47				4420		MOV	B,A
2D27	21	E5	36		4430		LXI	H,HFO+1 * SET HFO TO STARTING PT
2D2A	72				4440		MOV	M,D
2D2B	57				4450		MOV	D,A
2D2C	69				4460		MOV	*,C
2D2D	2C				4470		INR	L
2D2E	AF				4480		XRA	A
2D2F	5F				4490		MOV	E,A
2D30	67				4500		MOV	H,A
2D31	CD	27	20		4510		CALL	DIV
2D34	29				4520		DAD	H * DELTA=2*((256*DIP)/(N+1))
2D35	59				4530		MOV	E,C * MOVE FRAME COUNT TO E
2D36	22	E7	36		4540	PARAB2	SHLD	DELT
2D39	60				4550		MOV	H,B * MOVE B & C OUT OF MUL'S WAY
2D3A	69				4560		MOV	L,C



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	
2D3B	43				4570		MOV	B,E	* GET EITHER N OR N-1 FROM E
2D3C	04				4580		INR	B	
2D3D	CD	24	20		4590		CALL	MUL	* DENOM=(B)*(B)-1)
2D40	4D				4600		MOV	C,L	
2D41	EB				4610		XCHG		
2D42	1E	00			4620		MVI	E,0	
2D44	CD	27	20		4630		CALL	DIV	* S=2*((256*DIF)/DENOM)
2D47	29				4640		DAD	H	
2D48	7C				4650		MOV	A,H	
2D49	2F				4660		CMA		
2D4A	67				4670		MOV	H,A	
2D4B	7D				4680		MCV	A,L	
2D4C	2F				4690		CMA		
2D4D	6F				4700		MOV	L,A	
2D4E	23				4710		INX	H	
2D4F	22	E9	36		4720		SHLD	SD	
2D52	AF				4730		XRA	A	
2D53	32	E4	36		4740		STA	HFO	* CLEAR LS PART OF HFO
2D56	E1				4750		POP	H	
2D57	EB				4760	PARAB3	XCHG		
2D58	21	09	00		4770		LXI	H,9	* MOVE BUFFER PTR TO NEXT FRAME
2D5B	19				4780		DAD	D	
2D5C	EB				4790		XCHG		
2D5D	2A	EF	36		4800		LHLD	NEGBND	
2D60	19				4810		DAD	D	
2D61	DA	AD	2D		4820		JC	BFERR	* RAN OUT OF ROOM!
2D64	D5				4830		PUSH	D	
2D65	2A	E7	36		4840		LHLD	DELTA	
2D68	EB				4850		XCHG		
2D69	2A	E4	36		4860		LHLD	HFO	
2D6C	19				4870		DAD	D	
2D6D	22	E4	36		4880		SHLD	HFO	* HFO=HFO+DELTA
2D70	44				4890		MOV	B,H	* H CONTAINS NEW F0 VALUE
2D71	2A	E9	36		4900		LHLD	SD	
2D74	19				4910		DAD	D	
2D75	22	E7	36		4920		SHLD	DELTA	* DELTA=DELTA+S
2D78	E1				4930		POP	H	* GET BUF PTR BACK
2D79	70				4940		MOV	M,B	
2D7A	0D				4950		DCR	C	
2D7B	C2	57	2D		4960		JNZ	PARAB3	
2D7E	C9				4970		RET		
2D7F					4980	*			
2D7F					4990	*	BPARAB		
2D7F					5000	*	CONSTRUCT BACK PARABOLIC CURVE DOWN FROM PEAK		
2D7F					5010	*	ON ENTRY: (B)=STRESS X, (C)=FRAME CNT DOWN FROM PEAK		
2D7F					5020	*	HL POINTS TO F0 PARAM AT PEAK		
2D7F					5030	*			
2D7F	AF				5040	BPARAB	XRA	A	
2D80	B9				5050		CMP	C	* RETURN IF FRAME COUNT =0
2D81	C8				5060		RZ		
2D82	56				5070		MOV	D,M	* GET PREV F0 VALUE
2D83	E5				5080		PUSH	H	
2D84	3E	0A			5090		MVI	A,10	
2D86	CD	BF	2D		5100		CALL	GETFO	* SET HL TO END-PARAB LEVEL
2D89	7A				5110		MOV	A,D	
2D8A	32	E5	36		5120		STA	HFO+1	* SAVE OLD F0
2D8D	96				5130		SUB	M	



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	COMMENT
2D8E	47				5140		MOV	B,A	* DIFF TO NEW F0 INTO B
2D8F	21	00	00		5150		LXI	H,0	
2D92	59				5160		MOV	E,C	
2D93	1D				5170		DCR	E	
2D94	C2	36	2D		5180		JNZ	PARAB2	* N>1, COMPUTE PARABOLA
2D97	3A	E5	36		5190		LDA	HFO+1	* N=1, STORE 1 POINT
2D9A	80				5200		ADD	B	
2D9B	D1				5210		POP	D	
2D9C	21	09	00		5220		LXI	H,9	* INCR PTR TO NEXT FRAME
2D9F	19				5230		DAD	D	
2DA0	EB				5240		XCHG		
2DA1	2A	EF	36		5250		LHLD	NEGBND	
2DA4	19				5260		DAD	D	
2DA5	DA	AD	2D		5270		JC	BFERR	* NO MORE ROOM
2DA8	EB				5280		XCHG		
2DA9	77				5290		MOV	M,A	
2DAA	AF				5300		XRA	A	
2DAB	C9				5310		RET		
2DAC					5320	*			
2DAC					5330	*	ERROR SUBROUTINE		
2DAC					5340	*			
2DAC	D1				5350		POP	D	* ENTRY HERE FROM DOWNDR
2DAD	21	B3	2D		5360	BFERR	LXI	H,BFTX	
2DB0	F6	FF			5370		ORI	255	
2DB2	C9				5380		RET		
2DB3					5390	*			
2DB3	42	55	46		5400	BFTX	DT	'BUFFER FULL'	
2DB6	46	45	52						
2DB9	20	46	55						
2DBC	4C	4C							
2DBE	0D				5410		DB	0DH	
2DBF					5420	*			
2DBF					5430	*	GET AN F0 LEVEL FROM STRSF0 TABLE (SET HL TO IT)		
2DBF					5440	*	ON ENTRY:		
2DBF					5450	*	A TELLS THE COLUMN, 0=SP, 5=MP, 10=EP		
2DBF					5460	*	B CONTAINS THE STRESS LEVEL 1-5		
2DBF					5470	*	ON RETURN, HL POINTS TO THE DESIRED ENTRY		
2DBF					5480	*			
2DBF	21	C9	2D		5490	GETF0	LXI	H,STRSF0-1	
2DC2	80				5500		ADD	B	
2DC3	85				5510		ADD	L	
2DC4	6F				5520		MOV	L,A	
2DC5	3E	00			5530		MVI	A,0	
2DC7	8C				5540		ADC	H	
2DC8	67				5550		MOV	H,A	
2DC9	C9				5560		RET		
2DCA					5570	*			
2DCA					5580	*	F0 TABLE FOR DIFFERENT STRESS LEVELS		
2DCA					5590	*			
2DC	63				5600	STRSF0	DB	99	* PARAB STARTING PT., STRESS 1
2DCB	59				5610		DB	89	* S.P., STRESS 2
2DCC	54				5620		DB	84	* ETC.
2DCD	52				5630		DB	82	
2DCE	51				5640		DB	81	
2DCF	6C				5650		DB	108	* PARAB MID POINT (PEAK)
2DD0	63				5660		DB	99	
2DD1	5E				5670		DB	94	



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2DD2	5C				5680		DB	92
2DD3	5B				5690		DB	91
2DD4	59				5700		DB	89 * PARAB END POINT
2DD5	4F				5710		DB	79
2DD6	4A				5720		DB	74
2DD7	47				5730		DB	71
2DD8	46				5740		DB	70
2DD9					5750	*		
2DD9					5760	*****		
2DD9					5770	*		
2DD9					5780	* CLRBUF IS CALLED BY GENPRM TO INITIALIZE		
2DD9					5790	* THE PARAMETER BUFFER (OR PART OF IT)		
2DD9					5900	* VALUES IN THE F0 PARAMETER ARE NOT DISTURBED		
2DD9					5810	*		
2DD9					5820	* ON ENTRY: (BC)= THE # OF FRAMES TO INITIALIZE		
2DD9					5830	* STARTING WITH THE 2ND FRAME OF THE BUFFER		
2DD9					5840	*		
2DD9 2A	06	20			5850	CLRBUF	LHLD	BUFADR
2DDC	11	0B	00		5860		LXI	D,11
2DDF	19				5870		DAD	D
2DE0	16	80			5880		MVI	D,128
2DE2	1E	AC			5890		MVI	E,172
2DE4	AF				5900	CLOOP	XRA	A
2DE5	77				5910		MOV	M,A * AV=0
2DE6	23				5920		INX	H
2DE7	23				5930		INX	H
2DE8	72				5940		MOV	M,D * F1=128
2DE9	23				5950		INX	H
2DEA	72				5960		MOV	M,D * F2=128
2DEB	23				5970		INX	H
2DEC	73				5980		MOV	M,E * F3=172
2DED	23				5990		INX	H
2DEE	77				6000		MOV	M,A * AH=0
2DEF	23				6010		INX	H
2DF0	77				6020		MOV	M,A * AF=0
2DF1	23				6030		INX	H
2DF2	72				6040		MOV	M,D * FF=128
2DF3	23				6050		INX	H
2DF4	77				6060		MOV	M,A * AN=0
2DF5	23				6070		INX	H
2DF6	0B				6080		DCX	B
2DF7	80				6090		ORA	B
2DF8	31				6100		ORA	C
2DF9 C2	E4	2D			6110		JNZ	CLOOP
2DFC C9					6120		RET	.
2DFD		6130	*					
2DFD		6140	*					END OF SECT4



ADDR	B1	B2	B3	E	LINEN	LABEL	OPCD	OPERAND
2000					0010	*	GENPRM	
2000					0020	*		
2000					0030	*	SECTION 5 OF THE CSKI SYNTHESIS BY RULE SYSTEM	
2000					0040	*		
2000					0050	*	LLOYD RICE, COMPUTALKER CONSULTANT	
2000					0060	*	VERSION 1.03 MAY 30, 1977	
2000					0070	*		
2000					0080	*****		
2000					0090	*		
2000					0100	*	COMMON JUMP ADDRESS TABLE	
2010					0110	*		
2000					0120	COMJMP	ECU	\$
2000					0130	*		
2000					0140	CSRI	DS	1
2001					0150	PLAY	DS	3
2006					0160	BUFADR	DS	2
2008					0170	BUFLEN	DS	2
200A					0180	PVTAB	DS	2
200C					0190	MATPAR	DS	3
200F					0200	MATERR	DS	3
2012					0210	RULES	DS	3
2015					0220	SETCUR	DS	3
2018					0230	RULES3	DS	3
201B					0240	GENFU	DS	3
201E					0250	CLRBUF	DS	3
2021	C3	00	2E		0260		JMP	GENPRM
2024	C3	00	12		0270		JMP	MUL
2027	C3	13	12		0280		JMP	DIV
202A					0290	GETCNS	DS	3
202D					0300	PCBF1	DS	3
2030					0310	F1TAR	DS	2
2032					0320	F2TAR	DS	2
2034					0330	F3TAR	DS	2
2036					0340	AVHTAR	DS	2
2038					0350	FKNTAR	DS	2
203A					0360	*		
203A					0370	*****		
203A					0380	*		
203A					0390	*	COMRAM ORIGIN DEFINITION	
203A					0400	*		
203A					0410		ORG	COMJMP+1500H
3500					0420	COMRAM	ECU	\$
3500					0430	*		
3500					0440	*	CSKI SYSTEM RAM SPACE DEFINITION	
3500					0450	*		
3500					0460	MATPTR	DS	2
3502					0470	LEGEND	DS	2
3504					0480	MATRIX	ECU	\$
3504					0490	MATLEN	ECU	95
3504					0500	PHCODE	DS	MATLEN
3504					0510	FEATA	DS	MATLEN
3504					0520	FEATB	DS	MATLEN
3621					0530	S1RES	DS	MATLEN
3680					0540	DUR	DS	MATLEN
36DF					0550	MATEND	ECU	\$
36DF					0560	BUFPTR	DS	2
36E1					0570	*		



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
36E1					0580	*	THE NEXT 19 LOCATIONS ARE ACCESSED BY ROUTINES	
36E1					0590	*	IN SECTION 6 AND MUST NOT BE MOVED	
36E1					0600	*		
36E1					0610	CCODE	DS	1
36E2					0620	OFEATA	DS	1
36E3					0630	OFEATE	DS	1
36E4					0640	ODUR	DS	1
36E5					0650	OCID	DS	1
36E6					0660	ORANK	DS	1
36E7					0670	OPCT	DS	1
36E8					0680	OTIMES	DS	1
36E9					0690	*		
36E0					0700	CODEX	DS	1
36E1					0710	FEATA	DS	1
36E2					0720	FEATBX	DS	1
36E3					0730	DURX	DS	1
36E4					0740	CIDX	DS	1
36E5					0750	RANKX	DS	1
36E6					0760	PCTX	DS	1
36E7					0770	TIMESX	DS	1
36F1					0780	*		
36F1					0790	BT	DS	1
36F2					0800	FT	DS	1
36F3					0810	EC	DS	1
36F4					0820	*		
36F4					0830	*	GENPRM	(LOCAL) RAM WORKSPACE
36F4					0840	*		
36F4					0850	TARG	DS	1
36F5					0860	BVAL	DS	1
36F6					0870	SD	DS	2
36F8					0880	DELTA	DS	2
36FA					0890	PCOUNT	DS	1
36FB					0900	NTARGS	DS	1
36FC					0910	ASPT	DS	1
36FD					0920	*		
36FD					0930	*****		
36FD					0940	*		
36FD					0950	*	GENPRM	
36FD					0960	*		
36FD					0970	CRG	COMJMP+CEUCC	
2E00					0980	SECTAD	ECU	\$
2E00					0990	*		
2E00					1000	*****		
2E00					1010	*		
2E00					1020	*	PHONENE CODE UDEFINITIONS	
2E00					1030	*		
2E00					1040	UTERM	ECU	4
2E00					1050	CP	ECU	39
2E00					1060	*		
2E00					1070	*	FEATURE LABEL DEFINITIONS	
2E00					1080	*		
2E00					1090	IGNORE	ECU	1
2E00					1100	STOP	ECU	30H
2E00					1110	PLOS	ECU	20H
2E00					1120	PLOSA	ECU	1CH
2E00					1130	*		
2E00					1140	*	OUTPUT CHANNEL DEFINITIONS	



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2E00					1150	*		
2E00					1160	CHANAV	EQU	0
2E00					1170	CHANF1	EQU	2
2E00					1180	CHANF2	EQU	3
2E00					1190	CHANF3	EQU	4
2E00					1200	CHANAH	EQU	5
2E00					1210	CHANAF	EQU	6
2E00					1220	CHANFF	EQU	7
2E00					1230	CHANAN	EQU	8
2E00					1240	*		
2E00					1250	*****		
2E00					1260	*		
2E00					1270	*	GENPRM	SUBROUTINE
2E00					1280	*		
2E00	21	05	35		1290	GENPRM	LXI	H,MATRIX+1
2E03	22	00	35		1300		SHLD	MATPTR * SET MATPTR TO COL 2 (SKIP #)
2E06	11	E1	36		1310		LXI	D,0CODE
2E09	CD	2A	20		1320		CALL	GETCNS * GET CONSTANTS FOR COL 2 PAUSE
2E0C	3A	E4	36		1330		LDA	ODUR
2E0F	4F				1340		MOV	C,A
2E10	06	00			1350		MVI	B,0
2E12	CD	1E	20		1360		CALL	CLRBUF * INITIALIZE THE 1ST FRAME
2E15	11	F7	FF		1370		LXI	D,-9
2E18	19				1380		DAD	D
2E19	22	DF	36		1390		SHLD	BUFPTR * SET BUFPTR TO LAST FRAME AV
2E1C	21	06	35		1400		LXI	H,MATRIX+2
2E1F	22	00	35		1410		SHLD	MATPTR * MATPTR PTS TO 1ST ACTUAL PHON
2E22					1420	*		
2E22					1430	*		
2E22					1440	*	DURING PROCESSING FOR EACH PHON, MATPTR INDICATES	
2E22					1450	*	THE CURRENT MATRIX COLUMN. BUFPTR IS THE PARAMETER	
2E22					1460	*	BUFFER INDEX. IT CONTAINS THE ADDRESS OF THE AV	
2E22					1470	*	PARAMETER IN THE LAST FRAME OF THE PREVIOUSLY	
2E22					1480	*	PROCESSED PHON.	
2E22					1490	*		
2E22	11	E9	36		1500	GPLOOP	LXI	D,CODEX
2E25	CD	2A	20		1510		CALL	GETCNS * GET CONSTANTS FOR NEXT PHON
2E28	3A	EA	36		1520		LDA	FEATAX
2E2B	E6	C1			1530		ANI	IGNORE
2E2D	C2	7C	30		1540		JNZ	ENDPRM * IGNORE THIS MATRIX COLUMN
2E30	3A	E3	36		1550		LDA	CFEATB
2E33	E6	20			1560		ANI	PLOS
2E35	CA	4C	2E		1570		JZ	NOPLOS * THE PRECEEDING WAS NOT A PLOSIV
2E38	3A	EB	36		1580		LDA	FEATBX * PREVIOUS WAS PLOSIVE
2E3B	E6	80			1590		ANI	STOP
2E3D	CA	30	2F		1600		JZ	SETASP * CURR IS -STOP, SET ASPIRATION
2E40					1610	*		
2E40					1620	*	NOPLOS IS THE MAIN GENERATOR LOOP FOR MOST	
2E40					1630	*	PHON SEQUENCES.	
2E40					1640	*	FORMANT TRANSITIONS ARE GOVERNED BY RELATIVE RANKS	
2E40					1650	*		
2E40	3A	EE	36		1660	NOPLOS	LDA	RANKX * COMPARE RANKS OF CURRENT
2E43	47				1670		MOV	B,A
2E44	3A	E6	36		1680		LDA	ORANK * AND PREVIOUS PHONS
2E47	B8				1690		CMP	B
2E48	CA	6D	2E		1700		JZ	ECRANK * RANKS ARE EQUAL
2E4B	DA	85	2E		1710		JC	OLTCUR * OLD LESS THAN CURRENT



ADDR	B1	B2	B3	E	LINE	LABEL	CPCD	OPERAND
2E4E	3A	ED	36		1720		LDA	OTIMES * OLD GREATER THAN CURRENT
2E51	6F				1730		MOV	L,A
2E52	86	0F			1740		ANI	0FH
2E54	32	F1	36		1750		STA	BT * BACK TIME = OLD TPRI
2E57	26	00			1760		MVI	H,0
2E59	29				1770		DAD	H
2E5A	29				1780		DAD	H
2E5D	29				1790		DAD	H
2E5C	29				1800		DAD	H
2E5D	7C				1810		MOV	A,H
2E5E	32	F2	36		1820		STA	FT * FORWARD TIME = OLD TSEC
2E61	3A	E7	36		1830		LDA	OPCT
2E64	2F				1840		CMA	
2E65	C6	05			1850		ADI	5
2E67	32	F3	36		1860		STA	PC * PC=1.0-OPCT(BN FT RT OF BIT 2)
2E6A	C3	9E	2E		1870		JMP	SETFOR
2E6D				*	1880			
2E6D	3A	E8	36		1890	EQRANK	LDA	OTIMES
2E70	E6	0F			1900		ANI	0FH
2E72	32	F1	36		1910		STA	BT * BACK TIME = OLD TPRI
2E75	3A	FC	36		1920		LDA	TIMESX
2E78	E6	0F			1930		ANI	0FH
2E7A	32	F2	36		1940		STA	FT * FORWARD TIME = CURR TPRI
2E7D	3E	02			1950		MVI	A,2
2E7F	32	F3	36		1960		STA	PC * PC=.5 (BIN PT RIGHT OF BIT 2)
2E82	C3	9E	2E		1970		JMP	SETFOR
2E85				*	1980			
2E85	3A	FC	36		1990	OLTCUR	LDA	TIMESX
2E88	6F				2000		MOV	L,A
2E89	E6	0F			2010		ANI	0FH
2E8B	32	F2	36		2020		STA	FT * FORWARD TIME = CURR TPRI
2E8E	26	00			2030		MVI	H,0
2E90	29				2040		DAD	H
2E91	29				2050		DAD	H
2E92	29				2060		DAD	H
2E93	29				2070		DAD	H
2E94	7C				2080		MOV	A,H
2E95	32	F1	36		2090		STA	BT * BACK TIME = CURR TSEC
2E96	3A	EF	36		2100		LDA	PCTX
2E98	32	F3	36		2110		STA	PC * PC = CURRENT PCT
2E9E				*	2120			
2E9E				*	2130	* COMPUTE & STORE 3 FORMANT PARAMETERS		
2E9E				*	2140			
2E9E	2A	30	20		2150	SETFOR	LHLD	F1TAR
2EA1	EB				2160		XCHG	
2EA2	01	02	00		2170		LXI	B,CHANF1
2EA5	CD	AE	30		2180		CALL	GENFX * SET FORMANT 1
2EA8	2A	32	20		2190		LHLD	F2TAR
2EAB	EB				2200		XCHG	
2EAC	01	C3	00		2210		LXI	B,CHANF2
2EAF	CD	AE	30		2220		CALL	GENFX * SET FORMANT 2
2EB2	2A	34	20		2230		LHLD	F3TAR
2EB5	EB				2240		XCHG	
2EB6	01	C4	00		2250		LXI	B,CHANF3
2EB9	CD	AE	30		2260		CALL	GENFX * SET FORMANT 3
2EBC				*	2270			
2EBC				*	2280	* COMPUTE & STORE AV		



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	
2EBC					2290	*			
2EBE	C6	00			2300	SETAMP	MVI	B,0	
2EBC	CD	2D	20		2310		CALL	PCBFT * SETUP PC,BT & FT WITH AV INFO	
2EC1	2A	36	20		2320		LHLD	AVHTAR	
2EC4	3A	E9	36		2330		LDA	CCDEX	
2EC7	16	00			2340		MVI	D,C	
2EC9	5F				2350		MOV	E,A	
2ECA	19				2360		DAD	D	
2ECB	7E				2370		MOV	A,M * GET AV/AH TARGET BYTE	
2ECC	F5				2380		PUSH	PSW	
2ECD	E6	FC			2390		ANI	0FH	* MASK TO KEEP AV
2ECE	01	00	00		2400		LXI	B,CHANAV	
2ED2	CL	C6	30		2410		CALL	GENAX * SET AMPLITUDE OF VOICING	
2ED5					2420	*			
2ED5					2430	*	COMPUTE & STORE AH		
2ED5					2440	*			
2ED5	F1				2450		POP	PSW	
2ED6	E6	0F			2460		ANI	0FH	* NOW MASK TO KEEP AH
2ED8	67				2470		ADD	A	
2ED9	87				2480		ADD	A * MULT BY 4	
2EDA	01	05	00		2490		LXI	B,CHANAH	
2EDD	CD	Cd	30		2500		CALL	GENAX * SET AMPLITUDE OF BISS	
2EE0					2510	*			
2EE0					2520	*	COMPUTE & STORE AF		
2EE0					2530	*			
2EE0	C6	C1			2540		MVI	B,1	
2EE2	CD	2D	20		2550		CALL	PCBFT * SET PC, BT & FT WITH AF INFO	
2EE5	2A	38	20		2560		LHLD	FRNTAR	
2EE8	3A	E9	36		2570		LDA	CODEX	
2EEB	5F				2580		MCV	E,A	
2EEC	16	00			2590		MVI	D,C	
2EEE	19				2600		DAD	D	
2EEF	7E				2610		MOV	A,M * GET FRIC/NASAL TARGET BYTE	
2EF0	F5				2620		PUSH	PSW	
2EF1	E6	iC			2630		ANI	1CH * MASK TO KEEP AF TARGET	
2EF3	87				2640		ADD	A	
2EF4	01	06	00		2650		LXI	B,CHANAF	
2EF7	CD	C6	30		2660		CALL	GENAX * SET AMPLITUDE OF FRICTION	
2EFA					2670	*			
2EFA					2680	*	SET FF TO TARGET VALUE FOR TIME DURX		
2EFA					2690	*			
2EFA	F1				2700		POP	PSW * GET FRIC TARC AGAIN	
2EFB	38				2710		DCX	SP	
2EFC	38				2720		DCX	SP * BUT LEAVE IT IN THE STACK, TOO	
2EFD	E6	00			2730		ANI	0EH * KEEP FF TARGET	
2EFF	57				2740		MOV	D,A	
2F00	01	07	00		2750		LXI	B,CHANFF	
2F03	2A	DF	36		2760		LHLD	BUFPTR	
2F06	09				2770		DAD	B	
2F07	3A	EC	36		2780		LDA	DURX	
2F0A	01	09	00		2790		LXI	B,9	
2F0D	09				2800	SETFF	DAD	B	
2F0E	72				2810		MOV	M,D * SET FF DIRECTLY FROM TARGET	
2F0F	30				2820		DCR	A	
2F10	C2	CD	2F		2830		JNZ	SETFF	
2F13					2840	*			
2F13					2850	*	COMPUTE & STORE AN		



ADDR	B1	B2	B3	E	LINE	LABEL	OPCODE	OPERAND
2F13					2860	*		
2F13	3E	03			2870		MVI	A, 3
2F15	32	F3	36		2880		STA	PC
2F18	3D				2890		DCR	A
2F19	32	F1	35		2900		STA	BT
2F1C	32	F2	36		2910		STA	FT
2F1F	F1				2920		POP	PSW
2F20	E6	03			2930		* GET NASAL TARGET	
2F22	87				2940		ANI	3
2F23	87				2950		ADD	A
2F24	87				2960		ADD	A
2F25	87				2970		ADD	A
2F26	67				2980		ADD	A
2F27	01	08	00		2990		LXI	B, CHANAN
2F2A	CD	C8	30		3000		CALL	GENAX
2F2D	C3	7C	30		3010		JMP	ENDPRM
2F30					3020	*		
2F30					3030	*		
2F30					3040	*	HANDLE -STOP AFTER PLOSIVE	
2F30					3050	*	SETASP SETS THE PLOSIVE BURST PULSE	
2F30					3060	*	AND IF NEEDED, ASPIRATION IN THE FOLLOWING PHON.	
2F30					3070	*		
2F30	3A	E1	30		3080	SETASP	LDA	OCODE
2F33	D6	27			3090		SUI	CP
2F35	4F				3100		MCV	C,A
2F36	06	00			3110		* PLOSIVE CODE - CODE OF "P"	
2F38	21	30	32		3120		LXI	B, PLOSC
2F3B	09				3130		* MAKE PTR TO PLOSC TABLE	
2F3C	7E				3140		DAD	B
2F3D	47				3150		MCV	A,M
2F3E	67				3160		* GET LENGTH OF BURST PULSE	
2F3F	67				3170		MCV	B,A
2F40	37				3180		ADD	A
2F41	80				3190		ADD	B
2F42	2F				3200		CMA	
2F43	3C				3210		INR	A
2F44	4F				3220		MCV	C,A
2F45	78				3230		MOV	A,B
2F46	06	FF			3240		* A = PULSE LENGTH	
2F48	2A	DF	36		3250		MVI	B,255
2F4B	09				3260		* BC = -9*(PULSE LENGTH)	
2F4C	01	06	00		3270		LHLD	BUPPTR
2F4F	09				3280		DAD	B
2F50	01	09	00		3290		LXI	B,CHANAF
2F53	09				3300	BURST	DAD	B
2F54	30	24			3310		MVI	M,36
2F56	3D				3320		* PLOSIVE BURST AF VALUE	
2F57	C2	53	2F		3330		DCR	A
2F5A					3340		JNZ	BURST
2F5A					3350	*	COMPUTE FORMANTS FOR PHON AFTER PLOSIVE	
2F5A					3360	*		
2F5A	3A	EE	36		3370		LDA	RANKX
2F5D	FE	03			3380		CPI	3
2F5F	D2	71	2F		3390		JNC	GTPLOS
2F62	3E	02			3400		* Curr Rank > Plos Rank (=2)	
2F64	12	F3	36		3410		MVI	A,2
2F67	3A	E8	36		3420		STA	FC
							* Curr Rank <= 2, PC=0.5	
							LDA	OTIMES
							* FT = OLD 1SEC	



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2F6A	0F				3430		RRC	
2F6B	0F				3440		RRC	
2F6C	0F				3450		RRC	
2F6D	0F				3460		RRC	
2F6E	C3	7A	2F		3470		JMP	SETIMS
2F71					3480	*		
2F71	3A	EF	36		3490	GTPLOS	LDA	PCTX
2F74	32	F3	36		3500		STA	PC * PC = PCT OF CURRENT PHON
2F77	3A	FO	36		3510		LDA	TIMESX * PT = CURR. TPRI
2F7A	E6	0F			3520	SETIMS	ANI	0FH
2F7C	32	F2	36		3530		STA	FT
2F7F	3E	01			3540		MVI	A,1
2F81	32	F1	36		3550		STA	ET * BACK TIME = 1 (TO SET BVAL)
2F84					3560	*		
2F84					3570	*	GENERATE FORMANTS DURING ENTIRE POST-PLOSIVE	
2F84					3580	*		
2F84	2A	30	20		3590		LHLD	F1TAR
2F87	EB				3600		XCHG	
2F88	01	02	30		3610		LXI	B,CHANF1
2F8B	CD	AE	30		3620		CALL	GENFX * SET FORMANT 1
2F8E	2A	32	20		3630		LHLD	F2TAR
2F91	EB				3640		XCHG	
2F92	01	C3	00		3650		LXI	B,CHANF2
2F95	CD	AE	30		3660		CALL	GENFX * SET FORMANT 2
2F98	2A	34	20		3670		LHLD	F3TAR
2F98	EB				3680		XCHG	
2F9C	01	04	00		3690		LXI	B,CHANF3
2F9F	CD	AE	30		3700		CALL	GENFX * SET FORMANT 3
2FA2					3710	*		
2FA2					3720	*	SET FF = TARGET VALUE FOR TIME DURX	
2FA2					3730	*		
2FA2	2A	38	20		3740		LHLD	FRNTAR
2FA5	3A	E9	36		3750		LDA	CODEX
2FA8	5F				3760		MOV	E,A
2FA9	16	00			3770		MVI	D,0
2FAB	19				3780		DAD	D
2FAC	7E				3790		MOV	A,M * GET PHON X FRICATIVE TARGET
2FAD	E6	EC			3800		ANI	GECH * MASK TO KEEP FF
2FAF	57				3810		MOV	D,A
2FB0	2A	DF	30		3820		LHLD	BUFPTR
2FB3	01	07	00		3830		LXI	B,CHANFF
2FB6	09				3840		DAD	B
2FB7	3A	EC	36		3850		LDA	DURX
2FB8	C1	09	00		3860		LXI	B,9
2FBQ	09				3870	SETFF2	DAD	B
2FBF	72				3880		MOV	M,D * SET FF DIRECTLY FROM TARGET
2FBF	3D				3890		DCR	A
2FC0	C2	BD	2F		3900		JNZ	SETFF2
2FC3					3910	*		
2FC3					3920	*	SET AN=C FOR TIME DURX	
2FC3					3930	*		
2FC3	2A	DF	36		3940		LHLD	BUFPTR
2FC6	11	08	00		3950		LXI	D,CHANAN
2FC9	19				3960		DAD	D
2FCA	3A	EC	36		3970		LDA	DURX
2FCD	09				3980	SETAN	DAD	B
2FCE	36	00			3990		MVI	M,0 * SET AN = C



ADDR	B1	B2	B3	S	LINE	LABEL	OPCD	OPERAND
2FD0	3D				4000		DCR	A
2FD1	C2	CD	2F		4010		JNZ	SETAN
2FD4					4020	*		
2FD4					4030	*	SEE IF PLOSIVE SHOULD BE ASPIRATED	
2FD4					4040	*		
2FD4	3A	E3	36		4050		LDA	OFEATB
2FD7	E6	10			4060		ANI	PLOSA
2FD9	CA	3A	3C		4070		JZ	FINASP * NO, FINISH Curr. PHON
2FDC	3A	EC	36		4080		LDA	DURX
2FDF	16	05			4090		MVI	D,5 * BASE ASP TIME = 50 MSEC
2FE1	BA				4100		CMP	D
2FE2	DA	E6	2F		4110		JC	\$+4 * DURX < 50 MSEC, SET ASPT=DURX
2FE5	7A				4120		MOV	A,D * THERE'S ROOM, SET ASPT=50 MSEC
2FE6	32	FC	36		4130		STA	ASPI
2FE9					4140	*		
2FE9					4150	*	SET AV = 0 FOR DURATION OF ASPIRATION (ASPT)	
2FE9					4160	*		
2FE9	2A	DF	36		4170		LHLD	BUF PTR
2FEC	11	0C	00		4180		LXI	D,CHANAV
2FEF	19				4190		DAD	D
2FFC	09				4200	SETAV	DAD	B
2FF1	36	00			4210		MVI	M,C * SET AV = C
2FF3	3D				4220		DCR	A
2FF4	C2	FC	2F		4230		JNZ	SETAV
2FF7					4240	*		
2FF7					4250	*	SET AF = C DURING ASPIRATION	
2FF7					4260	*		
2FF7	3A	FC	36		4270		LDA	ASPT
2FFA	2A	DF	36		4280		LHLD	BUF PTR
2FFD	11	06	00		4290		LXI	D,CHANAF
300C	19				4300		DAD	D
30C1	09				4310	SETAF	DAD	B
30C2	36	00			4320		MVI	M,C * SET AF = C
3004	3D				4330		DCR	A
3005	C2	01	30		4340		JNZ	SETAF
3008					4350	*		
3008					4360	*	CALL FRWRD TO PRODUCE TRANSIENT PULSE ON AH	
3008					4370	*		
3008	AF				4380		XRA	A
3009	32	F4	36		4390		STA	TARG
30CC	3A	FC	36		4400		LDA	ASPT
300F	47				4410		MCV	B,A * DECAY TO C BY END OF ASP TIME
3010	4F				4420		MOV	C,A
3011	2A	DF	36		4430		LHLD	BUF PTR
3014	11	05	00		4440		LXI	D,CHANAH
3017	19				4450		DAD	D
3018	36	32			4460		MVI	M,5C * INITIAL AH PULSE AMPLITUDE
301A	CD	E7	30		4470		CALL	FRWRD
301D					4480	*		
301D					4490	*	SEE IF ASPIRATION TIME TOOK THE ENTIRE Curr. PHON	
301D					4500	*		
301D	3A	FC	36		4510		LDA	ASPT
3020	47				4520		MOV	B,A
3021	3A	EC	36		4530		LDA	DURX
3024	9C				4540		SUB	B
3025	CA	7C	3C		4550		JZ	ENDPRM * ASP TIME TOOK IT ALL, DONE
3028	32	EC	36		4560		STA	DURX * SET DURX=DURX-ASPT



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
302B	78				4570		MOV	A,E
302C	87				4580		ADD	A
302D	87				4590		ADD	A
302E	87				4600		ADD	A
302F	8C				4610		ADD	B
3030	4F				4620		MOV	C,A * ASPT*9 INTO BC
3031	06	00			4630		MVI	B,C
3033	2A	DF	36		4640		LHLD	BUFPTR
3036	C9				4650		DAD	B
3037	22	DP	36		4660		SHLC	BUFPTR * BUFPTR=BUFPTR+9*ASPT
303A					4670	*		
303A					4680	*	COMPUTE AV FOR REMAINDER OF PHON	
303A					4690	*		
303A	CG	00			4700	FINASP	MVI	B,C
303C	CD	2D	20		4710		CALL	PCBFT * GET AV/AH VALUES FOR PC & FT
303F	3E	01			4720		MVI	A,1
3041	32	F1	36		4730		STA	BT * BT=1 SETS BVAL FROM TARG
3044	2A	36	20		4740		LHLD	AVHTAR
3047	3A	E9	36		4750		LDA	CODEX
304A	16	00			4760		MVI	D,C
304C	5F				4770		MOV	E,A
304D	19				4780		DAD	D
304E	D5				4790		PUSH	D * SAVE CODEX TABLE OFFSET
304F	7E				4800		MOV	A,M * GET AV/AH TARGET BYTE
3050	F5				4810		PUSH	PSW * SAVE IT
3051	E6	FC			4820		ANI	CFCH * MASK TO KEEP AV
3053	C1	0C	00		4830		LXI	B,CHANAV
3056	CD	C8	30		4840		CALL	GENAX * FINISH AV CURVE
3059					4850	*		
3059					4860	*	COMPUTE AH FOR REMAINDER OF PHON	
3059					4870	*		
3059	F1				4880		POP	PSW
305A	E6	CF			4890		ANI	CFH * MASK TARGET BYTE TO KEEP AH
305C	87				4900		ADD	A
305D	87				4910		ADD	A * MULT BY 4
305E	C1	C5	00		4920		LXI	B,CHANAH
3061	CD	C8	30		4930		CALL	GENAX * FINISH AH CURVE
3064					4940	*		
3064					4950	*	COMPUTE AF FOR REMAINDER OF PHON	
3064					4960	*		
3064	3E	33			4970		MVI	A,3
3066	32	F2	36		4980		STA	FT * FT = 3
3069	3C				4990		INR	A
306A	32	F3	36		5000		STA	PC * PC = 1.00
306D	2A	38	20		5010		LHLD	FRNTAR
3070	D1				5020		POP	D
3071	19				5030		DAD	D
3072	7E				5040		MOV	A,M * GET FRIC/NASAL TARGET CYTE
3073	E6	1C			5050		ANI	1CH * MASK TO KEEP AF
3075	87				5060		ADD	A
3076	C1	06	00		5070		LXI	B,CHANAF
3079	CD	C8	30		5080		CALL	GENAX * FINISH AF CURVE
307C					5090	*		
307C					5100	*		
307C	2C				5110	ENDPRM	MOP	*
307D	2A	EC	36		5120		LHLD	DURX * BREAKPOINT LOC
307D	26	00			5130		MVI	H,C



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
3082	54				5140		MOV	D,H
3083	5D				5150		MOV	E,L
3084	29				5160		DAD	H
3085	29				5170		DAD	H
3086	29				5180		DAD	H
3087	19				5190		DAD	D
3088	EB				5200		XCHG	
3089	2A	DF	36		5210	CNSLP	SHLD	BUFPTR
308C	19				5220		DAD	D
308D	22	DF	36		5230		SHLD	BUFPTR
3090	21	E9	36		5240		LXI	H,CODEX
3093	11	E1	36		5250		LXI	D,OCODE
3096	CE	08			5260		MVI	C,8
3098	7E				5270		MOV	A,M
3099	12				5280		STAX	D
309A	23				5290		INX	H
309B	13				5300		INX	D
309C	0D				5310		DCR	C
309D	C2	98	30		5320		JNZ	CNSLP
30A0	2A	00	35		5330		LHLD	MATPTR
30A3	23				5340		INX	H
30A4	22	0C	35		5350		SHLD	MA1PTR
30A7	7E				5360		MOV	A,M
30A8	PE	04			5370		CPI	CTERM
30AA	C2	22	2E		5380		JNZ	GPLOOP
30AD	C9				5390		RET	*
30AE					5400		*	
30AE					5410		*	
30AE					5420		*****	
30AE					5430		*	
30AE					5440		*	GENPRM SUBROUTINES AND SOME TABLES
30AE					5450		*	
30AE					5460		*****	
30AE					5470		*	
30AE					5480		*	GENERATE FORMANT TRANSITIONS BETWEEN PREVIOUS
30AE					5490		*	AND CURRENT PHONS
30AE					5500		*	ON ENTRY: DE POINTS TO FORMANT TARGET TABLE
30AE					5510		*	EC CONTAINS THE OUTPUT CHAN NO OF THAT
30AE					5520		*	FORMANT (TELLS WHICH BYTE OF FRAME)
30AE					5530		*	
30AE	3A	E9	36		5540	GENFX	LDA	CODEX
30B1	6F				5550		MOV	L,A
30B2	26	00			5560		MVI	H,C
30B4	19				5570		DAD	D
30B5	7E				5580		MOV	A,M
30B6	12	F4	36		5590		STA	TARG
30B9	2A,DF	36			5600		LHLD	BUFPTR
30BC	09				5610		DAD	B
30BD	96				5620		SUB	M
30BE	CD	D2	31		5630		CALL	MULPC
30C1	86				5640		ADD	M
30C2	32	F5	36		5650		STA	BVAL
30C5	C3	D8	30		5660		JMP	GENBF
30C8					5670		*	
30C8					5680		*	GENAX SUBROUTINE
30C8					5690		*	GENERATE AMPLITUDE TRANSITIONS BETWEEN PREV
30C8					5700		*	AND CURRENT PHONS



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
30C8					5710	*	ON ENTRY:	A CONTAINS THE PARAM TARGET VALUE
30C8					5720	*	BC	CONTAINS THE OUTPUT CHAN NO.
30C8					5730	*		
30C8 32	F4	36			5740	GENAX	STA	TARG * SET TARGET VALUE
30CB 2A	DF	36			5750		LHLD	BUF PTR
30CE 09					5760		DAD	B * SET HL TO PARAM IN FRAME 1
30CF 86					5770		ADD	M
30D0 1F					5780		RAR	
30D1 B7					5790		ORA	A * DIVIDE BY 2, CLEAR CARRY
30D2 CD	D2	31			5800		CALL	MULPC
30D5 32	F5	36			5810		STA	BVAL * BVAL=PC*(TARG+Y)/2
30D8 3A	F1	36			5820	GENBF	LDA	BT
30DB 47					5830		MOV	B,A
30DC CD	6B	31			5840		CALL	BCWRD * MODIFY CURVE BACK FROM BOUNDARY
30DF 3A	EC	36			5850		LDA	DURX
30E2 4F					5860		MOV	C,A
30E3 3A	F2	36			5870		LDA	FT
30E6 47					5880		MOV	B,A
30E7					5890	*		
30E7					5900	*	FRWRD	
30E7					5910	*	STORES THE NEXT N FRAMES BEYOND THE PARAM VALUE	
30E7					5920	*	CURRENTLY INDICATED BY HL. B CONTAINS THE NUMBER.	
30E7					5930	*	OF FRAMES NEEDED TO REACH THE VALUE IN LOC TARG.	
30E7					5940	*	C CONTAINS THE TOTAL NO. OF NEW FRAMES TO BE	
30E7					5950	*	STORED. B MAY BE ANY SIZE RELATIVE TO C	
30E7					5960	*		
30E7 AF					5970	FRWRD	XRA	A
30E8 B9					5980		CMP	C * RETURN IF NOTHING TO STORE
30E9 C8					5990		RZ	
30EA 3C					6000		INR	A
30EB B8					6010		CMP	B
30EC D2	5E	31			6020		JNC	SETARG * B<=1, SET PARAM=TARG
30EF 79					6030		MOV	A,C
30F0 90					6040		SUB	B
30F1 F2	F8	30			6050		JP	FINPB * POS # OF TARGS AFTER PARABOLA
30F4 AF					6060		XRA	A
30F5 C3	FB	30			6070		JMF	DOPE
30F8 48					6080	FINPB	MOV	C,B
30F9 0D					6090		DCR	C
30FA 3C					6100		INR	A
30FB 32	FB	36			6110	DCPB	STA	NTARGS * SET FOR N TARGS AFTER PARAB.
30FE 79					6120		MOV	A,C
30FF 32	FA	36			6130		STA	PCOUNT * SET # OF PARABOLA POINTS
3102 4E					6140		MOV	C,M * GET PREV PARAM INTO C
3103 E5					6150		PUSH	H
3104 3A	F4	36			6160		LDA	TARG
3107 91					6170		SUB	C
3108 F5					6180		PUSH	PSW
3109 D2	CE	31			6190		JNC	\$+5
310C 2F					6200		CMA	
310D 3C					6210		INR	A
310E 57					6220		MCV	D,A * ABS(TARG-PREV) INTO D
310F 68					6230		MOV	L,B
3110 2C					6240		INR	L
3111 AF					6250		XRA	A
3112 67					6260		MOV	H,A * HL=N+1 (N IS DIST TO PEAK)
3113 5F					6270		MCV	E,A



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	COMMENT
3114	CD	13	32		6280		CALL	DIV	* ABS(256*(TARG-PREV)/(N+1))
3117	29				6290		DAD	H	
3118	54				6300		MOV	D,H	* SAVE ABS(DELTA)=2*QUOTIENT
3119	5D				6310		MOV	E,L	
311A	F1				6320		POP	PSW	
311B	C2	26	31		6330		JNC	FRW2	
311E	7C				6340		NOV	A,H	
311F	2F				6350		CMA		
3120	67				6360		MCV	H,A	
3121	7D				6370		MOV	A,L	
3122	2F				6380		CMA		
3123	6F				6390		MOV	L,A	
3124	23				6400		INX	H	* FIX SIGN OF DELTA
3125	37				6410		STC		
3126	E5				6420	FRW2	PUSH	H	* AND SAVE IT
3127	F5				6430		PUSH	PSW	* AND ITS SIGN
3128	68				6440		MOV	L,B	
3129	26	00			6450		MVI	H,0	
312B	CD	13	32		6460		CALL	DIV	* COMPUTE ABS(DELTA/N)
312E	F1				6470		POP	PSW	
312F	DA	39	31		6480		JC	FRW3	
3132	7C				6490		MCV	A,H	
3133	2F				6500		CMA		
3134	67				6510		MOV	H,A	
3135	7D				6520		MOV	A,L	
3136	2F				6530		CMA		
3137	6F				6540		MOV	L,A	
3138	23				6550		INX	H	
3139	22	F6	36		6560	FRW3	SHLD	SD	* SECOND DIFF = -DELTA/N
313C	E1				6570		POP	H	* GET DELTA INTO HL
313D	51				6580		MOV	D,C	* PREV PARAM TO DE
313E	1E	00			6590		MVI	E,C	
3140	3A	FA	36		6600		LDA	PCOUNT	* AND PARAM COUNT TO A
3143	44				6610	FWDLP	MOV	B,H	
3144	4D				6620		MOV	C,L	
3145	19				6630		DAD	D	
3146	D1				6640		POP	D	
3147	E5				6650		PUSH	H	* Y=Y+DELTA
3148	21	C9	00		6660		LXI	H,9	
314B	19				6670		DAD	D	
314C	D1				6680		POP	D	
314D	E5				6690		PUSH	H	* ADDR=ADDR+9
314E	72				6700		MCV	M,D	* STORE NEW Y VALUE
314F	2A	F6	36		6710		LHLD	SD	
3152	C9				6720		DAD	B	* DELTA=DELTA+SD *
3153	3D				6730		DCR	A	
3154	C2	43	31		6740		JNZ	FWDLP	
3157	E1				6750		POP	H	* GET ADDR POINTER
3158	3A	FB	36		6760		LDA	NTARGS	* NO. OF TARG VALUES TO WRITE
315B	B7				6770		ORA	A	
315C	CH				6780		RZ		
315D	4F				6790		MCV	C,A	
315E	3A	F4	36		6800	SETARG	LDA	TARG	
3161	11	C9	00		6810		LXI	C,9	
3164	19				6820	SETAL	DAD	D	
3165	77				6830		NOV	M,A	* SET PARAM=TARG
3166	CD				6840		DCR	C	



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
3167	C2	64	31		6850		JNZ	SETAL
316A	C9				6860		RET	
316B					6870	*		
316B					6880	*	BCWRD	
316B					6890	*	MCDIFIES N FRAMES BACKWARD FROM AND INCLUDING	
316B					6900	*	FRAME 1, CURRENTLY INDICATED BY HL.	
316B					6910	*	E CONTAINS THE NUMBER N	
316B					6920	*	LOCATION BVAL CONTAINS THE FINAL DESIRED VALUE	
316B					6930	*	FOR FRAME I (THE LAST ONE MODIFIED).	
316B					6940	*	ON RETURN, HL IS LEFT POINTING TO THE PARAM, FRAME I	
316B					6950	*		
316B	78				6960	BCWRD	MOV A,B	* CHECK N
316C	FE	C2			6970		CPI 2	
316E	D8				6980		RC	
316F	CA	CD	31		6990		JZ SETIB	* MCDIFY ONLY THE LAST FRAME
3172	87				7000		ADD A	
3173	87				7010		ADD A	
3174	87				7020		ADD A	
3175	89				7030		ADD B	
3176	2F				7040		CMA	
3177	5F				7050		MOV E,A	
3178	16	FF			7060		MVI D,255	
317A	13				7070		INX D	* DE = -9*N
317B	19				7080		DAD D	
317C	56				7090		MOV D,M	* GET Y0, VALUE AT FRAME I-N
317D	E5				7100		PUSH H	
317E	D5				7110		PUSH D	
317F	3A	F5	36		7120		LDA BVAL	
3182	92				7130		SUB D	
3183	F5				7140		PUSH PSW	* PUT SIGN(BVAL-Y0) IN STACK
3184	D2	89	31		7150		JNC \$+5	
3187	2F				7160		CMA	
3188	3C				7170		INR A	
3189	6F				7180		MOV L,A	
318A	26	00			7190		MVI H,C	
318C	29				7200		DAD H	* 2*ABS(BVAL-Y0), SIGN IN STK
318D	29				7210		DAD H	* ... *16
318E	29				7220		DAD H	
318F	29				7230		DAD H	
3190	29				7240		DAD H	
3191	58				7250		INCV E,B	
3192	1C				7260		INR E	
3193	CD	C3	32		7270		CALL MUL	* COMPUTE (DE)=N*(N+1)
3196	EB				7280		XCHG	
3197	CD	13	32		7290		CALL DIV	* COMPUTE 16*SECOND DIFF
319A	F1				7300		POP PSW	
319B	D2	A5	31		7310		JNC BCW3	
319E	7C				7320		MOV A,B	
319F	2F				7330		CMA	
31A0	67				7340		MOV H,A	
31A1	7D				7350		MOV A,L	
31A2	2F				7360		CMA	
31A3	6F				7370		MOV L,A	
31A4	23				7380		INX H	
31A5	29				7390	BCW3	DAD H	
31A6	29				7400		DAD H	
31A7	29				7410		DAD H	



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	
31A8	29	.			7420		DAD	H	
31A9	22	F6	36		7430		SHLD	SD	* SD=256*SECOND CİFF
31AC	D1				7440		POP	D	* GET Y0 VALUE BACK
31AD	1E	00			7450		MVI	E,0	* (DE)=256*Y0
31AF	78				7460		MOV	A,B	* LOOP COUNT IS N-1
31BC	,D				7470		DCR	A	
31B1	C1	00	00		7480		LXI	B,C	* INIT DELTA=0
31B4	2A	F6	36		7490	BCWLP	CHLD	SD	
31B7	C9				7500		DAD	B	
31B8	44				7510		MOV	B,H	* DELTA=DELTA+SD INTO BC
31B9	4D				7520		MOV	C,L	
31BA	19				7530		DAD	D	* Y=Y+DELTA
31BB	D1				7540		POP	D	
31BC	E5				7550		PUSH	H	
31BD	21	C9	00		7560		LXI	H,9	
31C0	19				7570		DAD	D	* NEW ADDR=ADDR+9
31C1	D1				7580		POP	D	
31C2	E5				7590		PUSH	H	
31C3	72				7600		MOV	M,D	
31C4	3D				7610		DCR	A	
31C5	C2	B4	31		7620		JNZ	BCWLP	
31C8	D1				7630		PCP	D	* CLEAN UP THE STACK
31C9	11	C9	00		7640		LXI	D,9	
31CC	19				7650		DAD	D	
31CD	3A	F5	36		7660	SETIB	LDA	BVAL	* PUT BVAL IN LAST FRAME
31D0	77				7670		MOV	M,A	
31D1	C9				7680		RET		
31D2					7690	*			
31D2					7700	*	MULPC		
31D2					7710	*	MULTIPLY ABS(A) BY PC, SIGN(A) IS IN CARRY		
31D2					7720	*	POSSIBLE VALUES OF PC ARE 0,1/4,1/2,3/4, & 1		
31D2					7730	*	STORED WITH THE BIN PT TO THE RIGHT OF BIT 2		
31D2					7740	*	RETURN RESULT IN A		
31D2					7750	*	(DE) LOST, (BC) & (HL) RESTORED		
31D2					7760	*			
31D2	E5				7770	MULPC	PUSH	H	
31D3	1E	00			7780		MVI	E,0	
31D5	D2	DB	31		7790		JNC	MPC1	* IF CARRY SET, ...
31D8	2F				7800		CMA		
31D9	3C				7J10		INR	A	* COMPL A, SAVE CARRY IN E
31DA	1D				7820		DCR	E	
31DB	6F				7830	MPC1	MOV	L,A	
31DC	3A	F3	36		7840		LDA	PC	
31DF	1F				7850		RAR		
31EC	67				7860		MOV	H,A	
31E1	3E	00			7870		MVI	A,C	
31E3	D2	E8	31		7880		JNC	MPC2	
31E6	85				7890		ADD	L	
31E7	1F				7900		RAR		
31E8	57				7910	MPC2	MOV	D,A	
31E9	7C				7920		MOV	A,H	
31EA	1F				7930		RAR		
31EB	67				7940		MOV	H,A	
31EC	7A				7950		MOV	A,D	
31ED	D2	F2	31		7960		JNC	MPC3	
31F0	85				7970		ADD	L	
31F1	1F				7980		RAR		



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
31F2	57				7990	MPC3	MOV	D,A
31F3	7C				8000		MOV	A,H
31F4	1F				8010		RAR	
31F5	7A				8020		MCV	A,D
31F6	D2	F4	31		8030		JNC	MPC4
31F9	85				8040		ADD	L
31FA	E1				8050	MPC4	POP	H
31FB	1C				8060		INR	E
31FC	CC				8070		RNZ	
31FD	2F				8080		CMA	
31FE	3C				8090		INR	A * RESTORE SIGN OF A
31FF	C9				8100		RET	
3200					8110	*		
3200					8120	*	MUL SUBROUTINE	
3200					8130	*	MULTIPLY (B) BY (E), 16 BIT RESULT IN DE	
3200					8140	*	SEE INTEL ASSY LANG PROG MAN., PAGE 54	
3200					8150	*	HL NOT DISTURBED	
3200					8160	*		
3200	16	00			8170	MUL	MVI	D,C
3202	0E	09			8180		MVI	C,S
3204	7B				8190	MUL2	MOV	A,E
3205	1F				8200		RAR	
3206	5F				8210		MOV	E,A
3207	0D				8220		DCR	C
3208	C8				8230		RZ	
3209	7A				8240		MOV	A,D
320A	D2	0E	32		8250		JNC	MUL3
320D	00				8260		ADD	B
320E	1F				8270	MUL3	RAR	
320F	57				8280		MOV	D,A
3210	C3	04	32		8290		JMP	MUL2
3213					8300	*		
3213					8310	*	DIV SUBROUTINE	
3213					8320	*	DIVIDE (DE)/(HL), RRESULT IN HL, REM IN DE	
3213					8330	*	BC RESTORED, A DESTROYED	
3213					8340	*		
3213	C5				8350	DIV	PUSH	B
3214	44				8360		MOV	B,H
3215	4D				8370		MOV	C,L
3216	21	00	00		8380		LXI	H,C
3219	3E	10			8390		MVI	A,16
321B	F5				8400	DIV1	PUSH	PSW
321C	29				8410		DAD	H
321D	EB				8420		XCHG	
321E	29				8430		DAD	H
321F	EB				8440		XCHG	
3220	D2	24	32		8450		JNC	DIV2
3223	23				8460		INX	H
3224	7D				8470	DIV2	MOV	A,L
3225	91				8480		SUB	C
3226	6F				8490		MOV	L,A
3227	7C				8500		MOV	A,H
3228	98				8510		SBB	B
3229	67				8520		MOV	H,A
322A	13				8530		INX	D
322B	D2	30	32		8540		JNC	DIV3
322E	09				8550		DAD	B



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
322E	1B				8560		DCX	D
3230	F1				8570	DIV3	POP	PSW
3231	3D				8580		DCR	A
3232	C2	1B	32		8590		JNZ	CIVI
3235	C1				8600		POP	B
3236	EB				8610		XCHG	
3237	C9				8620		RET	
3238					8630	*		
3238					8640	*	PLOSC TABLE	
3238					8650	*	PLOSIVE BURST PULSE DURATIONS	
3238					8660	*		
3238	C1				8670	PLOSC	DB	1 * P
3239	01				8680		DB	1 * T
323A	C2				8690		DB	2 * K
323B	C2				8700		DB	2 * KX
323C	C1				8710		DB	1 * E
323D	01				8720		DB	1 * D
323E	02				8730		DB	2 * G
323F	C2				8740		DB	2 * GX
3240					8750	*		
3241					8760	*	END OF SECT 5	



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2000					2010	*	PLAY ROUTINE, TARGET TABLES, & MISC	
2000					2020	*		
2000					2030	*	SECTION 6 OF THE CSR1 SYNTHESIS BY RULE SYSTEM	
2000					2040	*		
2000					2050	*	LLOYD RICE, COMPUTALKER CONSULTANTS	
2000					2060	*	VERSION 1.08 MAY 30, 1977	
2000					2070	*		
2000					2080	*****		
2000					2090	*		
2000					2100	*	COMMON JUMP ADDRESS TABLE	
2000					2110	*		
2000					2120	COMJMP	EQU	\$ .
2000					2130	*		
2000					2140	CSR1	DS	3
2003	C3	50	32		2150	JMP	PLAY	
2006					2160	BUFADR	DS	2
2008					2170	BUFEND	DS	2
200A					2180	PVTAB	DS	2
200C					2190	MATPAK	DS	3
200F					2200	MATERR	DS	3
2012					2210	RULES	DS	3
2015					2220	SETDUR	DS	3
2018					2230	RULES3	DS	3
201B					2240	GENF0	DS	3
201E					2250	CLRBUF	DS	3
2021					2260	GENPRM	DS	3
2024					2270	MUL	DS	3
2027					2280	DIV	DS	1
202A	C3	96	32		2290	JMP	GETCNS	
202D	C3	D0	32		2300	JMP	PCBFT	
203C	1C	33			2310	DW	F1TAR	
2032	58	33			2320	DW	F2TAR	
2034	94	33			2330	DW	F3TAR	
2036	D0	33			2340	DW	AVHTAR	
2036	CC	34			2350	DW	FRNTAR	
203A					2360	*		
203A					2370	*****		
203A					2380	*		
203A					2390	*	COMRAM ORIGEN DEFINITION	
203A					2400	*		
203A					2410	ORG	COMJMP+1500H	
3500					2420	COMRAM	EQU	\$
3500					2430	*		
3500					2440	*	CSR1 SYSTEM RAM SPACE DEFINITION	
3500					2450	*		
3500					2460	MATPTR	DS	2
3502					2470	LEGEND	DS	2
3504					2480	MATRIX	EQU	\$
3504					2490	MATLEN	EQU	95
3504					2500	PHCODE	DS	MATLEN
3563					2510	FEATA	DS	MATLEN
35C2					2520	FEATB	DS	MATLEN
3621					2530	STRES	DS	MATLEN
3689					2540	DUR	DS	MATLEN
36DF					2550	MATEND	EQU	\$
36DE					2560	BUPPTR	DS	2
36E1					2570	*		



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	
36E1					0580	*	THE NEXT 19 LOCATIONS ARE USED IN COMMON		
36E1					0590	*	WITH SECTION 5. THEY MUST NOT BE MOVED		
36E1					0600	*			
36E1					0610	OCODE	DS	1	
36E2					0620	OFEATA	DS	1	
36E3					0630	OFEATE	DS	1	
36E4					0640	ODUR	DS	1	
36E5					0650	OCID	DS	1	
36E6					0660	ORANK	DS	1	
36E7					0670	OPCT	DS	1	
36E8					0680	OTIMES	DS	1	
36E9					0690	*			
36E9					0700	CODEX	DS	1	
36EA					0710	FEATAX	DS	1	
36EB					0720	FEATBX	DS	1	
36EC					0730	DURX	DS	1	
36ED					0740	C1DX	DS	1	
36EE					0750	RANKX	DS	1	
36EF					0760	PCTX	DS	1	
36F0					0770	TIMESX	DS	1	
36F1					0780	*			
36F1					0790	ST	DS	1	
36F2					0800	FT	DS	1	
36F3					0810	PC	DS	1	
36F4					0820	*			
36F4					0830	*****			
36F4					0840	*			
36F4					0850	*	PLAY (LOCAL) RAM WORKSPACE		
36F4					0860	*			
36F4					0870	CTO	DS	3	* SPACE FOR CT-1 OUTPUT CODE
36F7					0880	*			
36F7					0890	*****			
36F7					0900	*			
36F7					0910	ORG	COMJMP+1250H		
3250					0920	SECTAD	EQU	\$	
3250					0930	*			
3250					0940	*			
3250					0950	*	DEFINITIONS FOR PLAY SUBROUTINE		
3250					0960	*			
3250					0970	CTBASE	EQU	0E8H	
3250					0980	CHANSW	EQU	15	
3250					0990	*			
3250					1000	*****			
3250					1010	*			
3250					1020	*	PLAYBACK SUBROUTINE		
3250					1030	*			
3250	21	F4	36		1040	PLAY	LXI	H,CTO * SETUP CT-1 OUTPUT SUBROUTINE	
3253	36	D3			1050		MVI	M,CD3H	
3255	23				1060		INX	H	
3256	23				1070		INX	H	
3257	36	C9			1080		MVI	M,UC9H * SETUP RETURN	
3259	2A	06	20		1090		LHLD	BUPADR	
325C	5E				1100		MOV	E,M * GET FRAME COUNT (LOW BYTE)	
325D	23				1110		INX	H	
325E	56				1120		MOV	D,M * (AND HIGH BYTE)	
325F	23				1130		INX	H	
3260	CD	77	32		1140		CALL	CTOUT * SET CT-1 PARAMS FROM FRAME 1	



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
3263	1B				1150		DCX	D * COUNT THAT FRAME
3264	3E	FF			1160		MVI	A,255
3266	D3	EF			1170		OUT	CTBASE+CHANSW * TURN ON CT-1
3268	CD	77	32		1180	PLALP	CALL	CTCUT * PLAY THE BUFFER
3268	CD	8A	32		1190		CALL	DLY10 * WAIT 10 MSEC
326E	1B				1200		DCX	D
326F	7A				1210		MOV	A,D
3270	B3				1220		ORA	E
3271	C2	68	32		1230		JNZ	PLALP * LOOP UNTIL BUFFER DONE
3274	D3	EF			1240		OUT	CTBASE+CHANSW * TURN OFF CT-1
3276	C9				1250		RET	
3277					1260	*		
3277					1270	*	CTOUT PLAYS ONE DATA FRAME FROM THE BUFFER	
3277					1280	*	ON ENTRY: HL POINTS TO AV OF THE FRAME TO PLAY	
3277					1290	*	SUBR CTO HAS BEEN SET UP AS:	
3277					1300	*	CTO OUT CIBASE	
3277					1310	*	RET	
3277					1320	*	(DE) ARE UNCHANGED	
3277					1330	*		
3277	06	EC			1340	CTCUT	MVI	B,CTBASE * RE-INITIALIZE CTO ROUTINE
3279	0E	09			1350		MVI	C,9
3278	76				1360	CTLP	MOV	A,B
327C	32	F5	36		1370		STA	CTO+1
327E	7E				1380		MOV	A,M
3280	CD	F4	36		1390		CALL	CTO * OUTPUT THE PARAMETER
3283	23				1400		INX	H
3284	04				1410		INR	B
3285	CD				1420		DCR	C
3286	C2	7B	32		1430		JNZ	CTLP * GO AROUND 9 TIMES
3289	C9				1440		RET	
328A					1450	*		
328A					1460	*	DELAY 10 MILLISECONDS (ASSUMES 2MHZ CLOCK)	
328A					1470	*	(A) CHANGED, ALL ELSE RESTORED	
328A					1480	*		
328A	E5				1490	DLY10	PUSH	H
326B	21	22	03		1500		LXI	H,800
328E	2B				1510		DCX	H
328F	7C				1520		MOV	A,H
3290	B5				1530		ORA	L
3291	C2	8E	32		1540		JNZ	S-3
3294	E1				1550		POP	H
3295	C9				1560		RET	
3296					1570	*		
3296					1580	*****		
3295					1590	*		
3296					1600	*	GETCNS SUBROUTINE	
3296					1610	*	GET MISC CONSTANTS PERTAINING TO THE CURRENT PHON	
3296					1620	*	PUT DATA INTO TABLE BEGINNING AT (DE)	
3296					1630	*	ALL REGISTERS MODIFIED	
3296					1640	*		
3296	2A	0C	35		1650	GETCNS	LHLD	MATPTR
3299	01	5F	00		1660		LXI	B,MATLEN
329C	7E				1670		MOV	A,M * GET CURRENT PHON CODE
329D	12				1680		STAX	D
329E	09				1690		DAD	B
329F	13				1700		INX	D
32A0	7E				1710		MOV	A,M * GET FEATA



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
32A1	12				1720		STAX	D
32A2	09				1730		DAD	B
32A3	13				1740		INX	D
32A4	7E				1750		MOV	A,M * GET FEATB
32A5	12				1760		STAX	D
32A6	09				1770		DAD	B
32A7	09				1780		DAD	B
32A8	13				1790		INX	D
32A9	7E				1800		MOV	A,M * GET DURATION
32AA	12				1810		STAX	D
32AB	13				1820		INX	D
32AC	2A	00	15		1830		LHLD	MATPIK * GET CODE AGAIN
32AF	4E				1840		MCV	C,M
32B0	06	00			1850		MVI	B,0
32B2	21	4d	34		1860		LXI	H,RAPCID
32B5	39				1870		DAD	B
32B6	7E				1880		MOV	A,M * GET RANK/PC/ID BYTE
32B7	6F				1890		MOV	L,A
32B8	E6	C7			1900		ANI	7
32B9	12				1910		STAX	D * MASK & STORE CID
32BB	13				1920		INX	D
32BC	60				1930		MOV	H,B
32BD	29				1940		DAD	H
32BE	29				1950		DAD	H
32BF	29				1960		DAD	H
32C0	7C				1970		MOV	A,H
32C1	12				1980		STAX	D * STORE RANK
32C2	13				1990		INX	D
32C3	60				2000		MCV	H,B
32C4	29				2010		DAD	H
32C5	29				2020		DAD	H
32C6	7C				2030		MOV	A,E
32C7	12				2040		STAX	D * SHIFT & STORE PERCENT
32C8	13				2050		INX	D
32C9	21	84	34		2060		LXI	H,TTIMES
32CC	09				2070		DAD	B
32CD	7E				2080		MCV	A,M * GET TRANSITION TIMES BYTE
32CE	12				2090		STAX	D
32CF	C9				2100		RET	.
32D0					2110	*		
32D0					2120	*	PCBFT	SUBROUTINE
32D0					2130	*	GET PERCENT AND TIME VALUES FROM MATRIX ARRAYS	
32D0					2140	*	SET	PC=PCVF(CIDX,OCID)
32D0					2150	*	SET	BT=TAVF(OCID)
32D0					2160	*	SET	FT=TAVF(CIDX)
32D0					2170	*	ON ENTRY: B=0 TO GET AV/AH INFO	
32D0					2180	*	B#0 TO GET AF INFO	
32D0					2190	*		
32D0	3A	E5	36		2200	PCBFT	LDA	OCID
32D3	4F				2210		MOV	C,A
32D4	87				2220		ADD	A
32D5	81				2230		ADD	C
32D6	87				2240		ADD	A
32D7	81				2250		ADD	C
32D8	57				2260		MOV	D,A
32D9	3A	ED	36		2270		LDA	CIDX
32DC	82				2280		ADC	D



ADDR	B1	B2	B3	E	LINE	LABEL	OPCC	OPERAND
32DD	5F				2290		MOV	E,A
32DE	16	03			2300		MVI	D,C
32E0	21	C0	34		2310		LXI	H,PCVF
32E3	19				2320		DAC	D
32E4	AF				2330		XRA	A
32E5	80				2340		ORA	B
32E6	7E				2350		MCV	A,M
32E7	CA	ED	32		2360		JZ	\$+6
32EA	1F				2370			* KEEP AV/AH PC VALUE
32EB	1F				2380		RAR	
32EC	1F				2390		RAR	*
32ED	E6	07			2400		ANI	7
32EF	32	F3	36		2410		STA	PC
32F2	59				2420		MCV	E,C
32F3	21	F1	34		2430		LXI	H,TAVF
32F6	EB				2440		XCHG	
32F7	19				2450		DAD	D
32F8	AF				2460		XRA	A
32F9	80				2470		ORA	B
32FA	7E				2480		MOV	A,M
32FB	CA	81	33		2490		JZ	\$+6
32FC	1F				2500			* KEEP AV TIME CONSTANTS
32FF	1F				2510		RAR	
3300	1F				2520		RAR	*
3301	E6	07			2530		ANI	7
3303	32	F1	30		2540		STA	BT
3306	3A	ED	36		2550		LDA	CIDX
3309	6F				2560		MCV	L,A
330A	26	00			2570		MVI	H,0
330C	19				2580		DAD	D
330D	AF				2590		XRA	A
330E	80				2600		ORA	B
330F	7E				2610		MOV	A,M
3310	CA	16	33		2620		JZ	\$+6
3313	1F				2630		RAR	
3314	AF				2640		RAR	
3315	1F				2650		RAR	
3316	E6	07			2660		ANI	7
3318	32	F2	36		2670		STA	FT
331B	C9				2680		RET	* STORE FORWARD TIME CONST.
331C					2690	*		
331C					2700	*	F1 TARGET TABLE	
331C					2710	*		
331C	00				2720	F1TAR	DB	0
331D	00				2730		DB	C
331E	00				2740		DB	128
331F	00				2750		DB	0
3321	00			*	2760		DB	C
3321	B6				2770		DB	182
3322	93				2780		DB	147
3323	71				2790		DB	113
3324	58				2800		DB	88
3325	55				2810		DB	85
3326	67				2820		DB	103
3327	6D				2830		DB	109
3328	77				2840		DB	119
3329	95				2850		DB	149
								* UN



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
332A	A8				2660		DB	168 * UW
332B	48				2670		DB	72 * AX
332C	88				2880		DB	136 * IX
332D	4D				2d90		DB	141 * ER
332E	AF				2900		DB	175 * UX
332F	77				2910		DB	119 * OH
3330	55				2920		DB	65 * AW
3331	55				2930		DB	83 * AY
3332	60				2940		DB	109 * OY
3333	71				2950		DB	113 * EY
3334	80				2960		DB	141 * RX
3335	95				2970		DB	149 * LX
3336	AB				2980		DB	171 * WX
3337	98				2990		DB	152 * YX
3338	A5				3000		DB	165 * WH
3339	CC				3010		DB	0 * EL
333A	CC				3020		DB	0 * EM
333B	CC				3030		DB	0 * EN
333C	A8				3040		DB	168 * R
333D	A2				3050		DB	162 * L
333E	B3				3060		DB	179 * W
333F	C2				3070		DB	194 * Y
3340	EF				3080		DB	219 * M
3341	EF				3090		DB	239 * N
3342	EF				3100		DB	239 * NX
3343	BE				3110		DB	190 * P
3344	EE				3120		DB	190 * T
3345	DE				3130		DB	190 * K
3346	BE				3140		DB	190 * KX
3347	BE				3150		DB	190 * B
3348	BE				3160		DB	190 * D
3349	BE				3170		DB	190 * G
334A	BE				3180		DB	190 * GX
334B	BE				3190		DB	190 * DX
334C	EE				3200		DB	190 * F
334D	BE				3210		DB	190 * TH
334E	BE				3220		DB	190 * S
334F	BE				3230		DB	190 * SH
3350	9E				3240		DB	190 * V
3351	BE				3250		DB	190 * DH
3352	BE				3260		DB	190 * Z
3353	BE				3270		DB	190 * ZH
3354	CC				3280		DB	0 * CH
3355	CC				3290		DB	0 * JH
3356	80				3300		DB	128 * HH
3357	80				3310		DB	128 * Q
3358					3320	*		
3358					3330	*		F2 TARGET TABLE
3358					3340	*		
3358	00				3350	F2TAR	DB	0 * SPACE
3359	00				3360		DB	0 * PERIOD
335A	80				3370		DB	128 * COMMA (PAUSE)
335B	00				3380		DB	0 * QUEST
335C	00				3390		DB	0 * # (TERMINATOR)
335D	58				3400		DB	88 * IY
335E	6A				3410		DB	106 * IH
335F	75				3420		DB	117 * EH



ADDR	B1	B2	B3	E	LINE	LABEL	CPCD	OPERAND
3160	71				3430		DB	113 * AE
3161	93				3440		DB	150 * AA
3162	A0				3450		DB	160 * AH
3163	B3				3460		DB	179 * AG
3164	C2				3470		DB	194 * OW
3165	B6				3480		DB	182 * UH
3166	93				3490		DB	155 * UW
3167	AC				3500		DB	100 * AX
3168	79				3510		DB	121 * LX
3169	52				3520		DB	146 * ER
316A	8D				3530		DB	141 * UX
316B	C2				3540		DB	194 * OH
316C	96				3550		DB	150 * AW
315D	96				3560		DB	150 * AX
316E	D3				3570		DB	179 * CY
316F	6A				3580		DB	106 * EX
3170	8D				3590		DB	141 * RX
3171	B1				3600		DB	177 * LX
3172	CC				3610		DB	204 * WX
3173	64				3620		DB	100 * YX
3174	CC				3630		DB	204 * WH
3175	00				3640		DB	0 * EL
3176	00				3650		DB	0 * EM
3177	CC				3660		DB	0 * EN
3178	B1				3670		DB	177 * R
3179	B8				3680		DB	184 * L
317A	CC				3690		DB	220 * W
317B	64				3700		DB	100 * Y
317C	BE				3710		DB	190 * N
317D	79				3720		DB	121 * N
317E	6A				3730		DB	106 * NX
317F	BE				3740		DB	190 * P
3180	79				3750		DB	121 * T
3181	4D				3760		DB	77 * K
3182	6E				3770		DB	141 * KX
3183	BE				3780		DB	190 * P
3184	79				3790		DB	121 * D
3185	4D				3800		DB	77 * G
3186	6D				3810		DB	141 * GX
3187	79				3820		DB	121 * DX
3188	2E				3830		DB	190 * F
3189	3C				3840		DB	128 * TH
318A	92				3850		DB	146 * S
318B	5E				3860		DB	94 * SH
318C	CE				3870		DB	190 * V
318D	80				3880		DB	123 * DH
318E	92				3890		DB	146 * Z
318F	5E				3900		DB	94 * ZH
318G	00				3910		DB	0 * CH
3191	0C				3920		DB	0 * JH
3192	89				3930		DB	12d * FH
3193	6D				3940		DB	120 * Q
3194					3950	*		
3194					3950	*		F3 TARGET TABLE
3194					3970	*		
3194	CC				3980	F3TAR	DB	0 * SPACE
3195	00				3990		DB	0 * PERIOD



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
3396	AC				4000		DB	172 * COMMA (PAUSE)
3397	CC				4010		DB	0 * QUEST
3398	CC				4020		DB	0 * # (TERMINATOR)
3399	84				4030		DB	132 * IY
339A	A7				4040		DB	167 * IH
339B	BC				4050		DB	176 * EH
339C	B5				4060		DB	181 * AE
339D	9B				4070		DB	155 * AA
339E	9F				4080		DB	159 * AH
339F	AC				4090		DB	172 * AO
33A0	C8				4100		DB	200 * CW
33A1	BE				4110		DB	190 * UH
33A2	EE				4120		DB	190 * UW
33A3	A3				4130		DB	163 * AX
33A4	B5				4140		DB	181 * IX
33A5	FF				4150		DB	155 * ER
33A6	BE				4160		DB	190 * UX
33A7	C8				4170		DB	200 * OH
33A8	9B				4180		DB	155 * AW
33A9	9B				4190		DB	155 * AY
33AA	AC				4200		DB	172 * OY
33AB	BC				4210		DB	176 * EY
33AC	FF				4220		DB	255 * RX
33AD	8B				4230		DB	139 * LX
33AE	C8				4240		DB	200 * WX
33AF	AC				4250		DB	172 * YX
33B0	B9				4260		DB	185 * WH
33B1	CC				4270		DB	0 * EL
33B2	CC				4280		DB	0 * EM
33B3	CC				4290		DB	0 * EN
33B4	FF				4300		DB	255 * R
33B5	88				4310		DB	136 * L
33B6	B9				4320		DB	185 * W
33B7	84				4330		DB	112 * Y
33B8	DC				4340		DB	220 * M
33B9	A3				4350		DB	163 * N
33BA	F3				4360		DB	241 * NX
33BB	DC				4370		DB	220 * P
33BC	A3				4380		DB	163 * T
33BD	AC				4390		DB	172 * K
33BE	FF				4400		DB	255 * KX
33BF	DC				4410		DB	220 * B
33C0	A3				4420		DB	163 * D
33C1	AC				4430		DB	172 * G
33C2	FF				4440		DB	255 * GX
33C3	A3				4450		DB	163 * DX
33C4	D2				4460		DB	210 * F
33C5	9B				4470		DB	155 * TH
33C6	A7				4480		DB	167 * S
33C7	9B				4490		DB	155 * SH
33C8	D2				4500		DB	210 * V
33C9	9B				4510		DB	155 * DH
33CA	A7				4520		DB	167 * Z
33CB	9B				4530		DB	155 * ZH
33CC	00				4540		DB	0 * CH
33CD	00				4550		DB	0 * JH
33CE	AC				4560		DB	172 * HH



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
33CE	AC				4570		DB	172 * Q
33D0					4580	*		
33D0					4590	*	AV/AH TARGET TABLE	
33D0					4600	*		
33D0	CC				4610	AVHTAR	DB	C * SPACE
33D1	CC				4620		DB	C * PERIOD
33D2	CC				4630		DB	0 * COMMA (PAUSE)
33D3	CC				4640		DB	C * QUEST
33D4	CC				4650		DB	C * # (TERMINATOR)
33D5	EC				4660		DB	224 * IY
33D6	EC				4670		DB	224 * IH
33D7	EC				4680		DB	224 * EH
33D8	EC				4690		DB	224 * AE
33D9	EC				4700		DB	224 * AA
33DA	EC				4710		DB	224 * AH
33DB	EC				4720		DB	224 * AG
33DC	EC				4730		DB	224 * OW
33DD	EC				4740		DB	224 * UH
33DE	EC				4750		DB	224 * UW
33DF	EC				4760		DB	224 * AX
33E0	EC				4770		DB	224 * IX
33E1	EC				4780		DB	224 * ER
33E2	EC				4790		DB	224 * UX
33E3	EC				4800		DB	224 * OH
33E4	EC				4810		DB	224 * AW
33E5	EC				4820		DB	224 * AY
33E6	EC				4830		DB	224 * OY
33E7	EC				4840		DB	224 * EY
33E8	EC				4850		DB	224 * RX
33E9	EC				4860		DB	224 * ZX
33EA	EC				4870		DB	224 * KX
33EB	EC				4880		DB	224 * YX
33EC	EA				4890		DB	234 * WH
33ED	CC				4900		DB	C * EL
33EE	CC				4910		DB	C * EM
33EF	CC				4920		DB	C * EN
33FC	AC				4930		DB	160 * R
33F1	AC				4940		DB	160 * L
33F2	AC				4950		DB	160 * W
33F3	AC				4960		DB	160 * Y
33F4	AC				4970		DB	160 * M
33F5	AC				4980		DB	160 * N
33F6	AC				4990		DB	160 * NX
33F7	CC				5000		DB	C * P
33F8	CC				5010		DB	C * T
33F9	CC				5020		DB	C * K
33FA	CC				5030		DB	C * KX
33FB	AC				5040		DB	64 * E
33FC	AC				5050		DB	64 * D
33FD	AC				5060		DB	64 * G
33FE	AC				5070		DB	64 * GX
33FF	CC				5080		DB	C * DX
3400	CC				5090		DB	C * F
3401	CC				5100		DB	C * TH
3402	CC				5110		DB	5 * S
3403	CC				5120		DB	8 * SH
3404	EC				5130		DB	224 * V



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
3405	E0				5140		DB	224 * DH
3406	E5				5150		DB	229 * Z
3407	E8				5160		DB	232 * ZH
3408	00				5170		DB	0 * CH
3409	01				5180		DB	0 * JH
340A	0A				5190		DB	1C * HH
340B	80				5200		DB	128 * Q
340C					5210	*		
340C					5220	*	FF/AP/AN TARGET TABLE	
340C					5230	*		
340C	80				5240	FRNTAR	DB	128 * SPACE
340D	80				5250		DB	128 * PERIOD
340E	80				5260		DB	128 * COMMA (PAUSE)
340F	80				5270		DB	128 * QUESTT
3410	80				5280		DB	128 * \$ (TERMINATOR)
3411	80				5290		DB	128 * IY
3412	80				5300		DB	128 * IH
3413	80				5310		DB	128 * EH
3414	80				5320		DB	128 * AE
3415	80				5330		DB	128 * AA
3416	80				5340		DB	128 * AH
3417	80				5350		DB	128 * AO
3418	80				5360		DB	128 * OW
3419	80				5370		DB	128 * UH
341A	E2				5380		DB	128 * UW
341B	80				5390		DB	128 * AX
341C	80				5400		DB	128 * IX
341D	80				5410		DB	128 * ER
341E	80				5420		DB	128 * UX
341F	80				5430		DB	128 * OH
3420	80				5440		DB	128 * AW
3421	80				5450		DB	128 * AY
3422	80				5460		DB	128 * OY
3423	80				5470		DB	128 * EY
3424	80				5480		DB	128 * RX
3425	80				5490		DB	128 * LX
3426	80				5500		DB	128 * WX
3427	80				5510		DB	128 * YX
3428	80				5520		DB	128 * WH
3429	80				5530		DB	128 * EL
342A	80				5540		DB	128 * EM
342B	80				5550		DB	128 * EN
342C	80				5560		DB	128 * R
342D	80				5570		DB	128 * L
342E	60				5580		DB	128 * W
342F	80				5590		DB	128 * Y
3430	92				5600		DB	130 * M
3431	82				5610		DB	130 * N
3432	82				5620		DB	130 * NX
3433	60				5630		DB	128 * P
3434	60				5640		DB	128 * T
3435	80				5650		DB	128 * K
3436	60				5660		DB	128 * KX
3437	80				5670		DB	128 * B
3438	80				5680		DB	128 * D
3439	80				5690		DB	128 * G
343A	80				5700		DB	128 * GX



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
343B	80				5710		DB	128 * DX
343C	BC				5720		DB	176 * F
343D	70				5730		DB	112 * TH
343E	98				5740		DB	152 * S
343F	74				5750		DB	116 * SH
3440	BC				5760		DB	176 * V
3441	74				5770		DB	116 * DH
3442	98				5780		DB	152 * Z
3443	74				5790		DB	116 * ZH
3444	60				5800		DB	128 * CH
3445	80				5810		DB	128 * JH
3446	80				5820		DB	128 * HH
3447	80				5830		DB	128 * Q
3448					5840	*		
3448					5350	*	RANK/PC/ID TABLE	
3448					5860	*		
3448	00				5870	RAPCID	DB	0 * SPACE
3449	00				5880		DB	0 * PERIOD
344A	80				5890		DB	128 * COMMA (PAUSE)
344B	00				5900		DB	0 * QUEST
344C	00				5910		DB	0 * # (TERMINATOR)
344D	11				5920		DB	17 * IY
344E	11				5930		DB	17 * IH
344F	11				5940		DB	17 * EH
3450	11				5950		DB	17 * AE
3451	11				5960		DB	17 * AA
3452	11				5970		DB	17 * AH
3453	11				5980		DB	17 * AO
3454	11				5990		DB	17 * OW
3455	11				6000		DB	17 * UH
3456	11				6010		DB	17 * UW
3457	11				6020		DB	17 * AX
3458	11				6030		DB	17 * IX
3459	11				6040		DB	17 * ER
345A	11				6050		DB	17 * UX
345B	11				6060		DB	17 * CH
345C	11				6070		CB	17 * AW
345D	11				6080		DB	17 * AX
345E	11				6090		DB	17 * OY
345F	11				6100		DB	17 * EY
3460	11				6110		DB	17 * RX
3461	3E				6120		DB	62 * LX
3462	31				6130		DB	49 * RX
3463	31				6140		DB	49 * YX
3464	3E				6150		DB	62 * WH
3465	CC				6160		DB	0 * EL
3466	00				6170		DB	0 * EM
3467	00				6180		DB	0 * EN
3468	3E				6190		DB	62 * R
3469	3E				6200		DB	62 * L
346A	3E				6210		DB	62 * W
346B	3E				6220		DB	62 * Y
346C	53				6230		DB	83 * M
346D	53				6240		DB	83 * N
346E	53				6250		DB	83 * NX
346F	52				6260		DB	82 * P
3470	52				6270		DB	82 * T



ADDR	D1	B2	F3	E	LINE	LABEL	OPCD	OPERAND
3471	52				6280		DB	82 * K
3472	52				6290		DB	82 * KX
3473	53				6300		DB	83 * P
3474	53				6310		DB	83 * D
3475	53				6320		DB	83 * G
3476	53				6330		DB	83 * GX
3477	53				6340		DB	83 * DX
3478	7C				6350		DB	124 * P
3479	7C				6360		DB	124 * TH
347A	7C				6370		DB	124 * S
347B	7C				6380		DB	124 * SP
347C	7D				6390		DB	125 * V
347D	7D				6400		DB	125 * DH
347E	7D				6410		DB	125 * Z
347F	7D				6420		DB	125 * ZH
3480	00				6430		DB	- * CH
3481	00				6440		DB	0 * JH
3482	06				6450		DB	134 * HH
3483	03				6460		DB	131 * Q
3484					6470	*		
3484					6480	*		TRANSITION TIMES TABLE
3484					6490	*		
3484	03				6500	TTIMES	DB	0 * SPACE
3485	00				6510		DB	0 * PERIOD
3486	0A				6520		DB	10 * COMMA (PAUSE)
3487	00				6530		DB	C * QUEST
3488	00				6540		DB	C * † (TERMINATOR)
3489	AA				6550		DB	170 * IY
348A	AA				6560		DB	170 * IH
348B	AA				6570		DB	170 * EH
348C	AA				6580		DB	170 * AE
348D	AA				6590		DB	170 * AA
348E	AA				6600		DB	170 * AH
348F	AA				6610		DB	170 * AO
3490	AA				6620		DB	170 * OW
3491	AA				6630		DB	170 * UH
3492	AA				6640		DB	170 * UW
3493	AA				6650		DB	170 * AX
3494	AA				6660		DB	170 * IX
3495	AA				6670		DB	170 * ER
3496	AA				6680		DB	170 * UX
3497	AA				6690		DB	170 * OH
3498	AA				6700		DB	170 * AW
3499	AA				6710		DB	170 * AY
349A	AA				6720		DB	170 * OY
349B	AA				6730		DB	170 * EY
349C	77				6740		DB	119 * RX
349D	74				6750		DB	116 * LX
349E	AA				6760		DB	170 * WX
349F	AA				6770		DB	170 * YX
34A0	74				6780		DB	116 * XH
34A1	0C				6790		DB	C * EL
34A2	00				6800		DB	C * EM
34A3	00				6810		DB	C * EN
34A4	74				6820		DB	116 * R
34A5	74				6830		DB	116 * L
34A6	74				6840		DB	116 * W



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
34A7	74				6850		DB	116 * Y
34A8	6C				6860		DB	96 * M
34A9	7C				6870		DB	112 * N
34AA	9C				6880		DB	144 * NX
34AB	50				6890		DB	80 * P
34AC	70				6900		DB	112 * T
34AD	90				6910		DB	144 * K
34AE	90				6920		DB	144 * KX
34AF	60				6930		DB	96 * B
34B0	70				6940		DB	112 * D
34B1	90				6950		DB	144 * G
34B2	90				6960		DB	144 * GX
34B3	70				6970		DB	112 * DX
34B4	54				6980		DB	84 * F
34B5	54				6990		DB	84 * TH
34B6	54				7000		DB	84 * S
34D7	54				7210		DB	84 * SH
34B8	54				7020		DB	84 * V
34B9	54				7030		DB	84 * DH
34B0	54				7040		DB	84 * Z
34B1	54				7050		DB	84 * ZH
34B2	CC				7060		DB	C * CH
34B3	CC				7070		DB	C * JH
34B4	CA				7080		DB	1C * HH
34B5	CA				7090		DB	1C * Q
34CC					7100	*		
34CC					7110	*	AF PC/AV PC ARRAY, PERCENT CROSING VALUES	
34CC					7120	*	(BITS 3-5)/32 = AF PERCENT BOUNDARY XING VALUE	
34CC					7130	*	(BITS 0-2)/4 = AV PERCENT BOUNDARY XING VALUE	
34CC					7140	*		
34C0	24				7150	PCVP	DB	32+4 * OLD CID=0, NEW CID=0
34C1	09				7160		DB	8+1 * OLD CID=0, NEW CID=1
34C2	CC				7170		DB	0 * " " " =2
34C3	00				7180		DB	0 * ETC.
34C4	09				7190		DB	8+1
34C5	09				7200		DB	8+1
34C6	09				7210		DB	8+1
34C7	09				7220		DB	8+1 * OLD CID=1, NEW CID=0
34C8	24				7230		DB	32+4 * 1
34C9	12				7240		DB	16+2
34CA	12				7250		DB	16+2
34CB	12				7260		DB	16+2
34CC	14				7270		DB	16+4
34CD	24				7280		DB	12+4
34CE	00				7290		DB	0 * OLD =2, NEW =0
34CF	12				7300		DB	16+2
34DC	24				7310		DB	32+4
34D1	00				7320		DB	0
34D2	12				7330		DB	16+2
34D3	12				7340		DB	16+2
34D4	12				7350		DB	16+2
34D5	00				7360		DB	C * 3, 0
34D6	12				7370		DB	16+2
34D7	00				7380		DB	C
34D8	24				7390		DB	12+4
34D9	12				7400		DB	16+2
34DA	12				7410		DB	16+2



ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
34DB	12				7420		DB	16+2
34DC	09				7430		DB	8+1 * ETC.
34DD	12				7440		DB	16+2
34DE	12				7450		DB	16+2
34DF	12				7460		DB	16+2
34EG	24				7470		DB	32+4
34E1	24				7480		DB	32+4
34E2	12				7490		DB	16+2
34E3	09				7500		DB	8+1
34E4	14				7510		DB	16+4
34E5	12				7520		DB	16+2
34EG	12				7530		DB	16+2
34E7	22				7540		DB	32+2
34E8	24				7550		DB	32+4
34E9	14				7560		DB	16+4
34EA	09				7570		DB	8+1
34EB	24				7580		DB	32+4
34EC	12				7590		DB	16+2
34ED	12				7600		DB	16+2
34EE	12				7610		DB	16+2
34EF	14				7620		DB	16+4
34FC	24				7630		DB	32+4
34F1					7640	*		
34F1					7650	*		AF/AV TRANSITION TIME TABLE
34F1					7660	*		(BITS 3-5)/8 = AF TRANSITION TIME IN FRAMES
34F1					7670	*		(BITS 0-2) = AV TRANSITION TIME IN FRAMES
34F1	00				7680	TAVF	DB	0 * CID=0
34F2	08				7690		DB	8+3 * =1
34F3	00				7700		DB	0 * =2
34F4	00				7710		DB	0 * =3
34F5	18				7720		DB	24+0 * =4
34F6	18				7730		DB	24+3 * =5
34F7	08				7740		DB	8+3 * =6
34F8					7750	*		
34F8					7760	*		END OF SECTION 6



## APPENDIX C

### P-3 FLEET PILOT QUESTIONNAIRE

This questionnaire has been prepared by a Thesis student in the Aeronautical Engineering Curriculum at the Naval Postgraduate School, Monterey, California. The general topic of the Thesis deals with aircraft warning systems; those in the current state of the art and those proposed for future aircraft. This questionnaire specifically deals with the P-3 Orion aircraft. Part One deals with the current system, its strengths and weaknesses. Part Two is concerned with proposals for future P-3 cockpit designs. Some questions require brief written answers. Please do not spend too much time on these. Incomplete sentence structure is acceptable, just ensure your idea is there. You are also asked to complete the following items that we may have a good idea of your experience level. This does not mean we will ignore "low time JO's", however. A cockpit must be designed to adequately accomodate all experience levels of pilots, and we want to know what each type of pilot feels about the P-3. The name is optional, of course, but would help us to recontact you in the event one of your ideas merits further consideration and/or requires clarification. Also we would like to give credit where it is due. If you have any comments or additional ideas in this area not covered by this questionnaire, please feel free to use any free space for your comments or attach an additional sheet if necessary.

NAME \_\_\_\_\_

AIRCRAFT QUALIFICATIONS \_\_\_\_\_

P-3 QUALIFICATIONS \_\_\_\_\_

PREVIOUS SQUADRON TOURS \_\_\_\_\_

FLIGHT TIME IN P-3 \_\_\_\_\_

TOTAL FLIGHT TIME \_\_\_\_\_



## PART 1

The questions in this part are concerned with the adequacy of the current instruments/warning systems in the P-3 aircraft.

1. Do you feel that the current instrument/warning system in the P-3 is:
  - a) more than adequate?
  - b) adequate?
  - c) could be improved upon?
2. What, if any, instrument/warning devices would you replace and with what?
3. What additional instruments do you feel would significantly improve the safety and/or instrument flight capabilities of the P-3?
4. How do you feel about the placement of the instruments in the P-3 cockpit?
  - a) excellent - no problems with position
  - b) acceptable - only a few instruments are inconveniently placed
  - c) marginal - many instruments are inconvenient
  - d) unacceptable - critical instruments are not readily accessible in certain circumstances
5. If your answer to question 4 was c) or d), please briefly explain your answer. List the instruments in question, and the particular instance when their placement would make them difficult to read.
6. Do you have any other comments concerning the current instrument/warning system in the P-3?



## PART 2

The second part of this questionnaire is concerned with possible devices which may be included in future P-3 models.

1. Recognizing the fact that a pilot or flight engineer may be able to gain valuable information from an instrument due to its relative needle position, how do you feel about replacing all dial guages with digital readouts?
  - a) don't like the idea - requires each individual guage be read and takes too much time
  - b) think its a good idea - like the accuracy of the digital readouts
  - c) no opinion either way
  - d) other (please explain)
2. Suppose all dial guages were replaced with digital readouts, the numerals of which changed color according to the following code:

GREEN - normal range  
YELLOW - outside normal range, but still safe  
RED - danger zone

Now how would you feel about these instruments?
  - a) still don't like the idea
  - b) didn't like it before, but do now
  - c) like the digital readouts, but don't think the color code is necessary
  - d) like digital readouts more now because of the color code
3. If a Heads Up Display were proposed for the P-3, what information would you desire it present to: a) the pilot?, b) the copilot?



4. Do you feel the HUD should be projected on the side as well as the forward windshield? Why?
5. Do you feel it would be advantageous to have the HUD incorporate the Master Caution lights (i.e., when a Master Caution light illuminates, it is also repeated on the HUD)?

Assuming that a computer could be designed which would be capable of monitoring all flight systems and parameters (engine performance, pressurization, electrical system, etc.) and be linked to the navigation system so that it would "know" at all times the position of the aircraft, consider the following questions:

6. If the computer could perform certain emergency procedures for the pilot, which would you prefer it be allowed to handle?
7. Which would you not allow the computer to handle under any circumstances?
8. Which would you allow it to perform only with pilot approval (such approval to be given by alphanumeric code or spoken into a microphone)?



9. How would you prefer the computer warn the pilot of impending failures or abnormal readings?

- a} by a printed message on a CRT
- b} by speaking the message (assume the computer can be made to "talk" in an easily recognizable "voice")
- c} both of the above methods
- d} other (please explain)

10. How would you feel about a system where the computer had primary control of the landing gear and flap system? Assume that the functions were voice controlled and the computer would not allow gear or flap extension above limit airspeeds. Also assume that the current system remained as a mechanical backup.

- a} strongly oppose the concept - too dangerous
- b} like the idea - the computer would lower the gear and/or flaps when called for and not miss the call
- c} no opinion
- d} other (please explain)

11. Would you prefer that the computer be programmed to lower the gear and flaps as the aircraft approached the ground? Assume the system were armed only below 500 feet and when combinations of low airspeed/power settings indicated to the computer that the aircraft was being landed. (Obviously, this is designed to prevent gear up landings. Comments, please.)

- a} don't like the idea (Why?)
- b} like the idea because it would prevent gear up landings
- c} like the idea because it would reduce pilot workload
- d} other (please explain)



12. Briefly describe in the following space any ideas you might have concerning cockpit design. Suggestions are specifically requested for improvements in cockpit instrumentation/ warning devices, items which you would like to see delegated to a computer (with or without pilot approval), and anything which would reduce pilot workload in an emergency situation. Also use this space if you did not have enough room to answer any of the previous questions. Be sure to number your answers appropriately.



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